

## 2. Instrumentation and Control

### Instrumentation - Sensors and actors

#### 2.1

*Instrumentation - Capteurs et actionneurs*

Instrumentierung - Sensoren und Aktoren

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## 2.1.1 Market

### 2.1 Instrumentation

#### 2.1.1 Market

2.1.2 Binary instruments

2.1.3 Analog Instruments

2.1.4 Actors

2.1.5 Transducers

2.1.6 Instrumentation diagrams

2.1.7 Protection classes

### 2.2 Control

### 2.3 Programmable Logic Controllers

## The instrumentation market

Emerson (Fisher-Rosemount): 27 %

Invensys: 4-5%

ABB: 4-5%

Honeywell: 3-4%

one dominant player a lot of small players...

## Concepts

instruments = sensors (*capteurs, Messgeber*) and actors (*actionneurs, Stellglieder*)

binary (on/off) and analog (continuous) instruments are distinguished.

industrial conditions:

- temperature range    commercial: (0°C to +70°C)  
                                  industry (-40°C..+85°C)  
                                  extended industrial(-40°C..+125°C)
- mechanical resilience (shocks and vibrations) EN 60068
- protected against Electro-Magnetic (EM)-disturbances EN 55022, EN55024)
- sometimes NEMP-protected (Nuclear EM Pulse) - water distribution, civil protection
- protection against water and moisture (IP67=completely sealed, IP20 = normal)
- easy mounting and replacement
- robust connectors
- DC-powered (24V= because of battery back-up, sometimes 48V=)

## 2.1.2 Binary Instruments

### 2.1 Instrumentation

2.1.1 Market

**2.1.2 Binary instruments**

2.1.3 Analog Instruments

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### 2.3 Programmable Logic Controllers

## Binary position measurement

binary sensors (*Geber*, "Initiator", *indicateur "tout ou rien"*):

- micro-switch (*Endschalter*, *contact fin de course*) +cheap, -wear, bouncing
- optical sensor (*Lichtschranke*, *barrière optique*) +reliable, -dust or liquid sensitive
- magnetic sensor (*Näherungsschalter*, *détecteur de proximité*) +dust-insensitive, - magnetic



## Binary Signal processing

### Physical attachment

- Level adaptation,

- Galvanical separation

- EMC barrier (against sparks, radio, disturbances)

### Acquisition

- Convert to standard levels

- Relay contacts 24V (most frequent), 48V, 110V (electrical substations)

- Electronic signals 24V → 10V-60V,

- Output: 0..24V@100mA

- Counter inputs: Gray, BCD or binary

### Processing

- Filtering (e.g. 0..8 ms filter),

- Plausibility (*Antivalenz*, *Antivalence*),

- Bounce-free (*Entprellen*, *Anti-rebond*)

## 2.1.3 Analog Instruments

### 2.1 Instrumentation

2.1.1 Market

2.1.2 Binary instruments

2.1.3 Analog Instruments

2.1.3.1 Position and speed

2.1.3.2 Temperature

2.1.3.3 Hydraulic

2.1.4 Actors

2.1.5 Transducers

2.1.6 Instrumentation diagrams

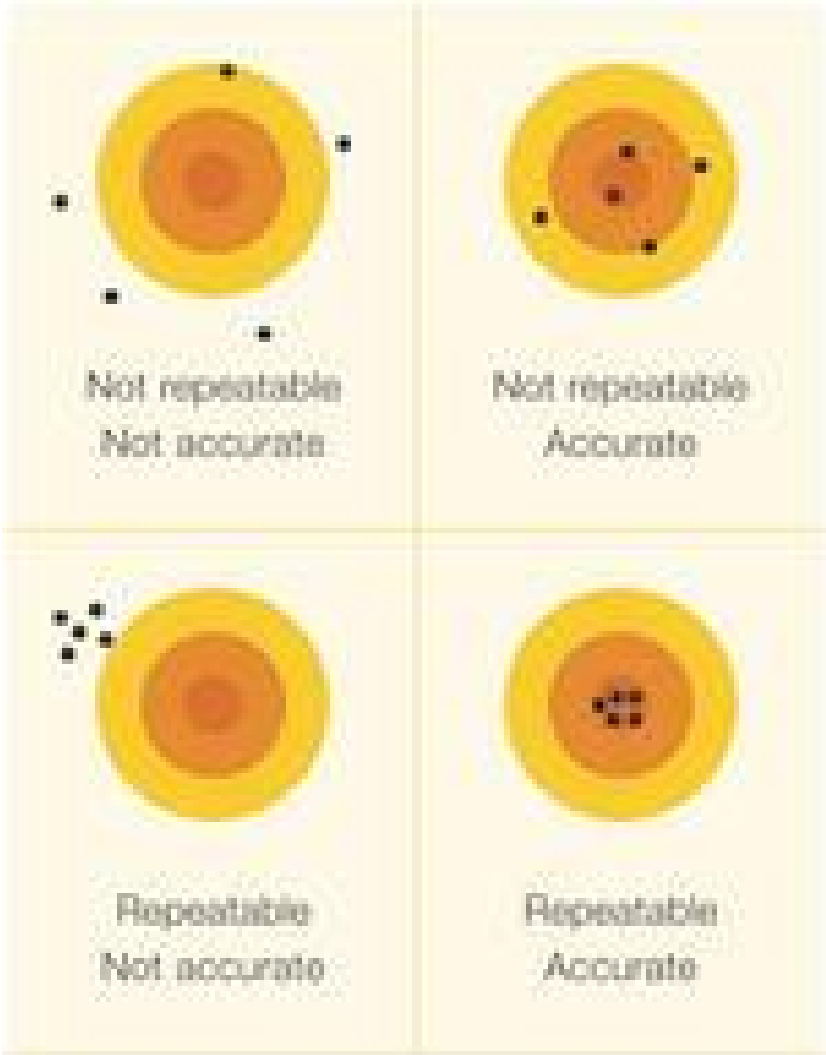
2.1.7 Protection classes

### 2.2 Control

### 2.3 Programmable Logic Controllers



# Precision: repeatability and accuracy



### 2.1.3.1 Analog mechanical position

potentiometer

capacitive

balanced transformer (LVDT)

(linear or sin/cos encoder)

strain gauges

piezo-electric

+cheap, -wear, bad resolution

+cheap, -bad resolution

+reliable, robust - small displacements

+reliable, very small displacements

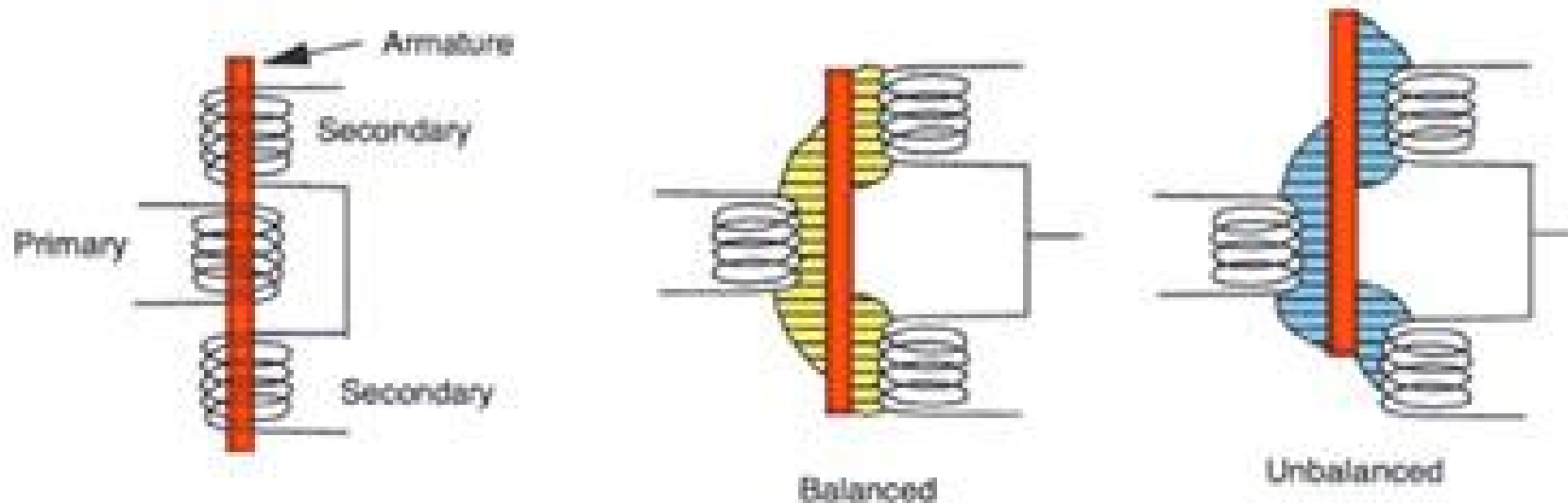
+extremely small displacements

## Variable differential transformer (LVDT)



The LVDT is a variable-reluctance device, where a primary center coil establishes a magnetic flux that is coupled through a mobile armature to a symmetrically-wound secondary coil on either side of the primary.

Two components comprise the LVDT: the mobile armature and the outer transformer windings. The secondary coils are series-opposed; wound in series but in opposite directions.



When the moving armature is centered between the two series-opposed secondaries, equal magnetic flux couples into both secondaries; the voltage induced in one half of the secondary winding is 180 degrees out-of-phase with the voltage induced in the other half of the secondary winding.

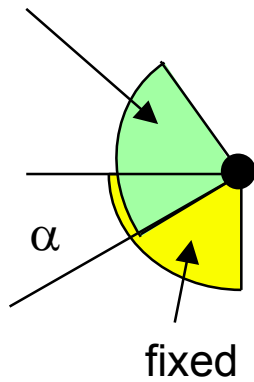
When the armature is moved out of that position, a voltage proportional to the displacement appears

source: [www.sensorland.com](http://www.sensorland.com)

## Capacitive angle or position measurement

$$C = \frac{A}{d} \sim \alpha$$

movable

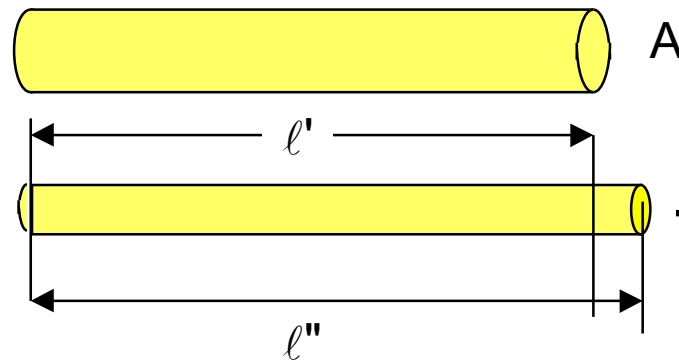
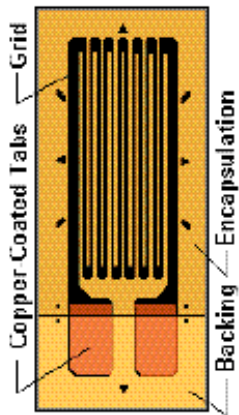


capacitance is evaluated  
modifying the frequency of  
an oscillator

## Small position measurement: strain gauges

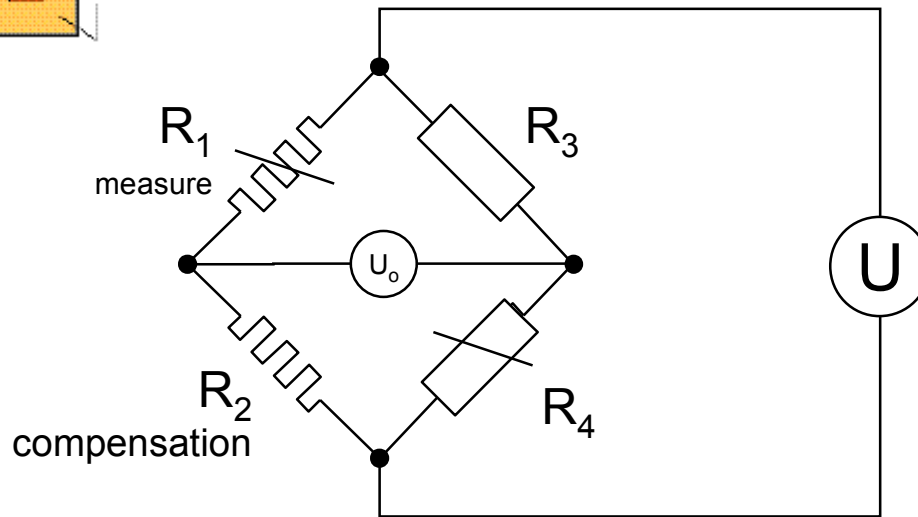
Dehnungsmessstreifen (DMS), *jauges de contrainte*

Principle: the resistance of a wire increases when this wire is stretched:



$$R = \rho \frac{l}{A} = \rho \frac{l^2}{V} \sim l^2$$

volume = constant,  $\rho$  = constant



measurement in bridge  
(if  $U_0 = 0$ :  $R_1 R_4 = R_2 R_3$ )

temperature compensation  
by "dummy" gauges

frequently used in buildings, bridges,  
dams for detecting movements.

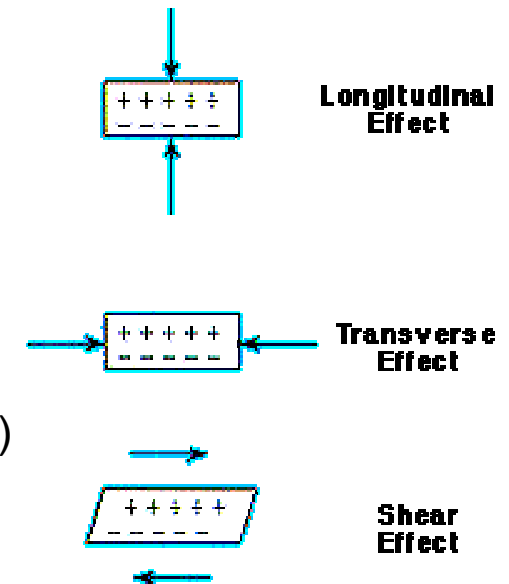
## Piezo-electrical effect

Piezoelectric materials (crystals) change form when an electrical field is applied to them. Conversely, piezoelectric materials produce an electrical field when deformed.

Quartz transducers exhibit remarkable properties that justify their large scale use in research, development, production and testing. They are extremely stable, rugged and compact.

Of the large number of piezoelectric materials available today, quartz is employed preferentially in transducer designs because of the following excellent properties:

- high material stress limit, around 100 MPa (~ 14 km water depth)
- temperature resistance (up to 500C)
- very high rigidity, high linearity and negligible hysteresis
- almost constant sensitivity over a wide temperature range
- ultra high insulation resistance ( $10^{+14}$  ohms) allowing low frequency measurements (<1 Hz)



source: Kistler

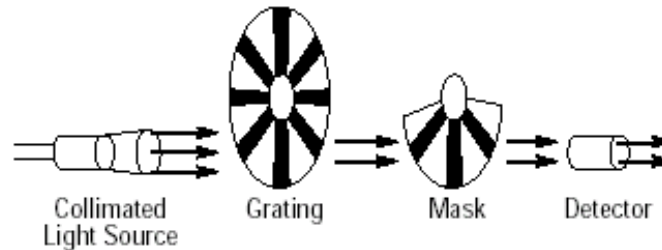
## Force measurement

Force / Torque / Weight / Pressure is measured by small displacements ( $F = k \cdot x$ ):

- piezo-electrical transducers
- strain gauges

Acceleration is measured by way of force / displacement measurement ( $F = M \cdot \gamma$ )

## Principle of optical encoding



Optical encoders operate by means of a grating that moves between a light source and a detector. The detector registers when light passes through the transparent areas of the grating.

For increased resolution, the light source is collimated and a mask is placed between the grating and the detector. The grating and the mask produce a shuttering effect, so that only when their transparent sections are in alignment is light allowed to pass to the detector.

An incremental encoder generates a pulse for a given increment of shaft rotation (rotary encoder), or a pulse for a given linear distance travelled (linear encoder). Total distance travelled or shaft angular rotation is determined by counting the encoder output pulses.

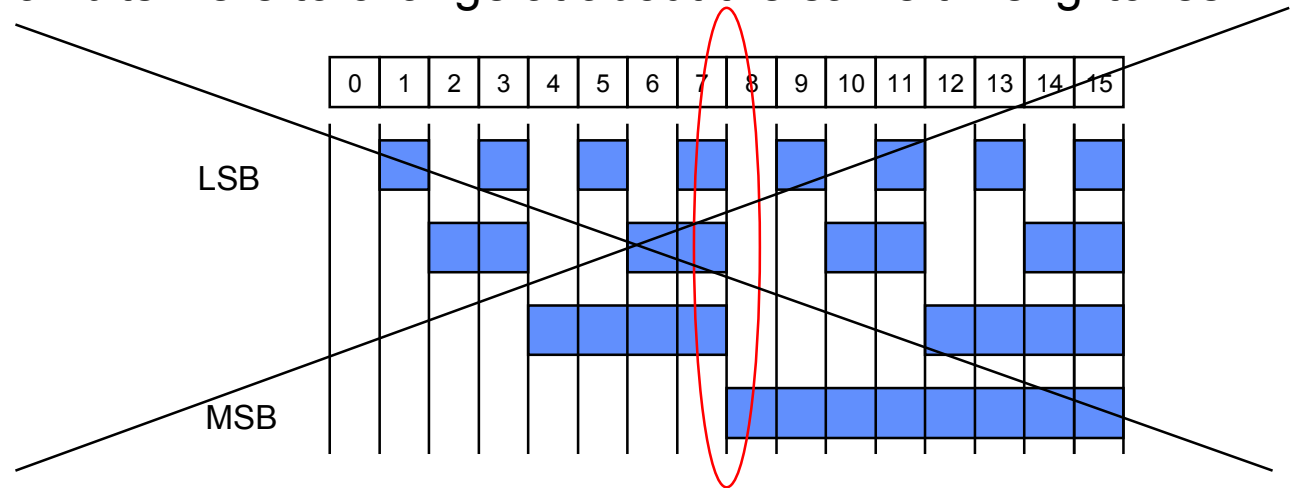
An absolute encoder has a number of output channels, such that every shaft position may be described by its own unique code. The higher the resolution the more output channels are required.

courtesy Parker Motion & Control

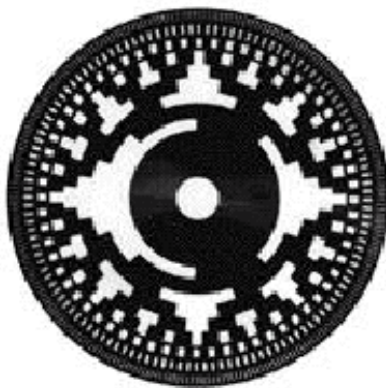


## Absolute digital position: Grey encoder

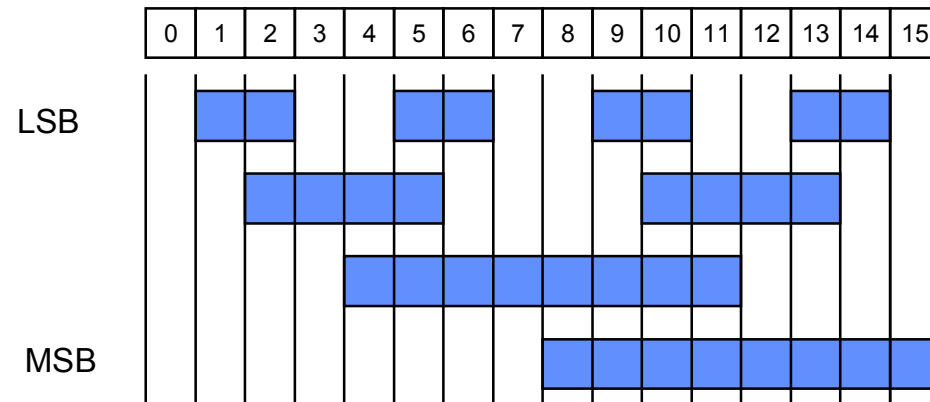
straight binary: if all bits were to change at about the same time: glitches



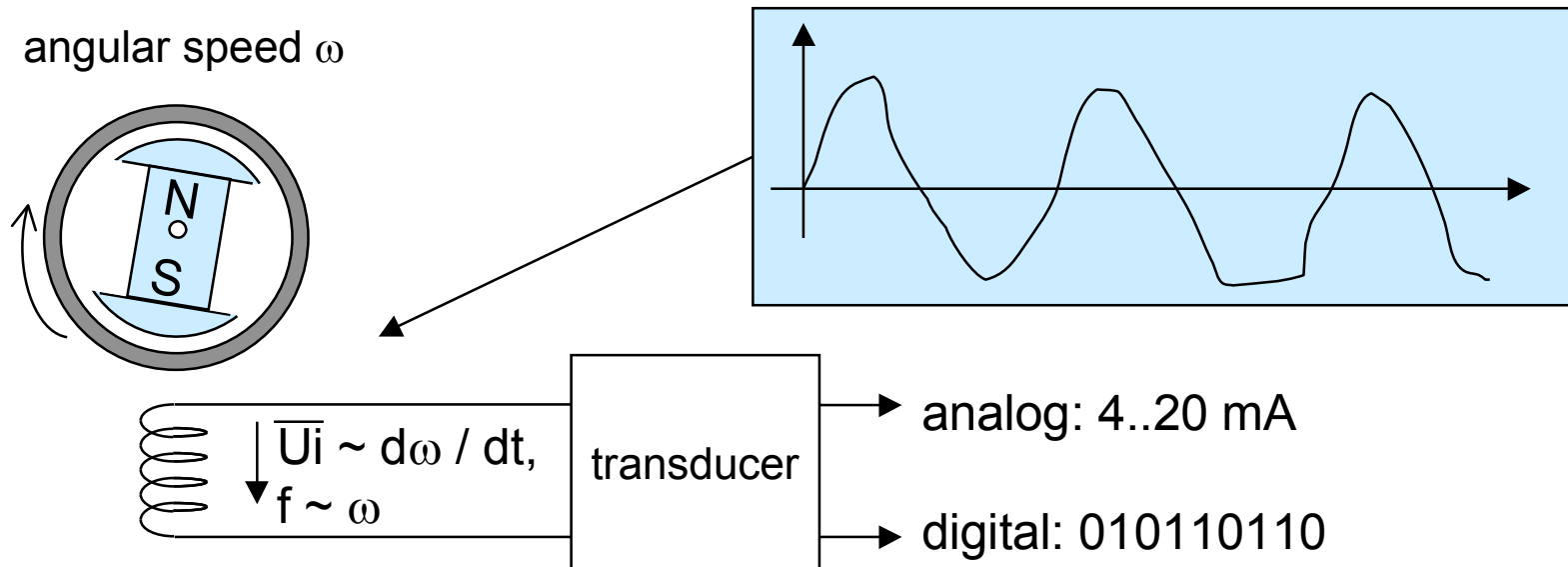
Grey: only one bit changes at a time: no glitch



Grey disk (8 bit)



## Analog speed measurement: tachometer



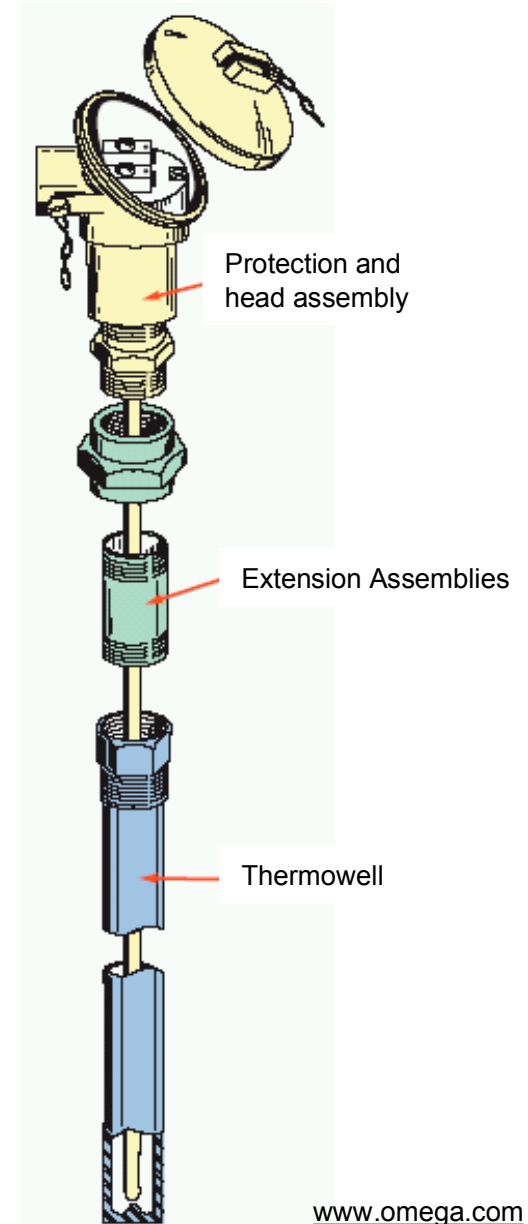
a simple tachometer is a rotating permanent magnet that induces a voltage into a stator winding.

this voltage is converted into an analog voltage or current, which can later be converted to a digital value,

alternatively, the frequency can be measured to yield directly a digital value

## 2.1.3.2 Temperature measurement

the most frequently measured value in industry



## Temperature measurement

Thermistance (RTD - resistance temperature detector):

metal whose resistance depends on temperature:

- + cheap, robust, high temperature range (  $-180^{\circ}\text{C}$  .. $600^{\circ}\text{C}$ ),
- require current source, needs linearisation.

Thermistor (NTC - negative temperature coefficient):

semiconductor whose resistance depends on temperature:

- + very cheap, sensible,
- low temperature, imprecise, requires current source, strongly non-linear

Thermo-element (*Thermoelement*, *thermocouple*):

pair of dissimilar metals that generate a voltage proportional to the temperature difference between warm and cold junction (Seebeck effect)

- + high precision, high temperature, punctual measurement
- low voltage, requires cold junction compensation, high amplification, linearization

Spectrometer:

measures infrared radiation by photo-sensitive semiconductors

- + highest temperature, measures surfaces, no contact
- highest price

Bimetal (*Bimetall*, *bilame*):

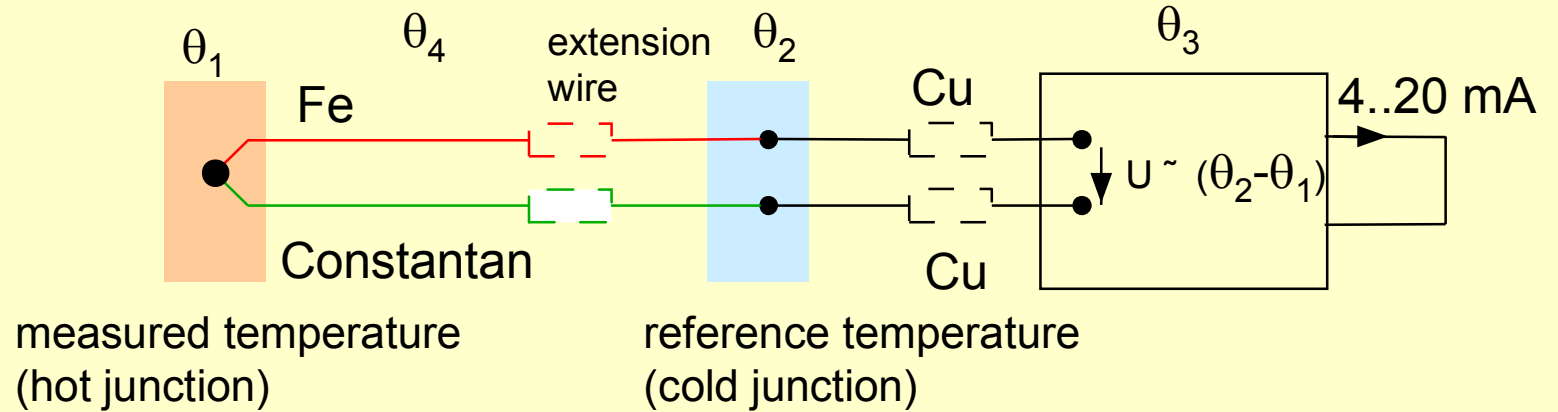
mechanical (yes/no) temperature indicator using the difference in the dilatation coefficients of two metals, very cheap, widely used (toasters...)

## Thermo-element and Thermo-resistance

### Thermo-element (*Thermocouple*)

two dissimilar  
electrical  
conductors

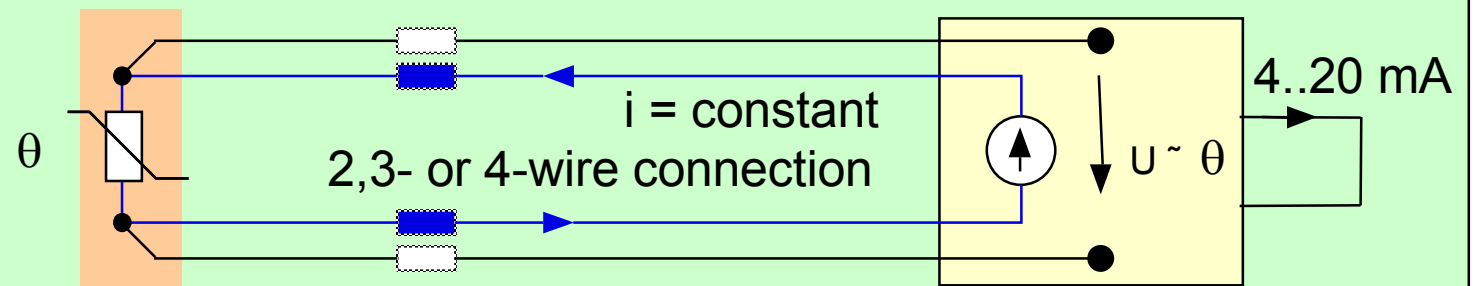
Fe-Const  
also: Pt/Rh - Pt



### Thermoresistance (semiconductor or metal)

one material whose  
resistance is  
temperature-  
dependent

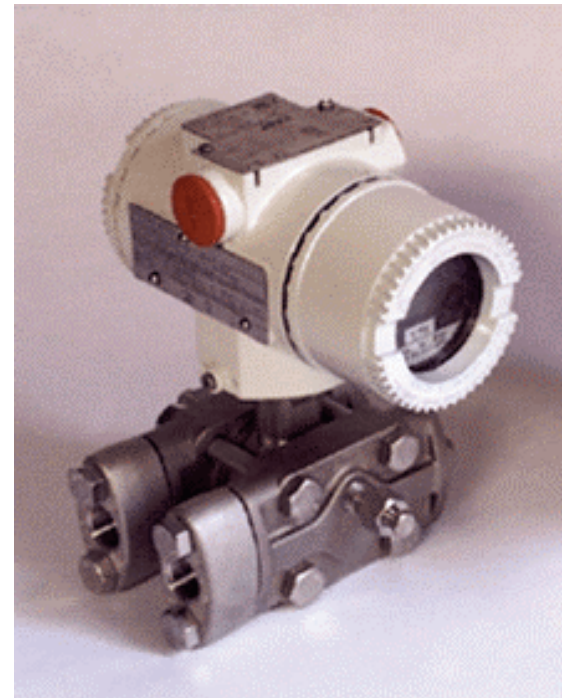
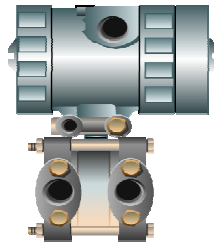
Platinum (Pt 100)



2 or 4 wire connection (to compensate voltage drop)

### 2.1.3.3 Hydraulic measurements

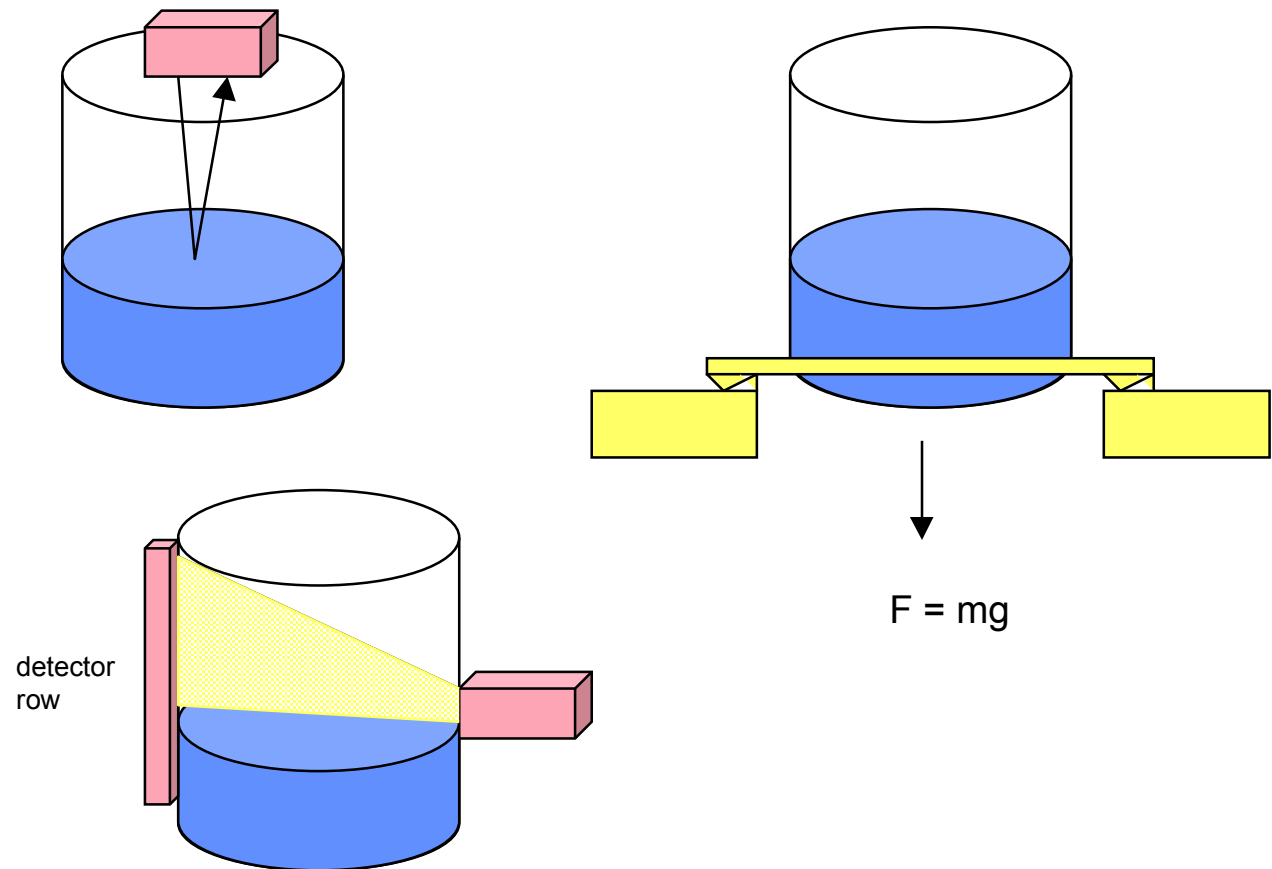
- Flow,
- Mass Flow,
- Level,
- Pressure,
- Conductivity,
- pH-Sensor,
- Viscosity,
- Humidity,



special requirements: intrinsic safety = explosive environment, sea floor = high pressure

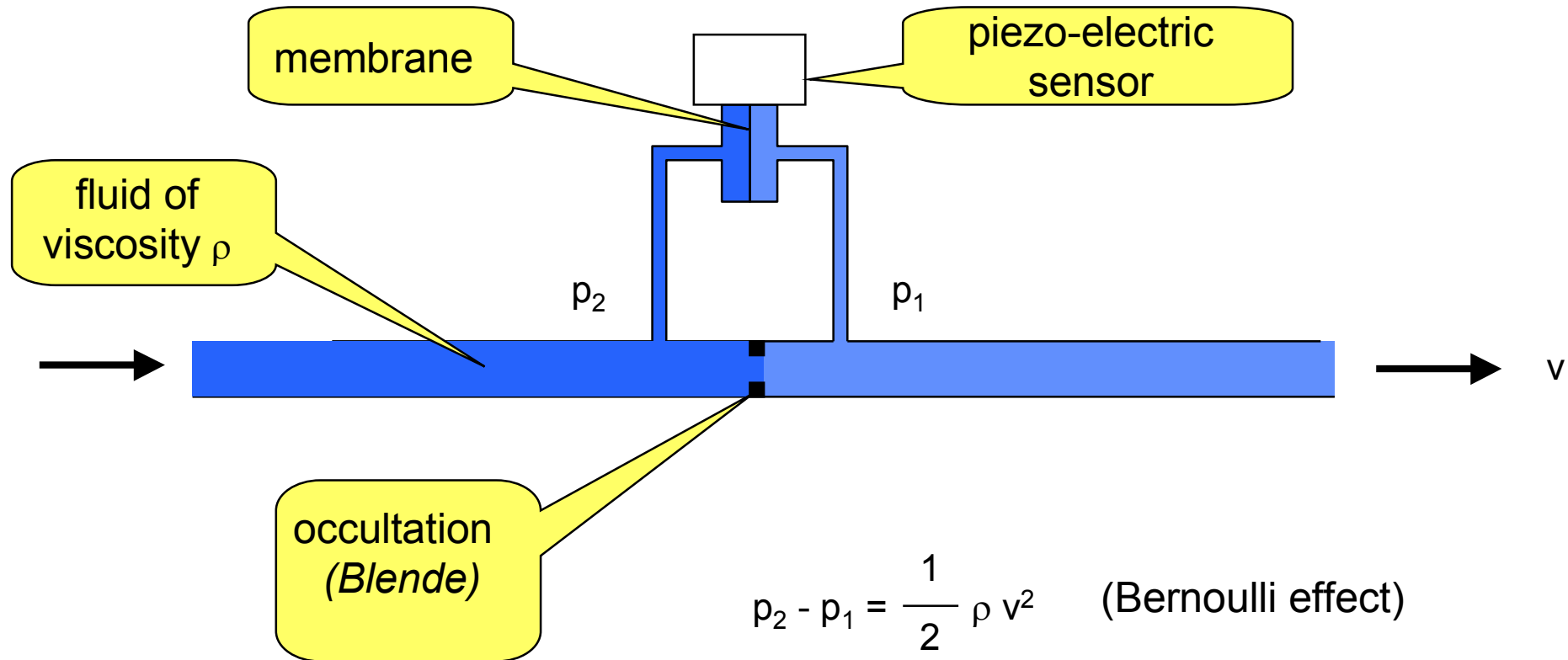
## Level measurement

- pulsed laser
- load cell
- pulsed microwave
- nuclear
- ultrasonic (40-60 kHz)
- low power ultrasonic



see Control Engineering, Aug 2003

## Flow velocity measurement: differential pressure

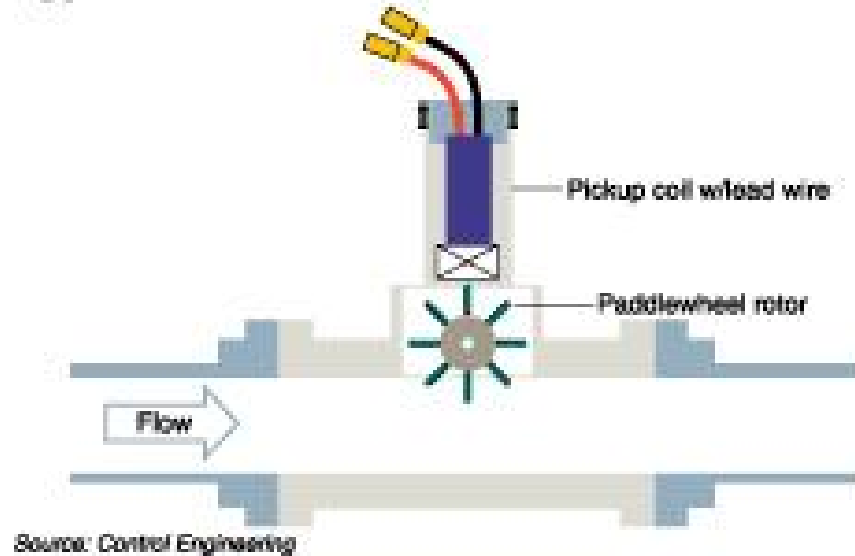


the flow velocity is proportional to the square root of the pressure difference

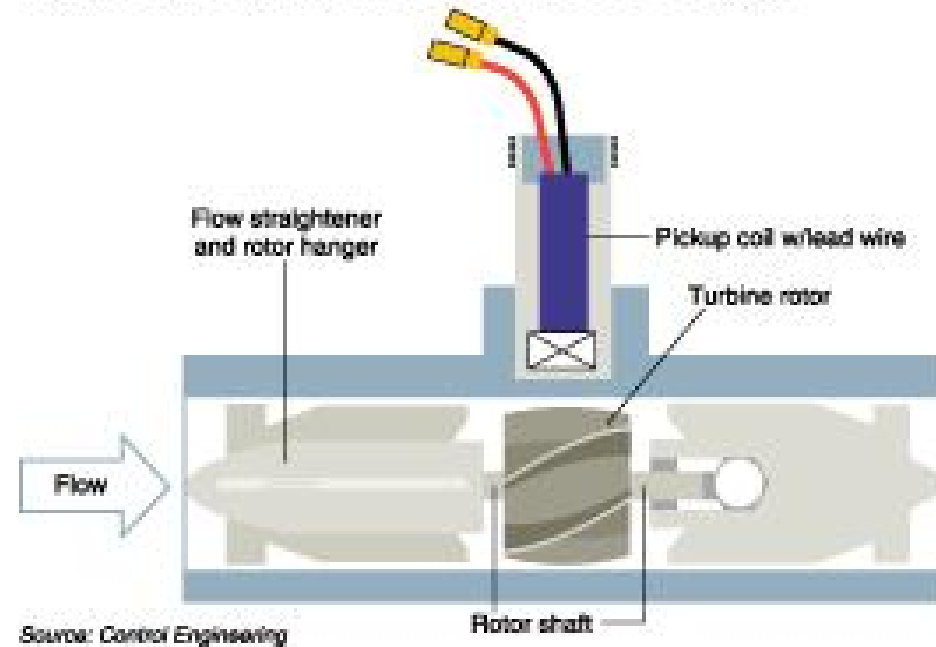


# Flow measurement

### Typical Paddlewheel Flowmeter Installation



### Typical Turbine Flowmeter Design



Other means:

Magnetic-dynamic

Coriolis

Ultra-sound

## Flow measurement in a plant



## 2.1.4 Actors

### 2.1 Instrumentation

2.1.1 Market

2.1.2 Binary instruments

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**2.1.4 Actors**

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### 2.2 Control

### 2.3 Programmable Logic Controllers

## Actors (Actuators)

Stellantriebe, *Servomoteurs*

About 10% of the field elements are actors (that influence the process).  
Actors can be binary (on/off) or analog (e.g. variable speed drive)

The most common are:

- electric contactors (relays)
- heating elements
- pneumatic and hydraulic movers (valve, pump)
- electric motors (rotating and linear)

Solenoids,

DC motor

Asynchronous Motors (Induction)

Synchronous motors

Step motors, reluctance motors



Actors are controlled by the same electrical signal levels as sensors use (4..20mA, 0..10V, 0..24V, etc.) but at higher power levels (e.g. to directly move a contactor (*disjoncteur*)).

## Drives (variateurs de vitesse, Stellantriebe)

Variable speed drives control speed and acceleration and protect the motor (overcurrent, torque, temperature).

High-power drives can feed back energy to the grid when braking (inverters).

Drives is an own market (“Automation & Drives”)



simple motor control



cabinet for power of > 10 kW

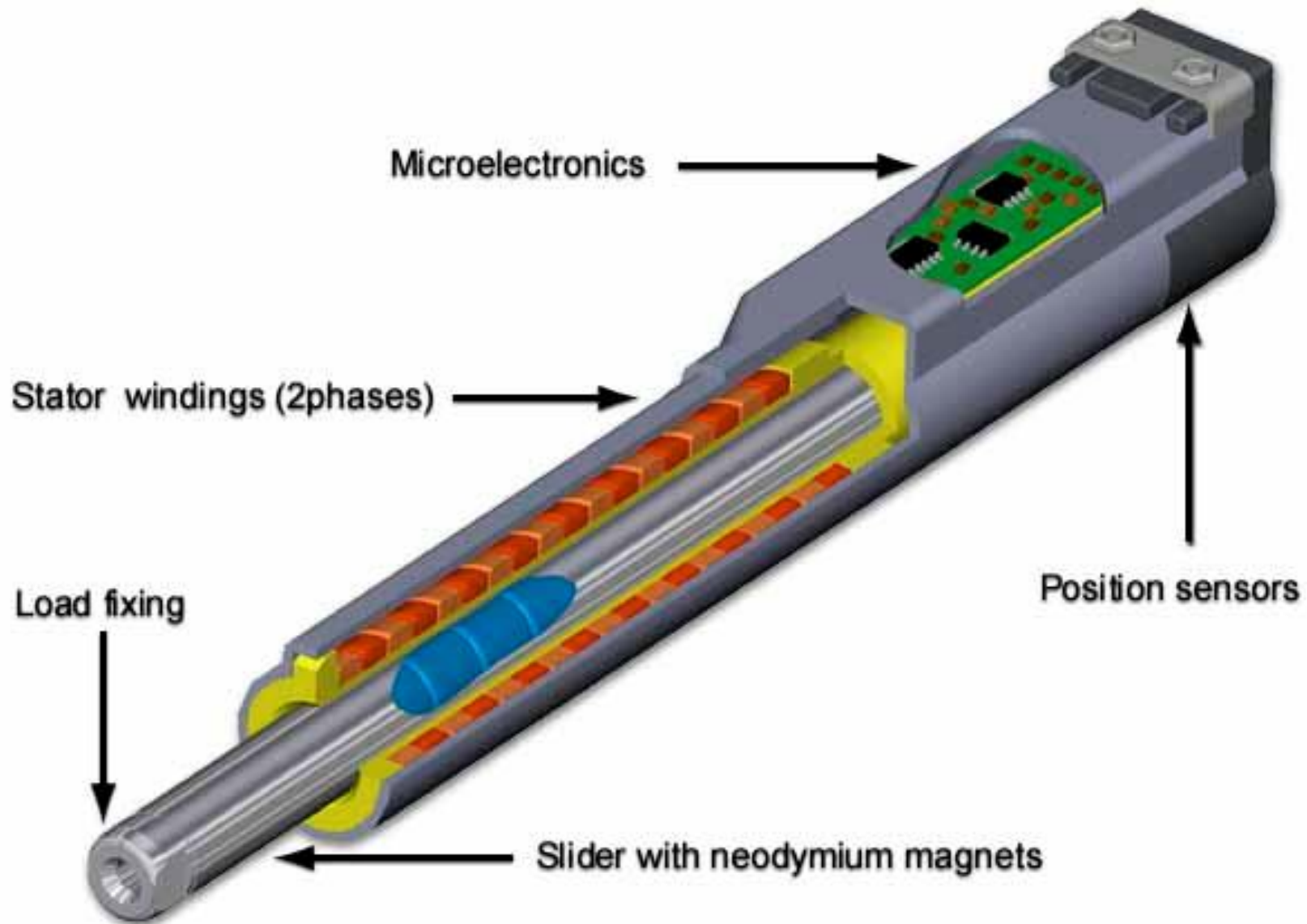


small drive control < 10 kW  
(Rockwell)

Motors are a separate business



# Linear Motors



source: LinMot ([www.linmot.com](http://www.linmot.com))

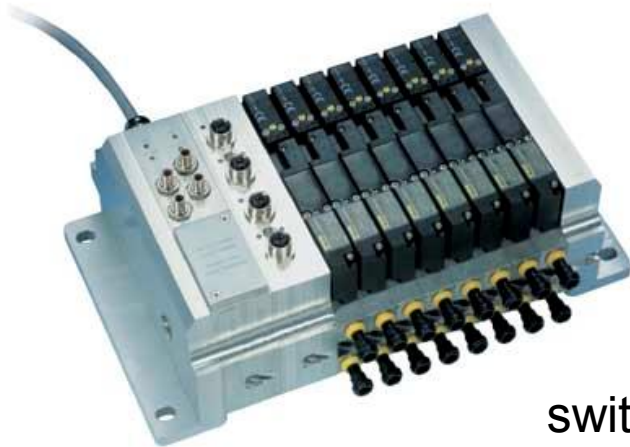
## Hydraulics and fluidics...

Pumps, valves, rods,...



I/P or E/P = electro-pneumatic transducers

fluidic switches



switchboard ("Ventilinsel")

source: [www.bachofen.ch](http://www.bachofen.ch)

## 2.1.5 Transducers

### 2.1 Instrumentation

2.1.1 Market

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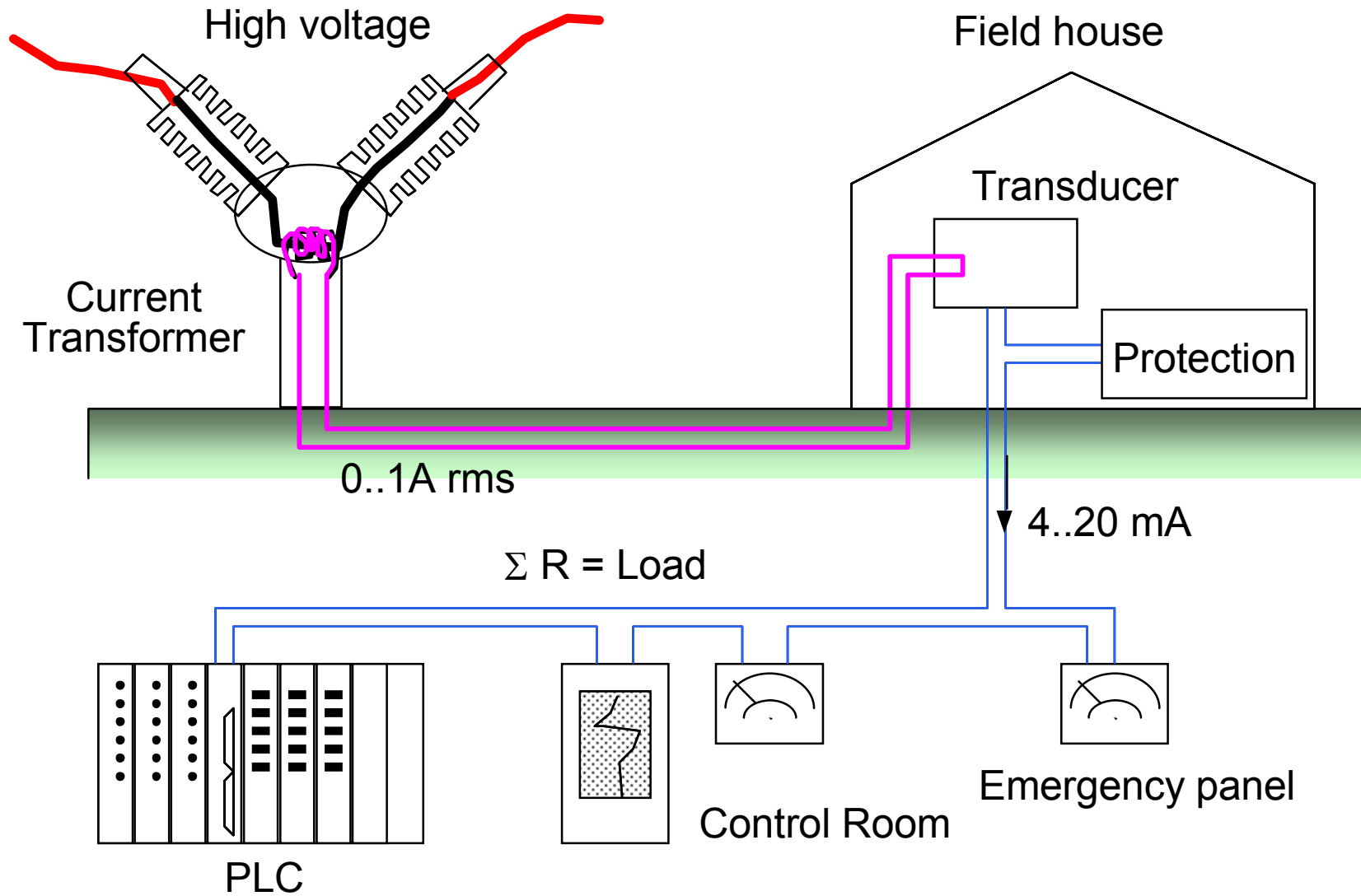
## Transducer

A transducer converts the information supplied by a sensor (piezo, resistance,...) into a standardized signal which can be processed digitally.

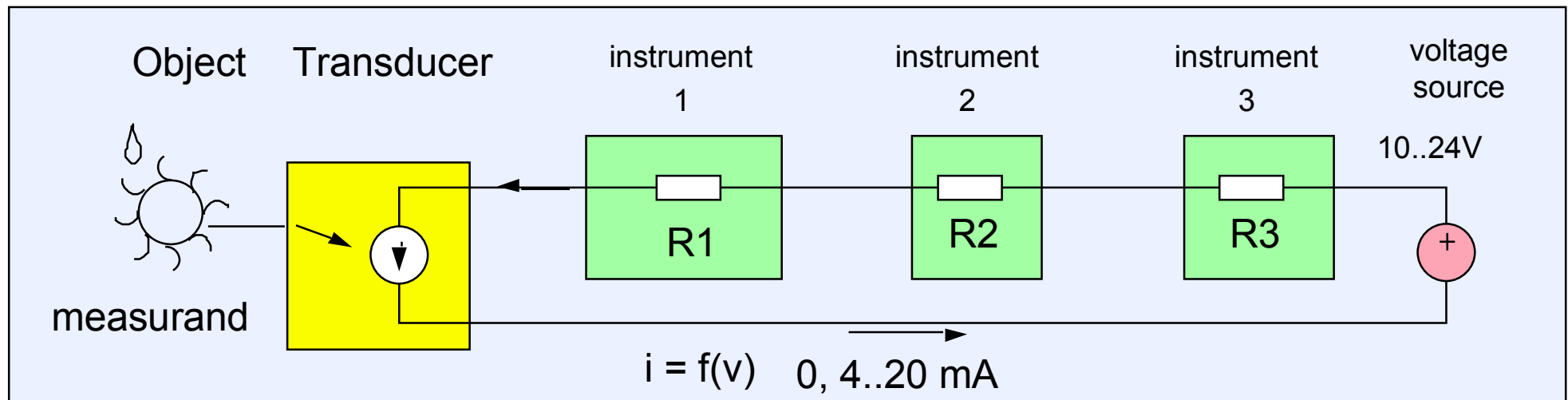
Some transducers have directly a digital (field bus) output and are integrated in the sensor.

Other are located at distances of several meters from the sensor.

## Example of analog transducer



## 4-20 mA loop standard



The transducer acts as a current source which delivers a current between 4 and 20 mA, proportional to the measurand (*Messgrösse, valeur mesurée*).

Information is conveyed by a current, the voltage drop along the cable induces no error.

0 mA signals an error (wire disconnection)

The number of loads connected in series is limited by the operating voltage (10..24 V).  
e.g. if  $(R1 + R2 + R3) = 1.5 \text{ k}\Omega$ ,  $i = 24 / 1.5 = 16 \text{ mA}$ , which is  $< 20 \text{ mA}$ : NOT o.k.)

Simple devices are powered directly by the residual current (4mA) allowing to transmit signal and power through a single pair of wires.

## Analog measurements processing in the transducer

### Acquisition (*Erfassung/Saisie*)

Normalized Signals: 0-10V, 2-10V, (0/4-20mA),  $\pm 20$ mA,  
Resistance thermometer (Pt100),  
Thermoelement

### Shaping (*Aufbereitung/conditionnement*)

Filtering against 50Hz/60Hz noise and its harmonics

Scaling,

Linearisation of sensors (Pt100, FeConst), correction (square root for flow).

Averaging and Computation of Root Mean Square (Effektivwert, valeur efficace),

Analog-Digital Conversion

### Plausibility

Range, Limit supervision, Wire integrity

Error report, diagnostic, disabling.

### Combined measurement

Correction of pressure and temperature measurement for moist gases,

correction of level in function of pressure,

power and energy computation, cumulative measurements

## 2.1.6 Instrumentation diagrams: P&ID

### 2.1 Instrumentation

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## Instrumentation Diagrams

Similarly to electrical schemas, the control industry (especially the chemical and process industry) describes its plants and their instrumentation by a

P&ID (pronounce P.N.I.D.) (Piping and Instrumentation Diagram), sometimes called P&WD (Piping and wiring diagrams)

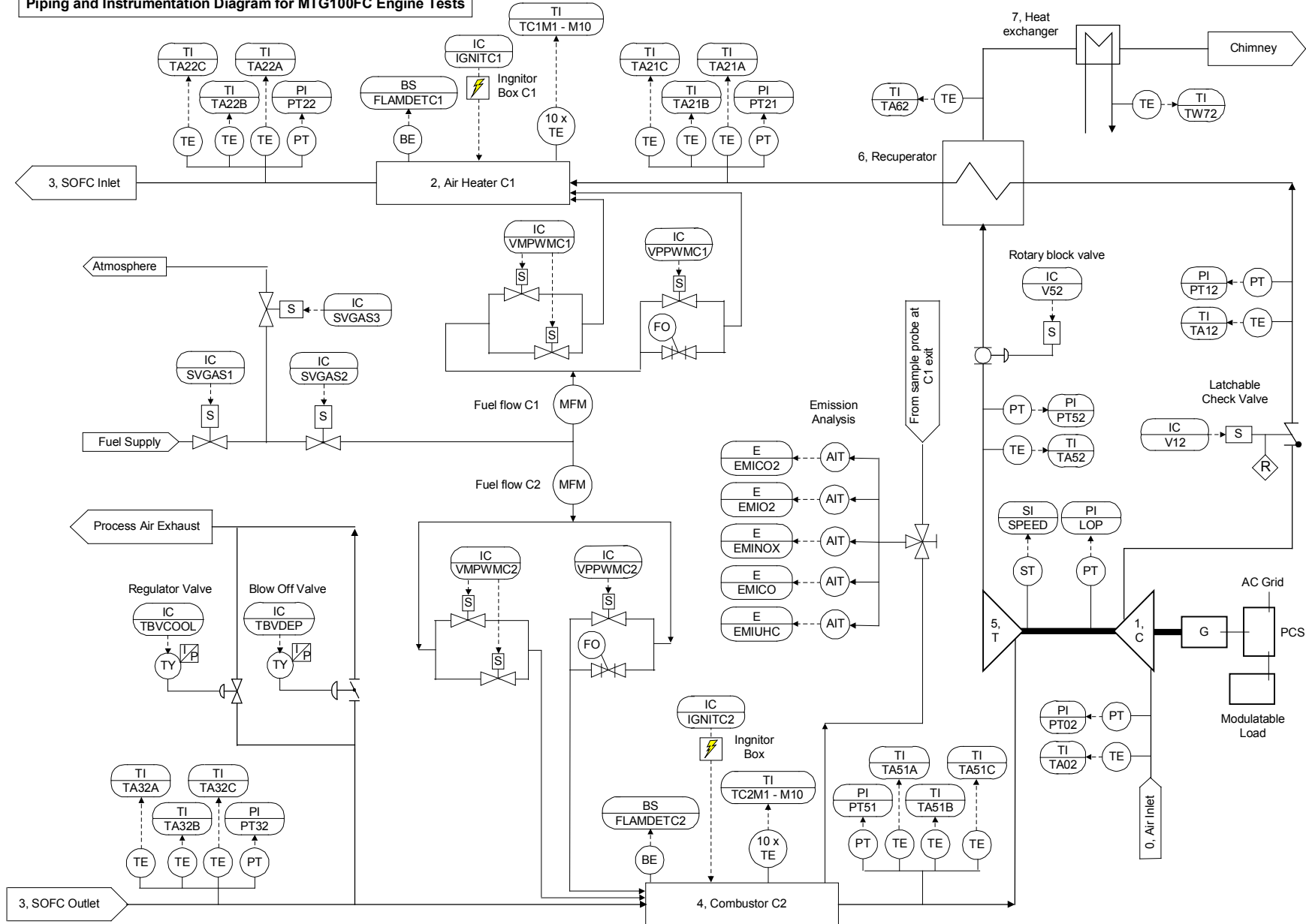
The P&ID shows the flows in a plant (in the chemical or process industry) and the corresponding sensors or actors.

At the same time, the P&ID gives a name ("tag") to each sensor and actor, along with additional parameters.

This tag identifies a "point" not only on the screens and controllers, but also on the objects in the field.

# P&ID example

Piping and Instrumentation Diagram for MTG100FC Engine Tests

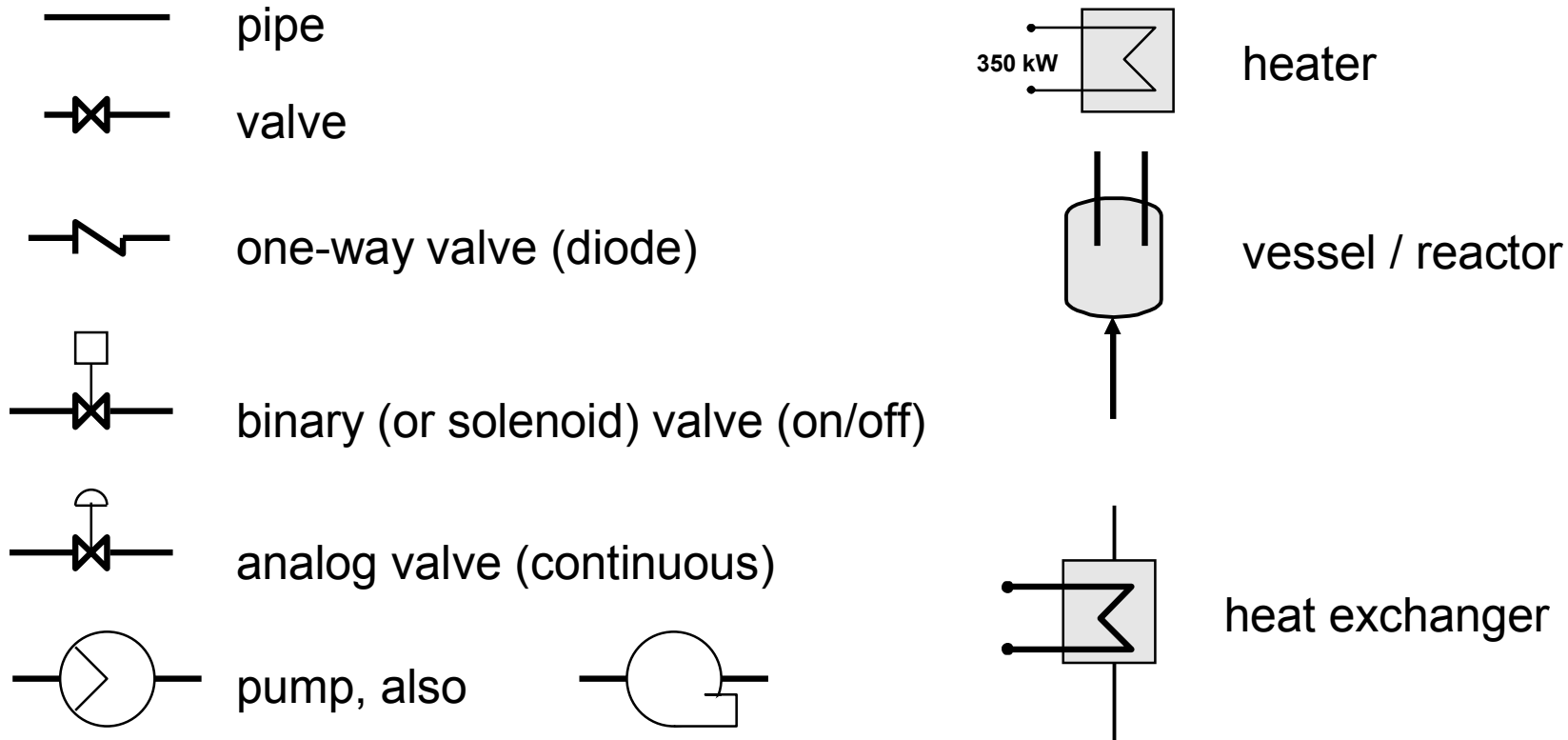


# P&ID

The P&ID mixes pneumatic / hydraulic elements, electrical elements and instruments on the same diagram

It uses a set of symbols defined in the ISA S5.1 standard.

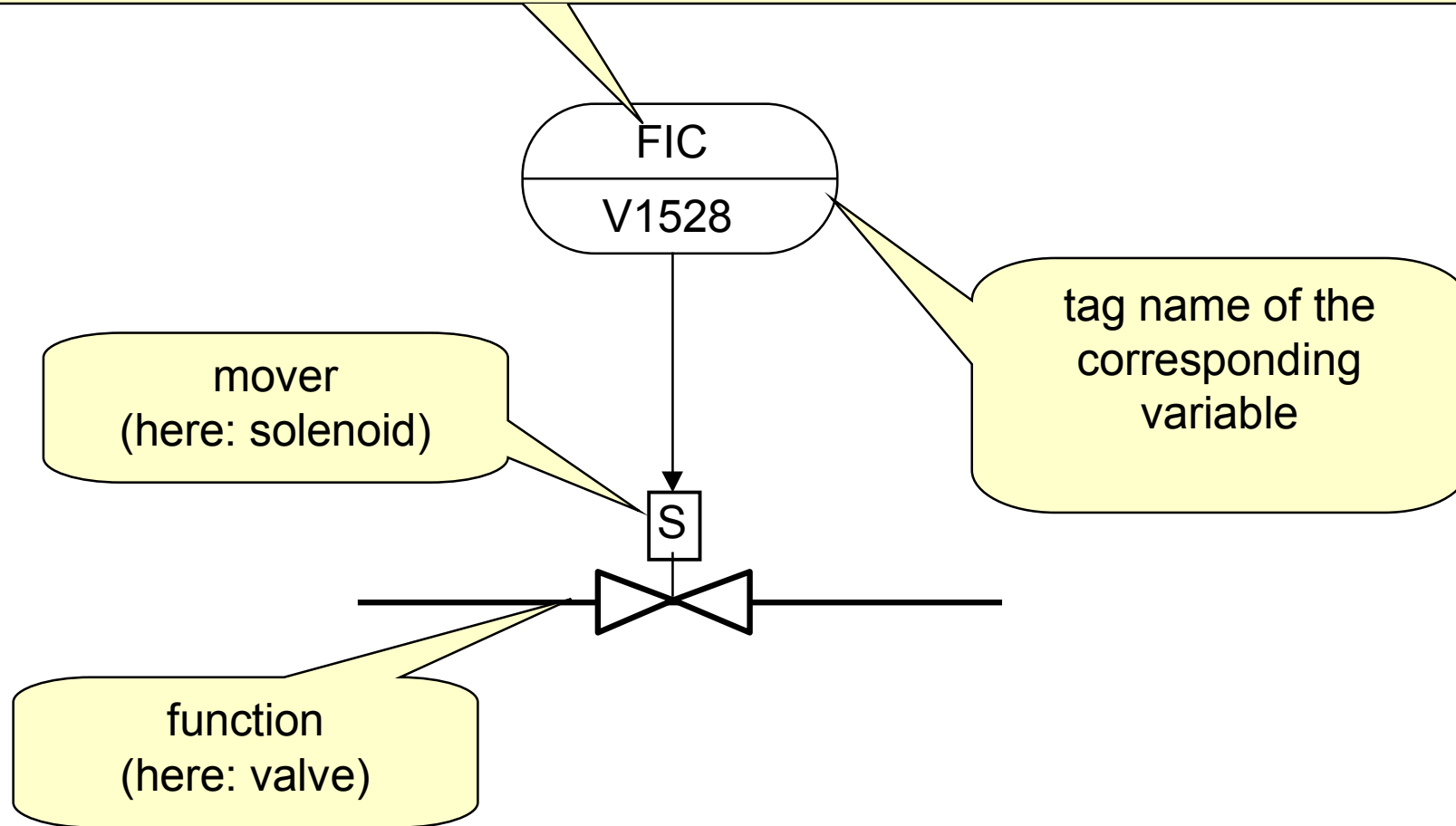
Examples of pneumatic / hydraulic symbols:

















## Instrumentation identification

The first letter defines the measured or initiating variables such as Analysis (A), Flow (F), Temperature (T), etc. with succeeding letters defining readout, passive, or output functions such as Indicator (I), Record (R), Transmit (T), and so forth



## ISA S5.1 General instrument or function symbols

	Primary location accessible to operator	Field mounted	Auxiliary location accessible to operator
<b>Discrete instruments</b>	1 	2 	3 
<b>Shared display, shared control</b>	4 	5 	6 
<b>Computer function</b>	7 	8 	9 
<b>Programmable logic control</b>	10 	11 	12 
<p>1. Symbol size may vary according to the user's needs and the type of document.                  2. Abbreviations of the user's choice may be used when necessary to specify location.                  3. Inaccessible (behind the panel) devices may be depicted using the same symbol but with a dashed horizontal bar.</p> <p>Source: Control Engineering with data from ISA S5.1 standard</p>			

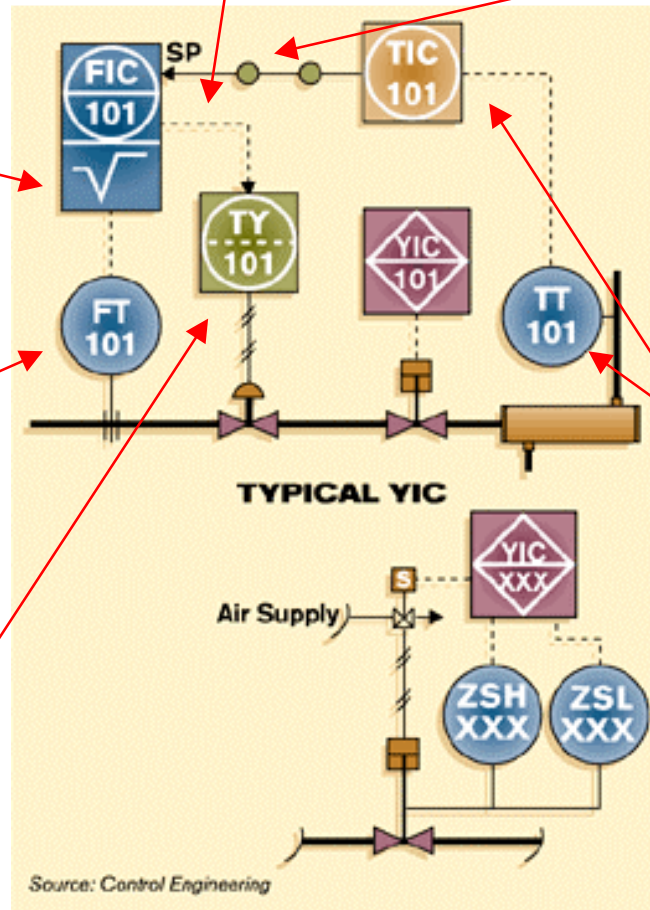
## Example of P&ID

The output of FIC 101 is an electrical signal to TY 101 located in an inaccessible or behind-the-panel-board location.

Square root extraction of the input signal is part of FIC 101's functionality.

FT101 is a field-mounted flow transmitter connected via electrical signals (dotted line) to flow indicating controller FIC 101 located in a shared control/display device

The output signal from TY 101 is a pneumatic signal (line with double forward slash marks) making TY 101 an I/P (current to pneumatic transducer)




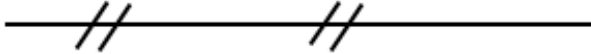



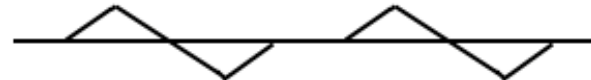

TIC 101's output is connected via an internal software or data link (line with bubbles) to the setpoint (SP) of FIC 101 to form a cascade control strategy

TT 101 and TIC 101 are similar to FT 101 and FIC 101 but are measuring, indicating, and controlling temperature

## The ISA code for instrument type

First letter		
	Measured or initiating variable	Modifier
<b>A</b>	Analysis	
<b>B</b>	Burner, combustion	
<b>C</b>	User's choice	
<b>D</b>	User's choice	Differential
<b>E</b>	Voltage	
<b>F</b>	Flow rate	Ration (fraction)
<b>G</b>	User's choice	
<b>H</b>	Hand	
<b>I</b>	Current (electrical)	
<b>J</b>	Power	Scan
<b>K</b>	Time, time schedule	Time rate of change
<b>L</b>	Level	
<b>M</b>	User's choice	Momentary
<b>N</b>	User's choice	
<b>O</b>	User's choice	
<b>P</b>	Pressure, vacuum	
<b>Q</b>	Quantity	Integrate, totalizer
<b>R</b>	Radiation	
<b>S</b>	Speed, frequency	Safety
<b>T</b>	Temperature	
<b>U</b>	Multivariable	
<b>V</b>	Vibration, mechanical analysis	
<b>W</b>	Weight, force	
<b>X</b>	Unclassified	X axis
<b>Y</b>	Event, state, or presence	Y axis
<b>Z</b>	Position, dimension	Z axis

## Common connecting lines

Connection to process, or instrument supply	
Pneumatic signal	
Electric signal	
Capillary tubing (filled system)	
Hydraulic signal	
Electromagnetic or sonic signal (guided)	
Internal system link (software or data link)	
Source: Control Engineering with data from ISA S5.1 standard	

## 2.1.7 Protection Classes

### 2.1 Instrumentation

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## German IP-Protection classes

Erste Kennziffer	Berührungsschutz	Fremdkörperschutz	Zweite Kennziffer	Wasserschutz
0	Kein besonderer Schutz		0	Kein besonderer Schutz
1	Gegen große Körperflächen	Große Fremdkörper Durchmesser > 50 mm	1	Gegen senkrecht fallendes Tropfwasser
2	Gegen Finger oder ähnlich große Gegenstände	Mittelgroße Fremdkörper Durchmesser > 12 mm	2	Gegen schräg fallendes Tropfwasser (bis 15° Abweichung von der Senkrechte)
3	Gegen Werkzeug, Drähte und ähnliches mit einer Dicke > 2,5 mm	Kleine Fremdkörper Durchmesser > 2,5 mm	3	Gegen Sprühwasser (beliebige Richtung bis 60° Abweichung von der Senkrechte)
4	Vollständiger Schutz	Kornförmige Fremdkörper Durchmesser > 1 mm	4	Gegen Spritzwasser aus allen Richtungen
5		Staubgeschützt, Staubablagerungen sind zulässig, dürfen aber in ihrer Menge nicht die Funktion des Geräts gefährden	5	Gegen Strahlwasser aus einer Düse aus allen Richtungen
6	Vollständiger Schutz	Staubdicht	6	Gegen Überflutung
			7	Gegen Eintauchen
			8	Gegen Untertauchen

## Explosion protection

Instruments that operate in explosive environments (e.g. petrochemical, pharmaceutical, coal mines,...) are subject to particular restrictions.

e.g.

They may not contain anything that can produce sparks or high heat, such as electrolytic capacitors or batteries without current limitation.

Their design or programming may not be altered after their acceptance.

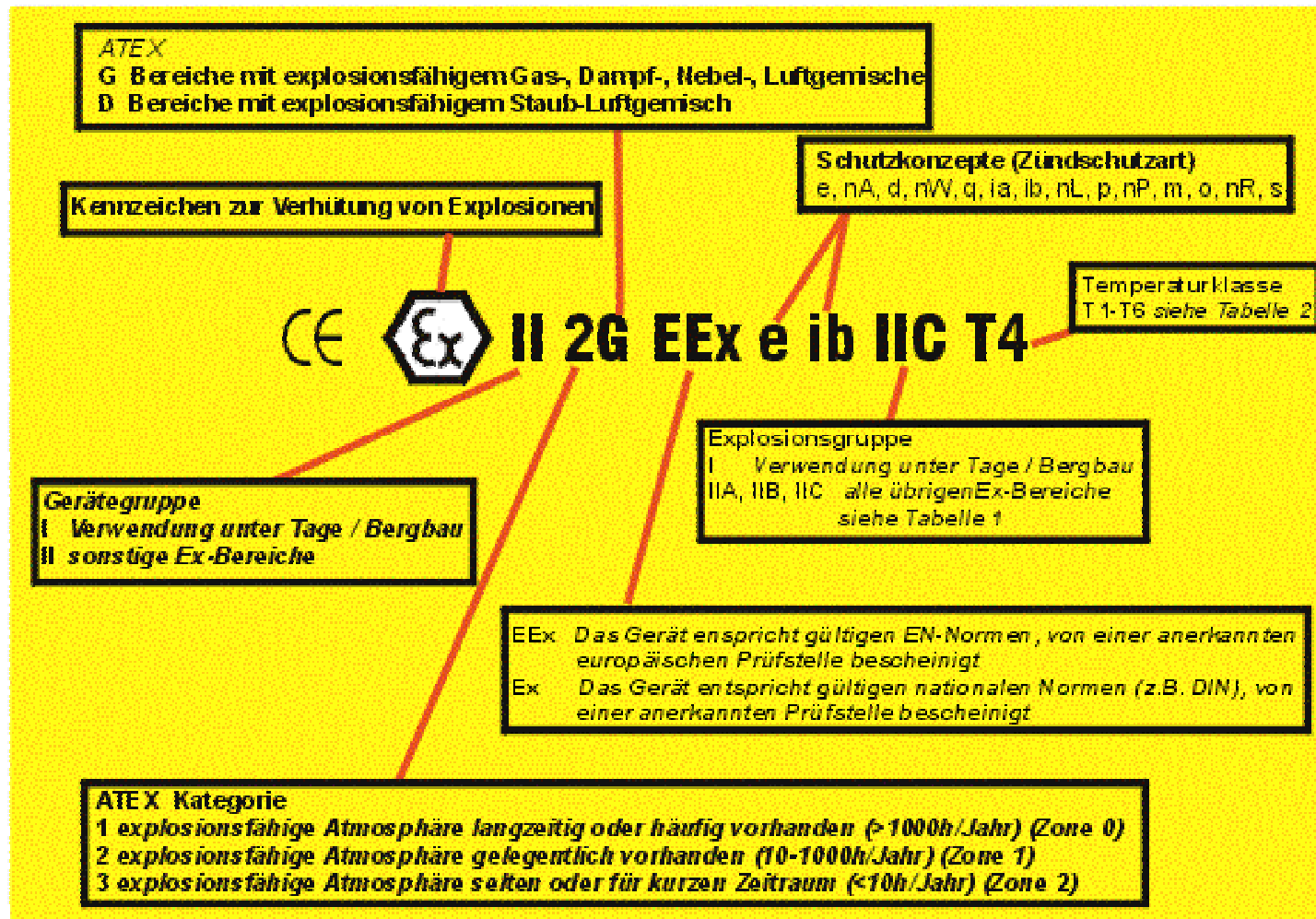
Their price is higher than that of standard devices because they have to undergo strict testing (Typentest, type test) by a qualified authority (TÜV in Germany)

Such devices are called Eex - or "intrinsic safety devices" (*Eigensichere Geräte*, "Ex-Schutz", *protection anti-déflagrante*, "Ex" ) and are identified by the following logo:





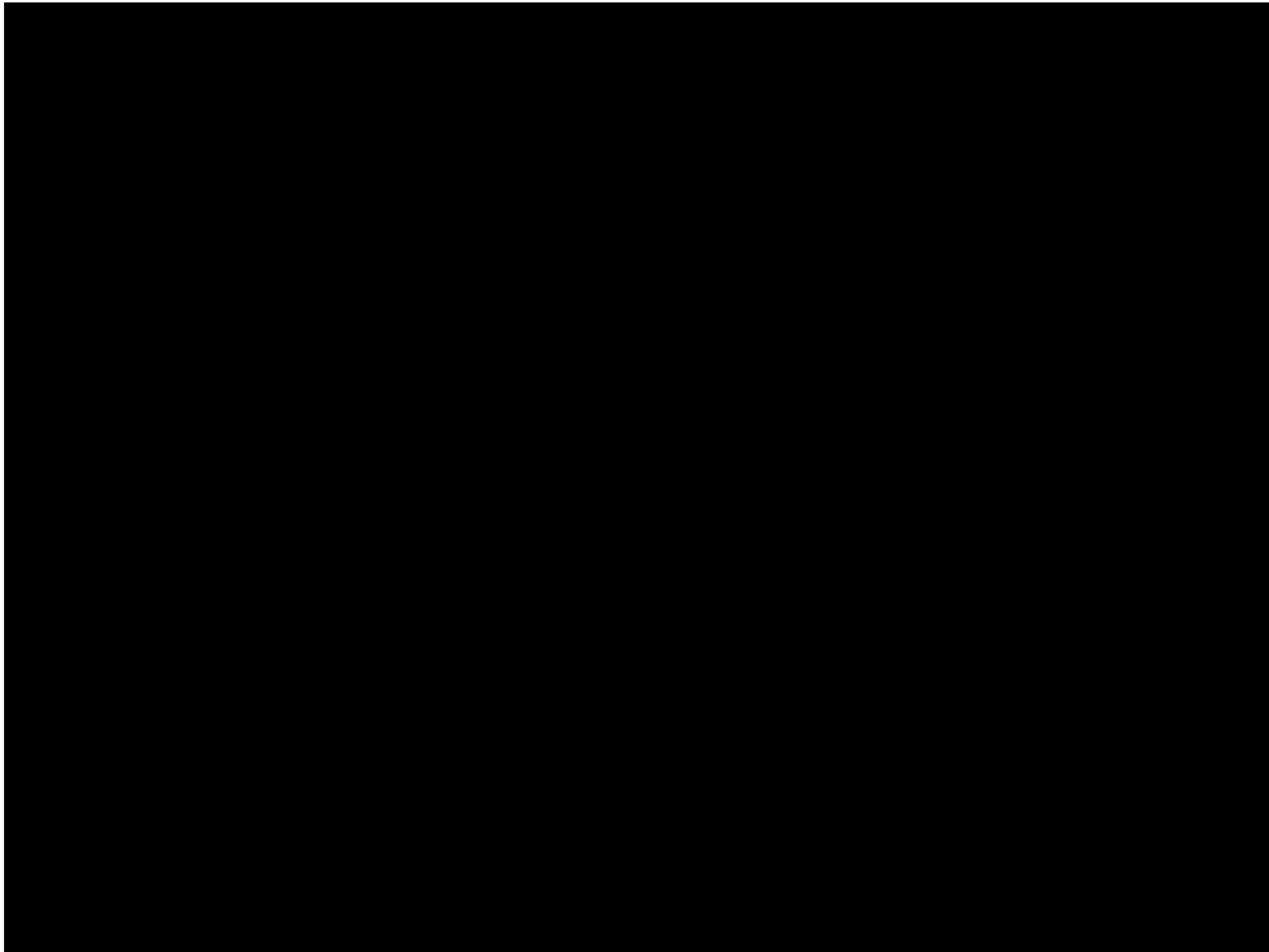
# European Explosion-Proof Code



Eex-devices are "safe" (certified) to be used in an explosive environment. They must have passed a type test at TÜF (Germany), UL (USA),...

Swiss Norm: "Verordnung über Geräte und Schutzsysteme in explosionsgefährdeten Bereichen"

## Field Device: faceplate (movie)



## Assessment

How are binary process variables measured ?

How are analogue process variables measured ?

How is temperature measured ?

What is the difference between a thermocouple and a thermoresistance ?

How is position measured (analog and digital) ?

What is a Grey encoder ?

How is speed measured ?

How is force measured ?

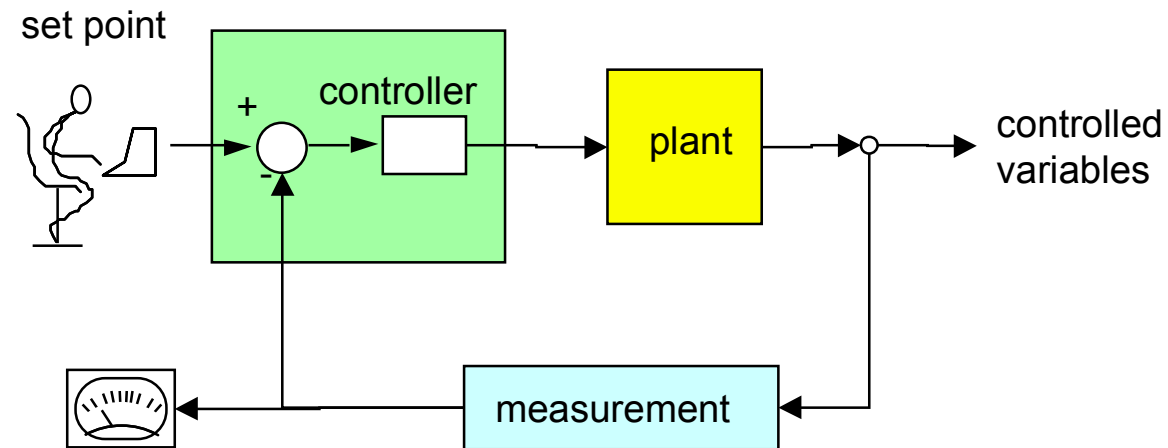
What is a P&ID ?

What is a transducer ?

How does a 4..20 mA loop operate ?







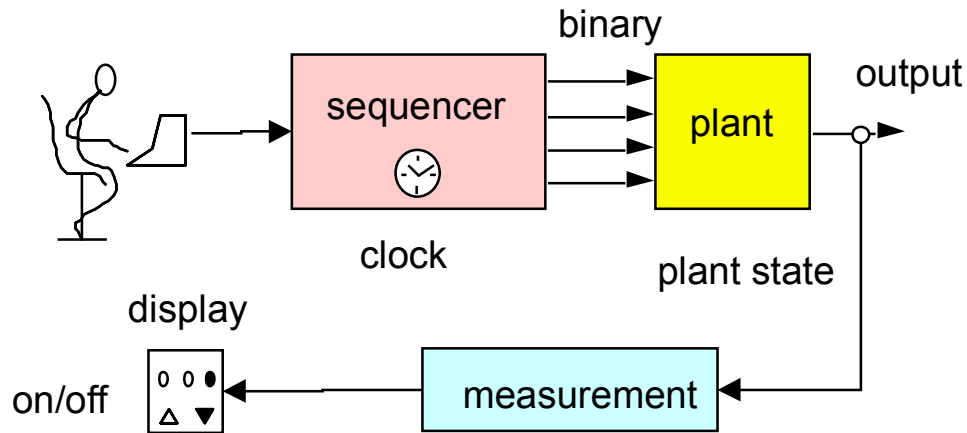
2.2 Control of continuous processes  
*Régulation de systèmes continus*  
Regelung stetiger Strecken

Prof. Dr. H. Kirrmann  
EPFL / ABB Research Center, Baden, Switzerland

# Open loop and closed loop

open-loop control / command  
(*commande / pilotage*, steuern, )

keywords: sequential / combinatorial,  
binary variables, discrete processes,  
"batch control", "manufacturing"



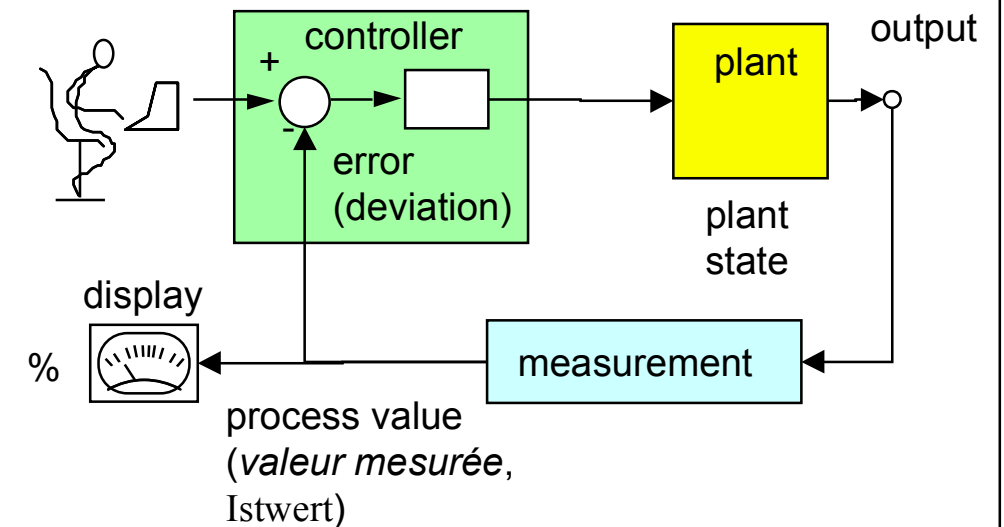
closed-loop control / regulation  
(*régulation*, Regelung)

keywords: feedback, analog variables,  
continuous processes, "process control"

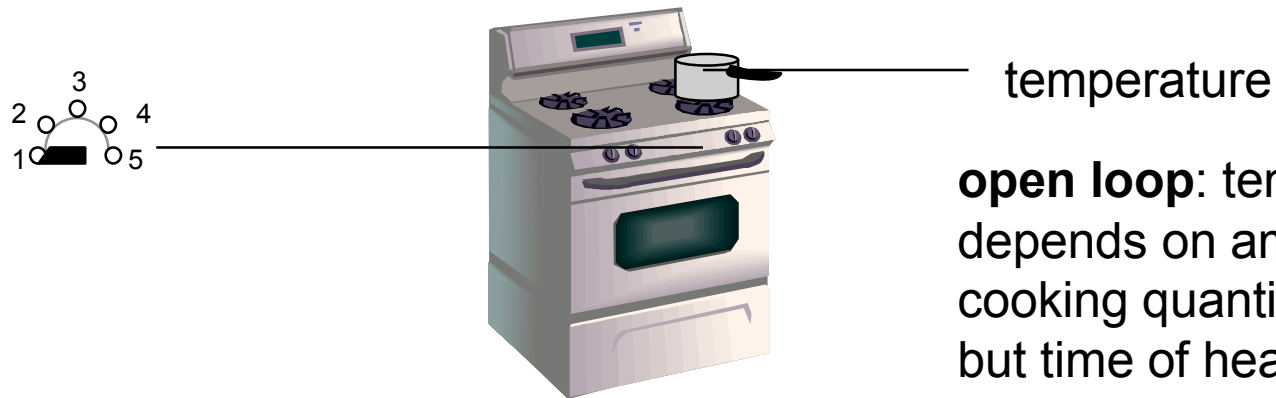
set-point (solicited)

*valeur de consigne*  
Sollwert,

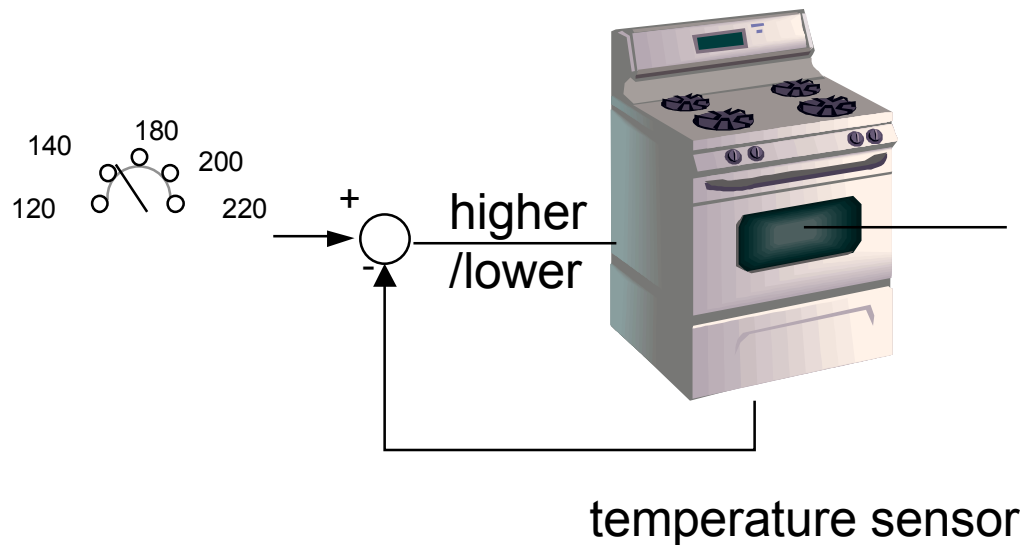
control variable  
(analog)



## Why do we need closed loop in continuous processes ?



**open loop:** temperature is imprecise, depends on ambient temperature and cooking quantity but time of heating can be modulated.



**closed loop:** temperature closely controlled, requires measurement of the output variable (temperature)



## 2.2 Control

2.1 Instrumentation

2.2 Control

2.2.1 Plant modeling

2.2.2 Two-point (On/Off) controller

2.2.3 PID controller

2.2.4 Nested Controllers

2.3 Programmable Logic Controllers

# Controllers

This is an intuitive introduction to automatic control.  
The approach shown here is only valid with benign plants (most are).

For a theoretical development, the courses of Prof. Longchamp and Prof. Bonvin are recommended.

The two most popular controllers in industry are presented:

- the two-point controller
- the PID controller

## 2.2.1 Plant Modeling

2.1 Instrumentation

2.2 Control

**2.2.1 Plant modeling**

2.2.2 On/Off (two-point) controller

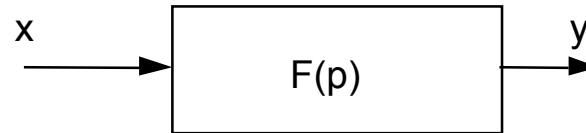
2.2.3 PID controller

2.2.4 Nested Controllers

2.3 Programmable Logic Controllers

## Modeling: Continuous processes

Examples: Drives, Ovens, Chemical Reactors



Continuous plants have states which can be described by a continuous (analog) variable (temperature, voltage, speed,...)

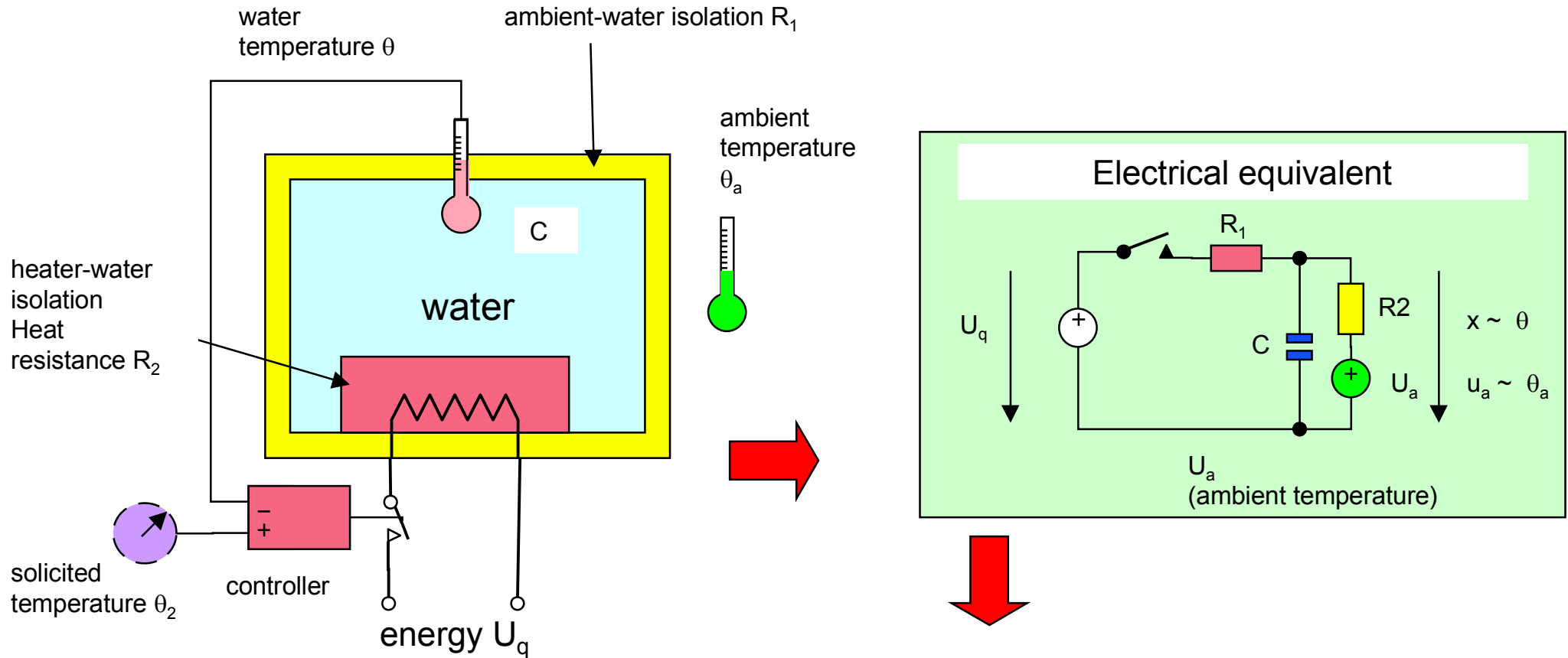
Between plant input and plant output, there exists a fixed relation which can be described by a continuous model (transfer function).

Continuous plants are mostly reversible and monotone:  
This is the condition necessary to control them.

The transfer function may be described by a differential equation, simplified to a Laplace or a z-transform when the system is linear.

**The principal control task in relation with a continuous process is its *regulation* (maintain the state at a determined level)**

# Modeling: a non-linear plant and its electrical equivalent

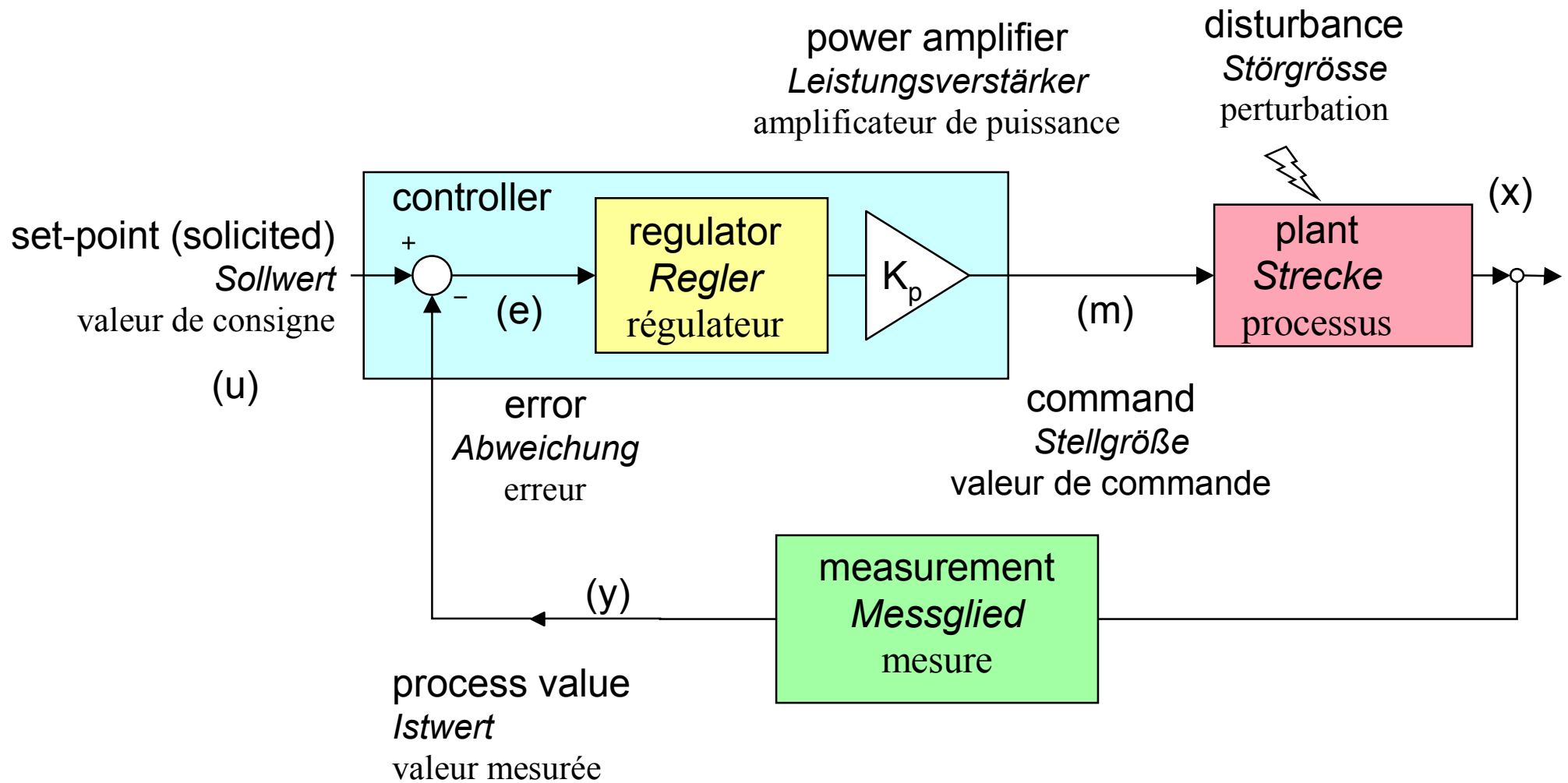


heating	$\frac{dx}{dt} = -x \frac{\left(\frac{1}{R_1} + \frac{1}{R_2}\right)}{C} + \frac{1}{R_1 C} U_q + \frac{1}{R_2 C} U_a$	cooling	$\frac{dx}{dt} = -x \frac{1}{R_2 C} + \frac{1}{R_2 C} U_x$
---------	---	---------	--

$$\frac{dx}{dt} = -Ax + Bu + C$$

$$\frac{dx}{dt} = -Dx + E$$

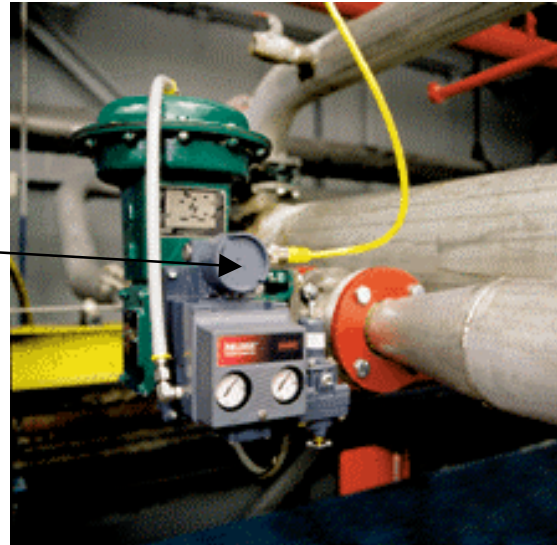
## Controller (régulateur, Regler)



the regulator (controller) can be implemented by mechanical elements, electrical elements, computers,...

## Where is that controller located ?

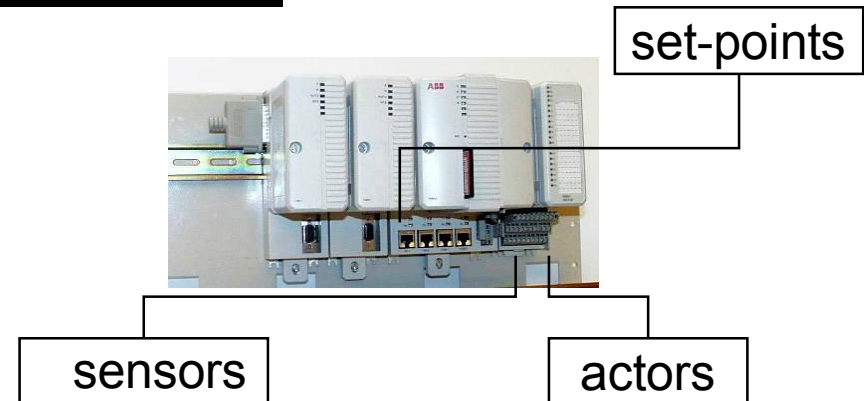
- in the sensor or in the actuator (analog PIDs)



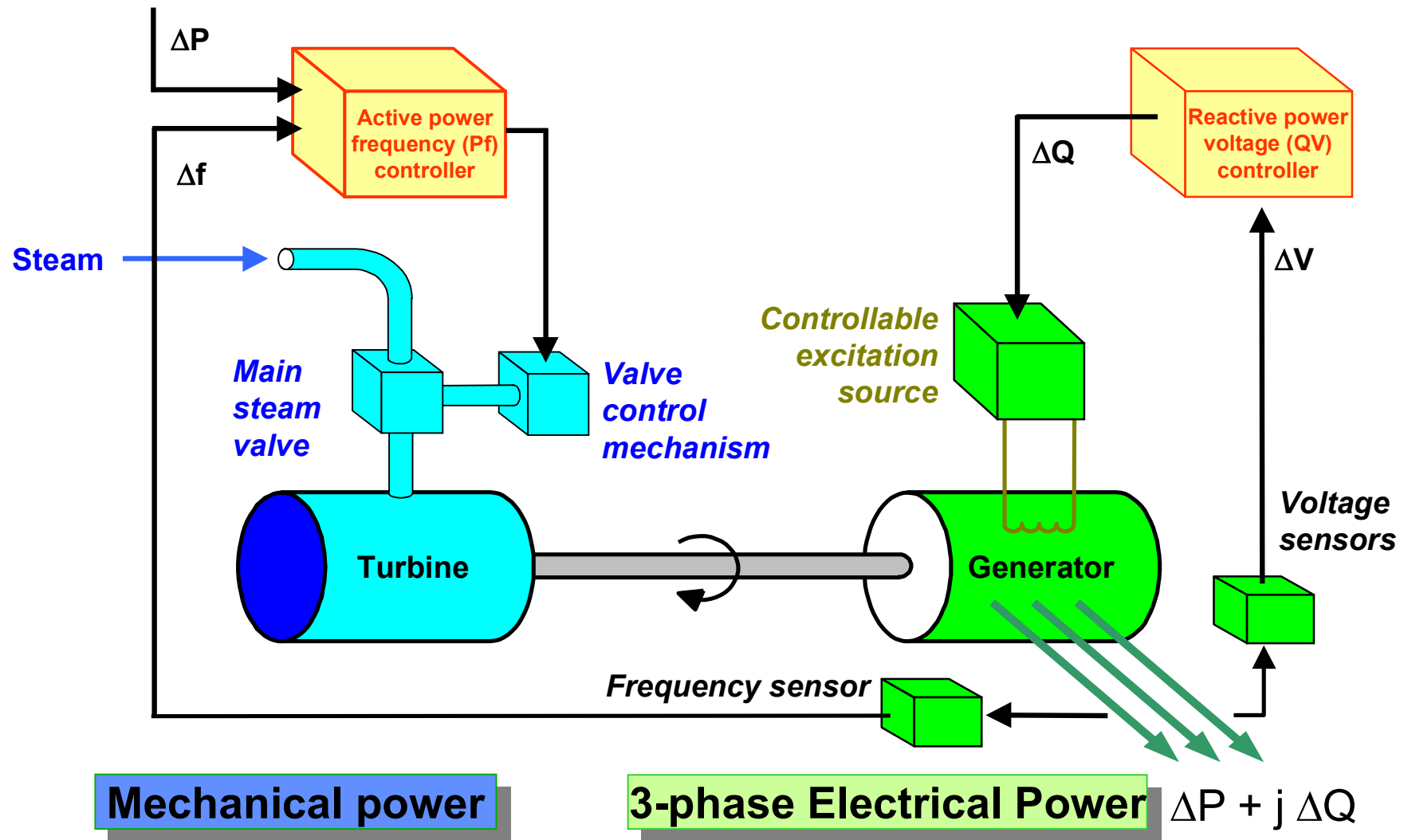
- as a separate device (analog PIDs) (some times combined with a recorder)



- as an algorithm in a computer (that can handle numerous "loops").



# Electricity Generator





## 2.2.2 On/Off (two-point) controller

2.1 Instrumentation

2.2 Control

2.2.1 Plant modeling

**2.2.2 On/Off (two-point) controller**

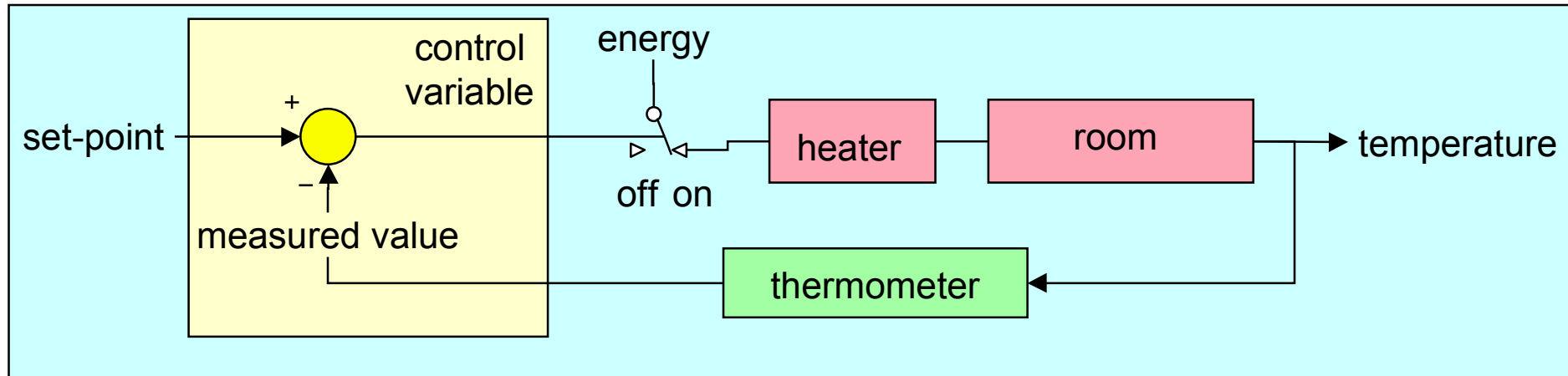
2.2.3 PID controller

2.2.4 Nested Controllers

2.3 Programmable Logic Controllers

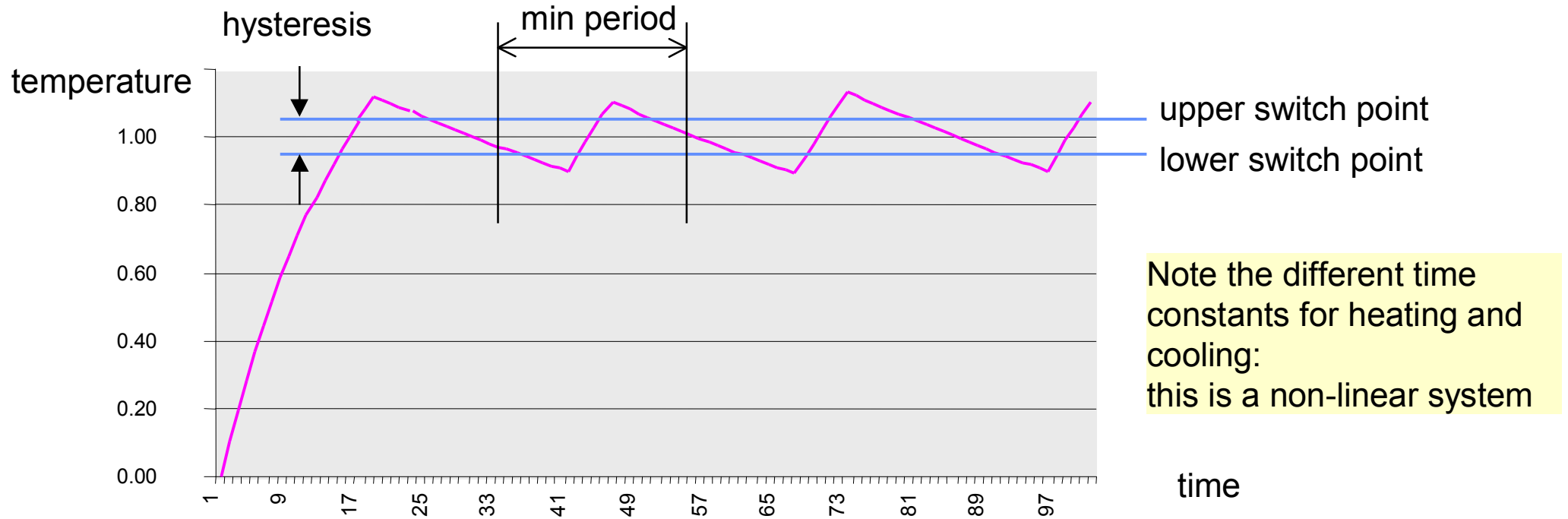
## Two-point controller: principle

The two-point controller (or regulator, *Zweipunktregler*, Régulateur tout ou rien) has a binary output: on or off (example: air conditioning)



commercial controller with integrated thermocouple or thermistance transducer

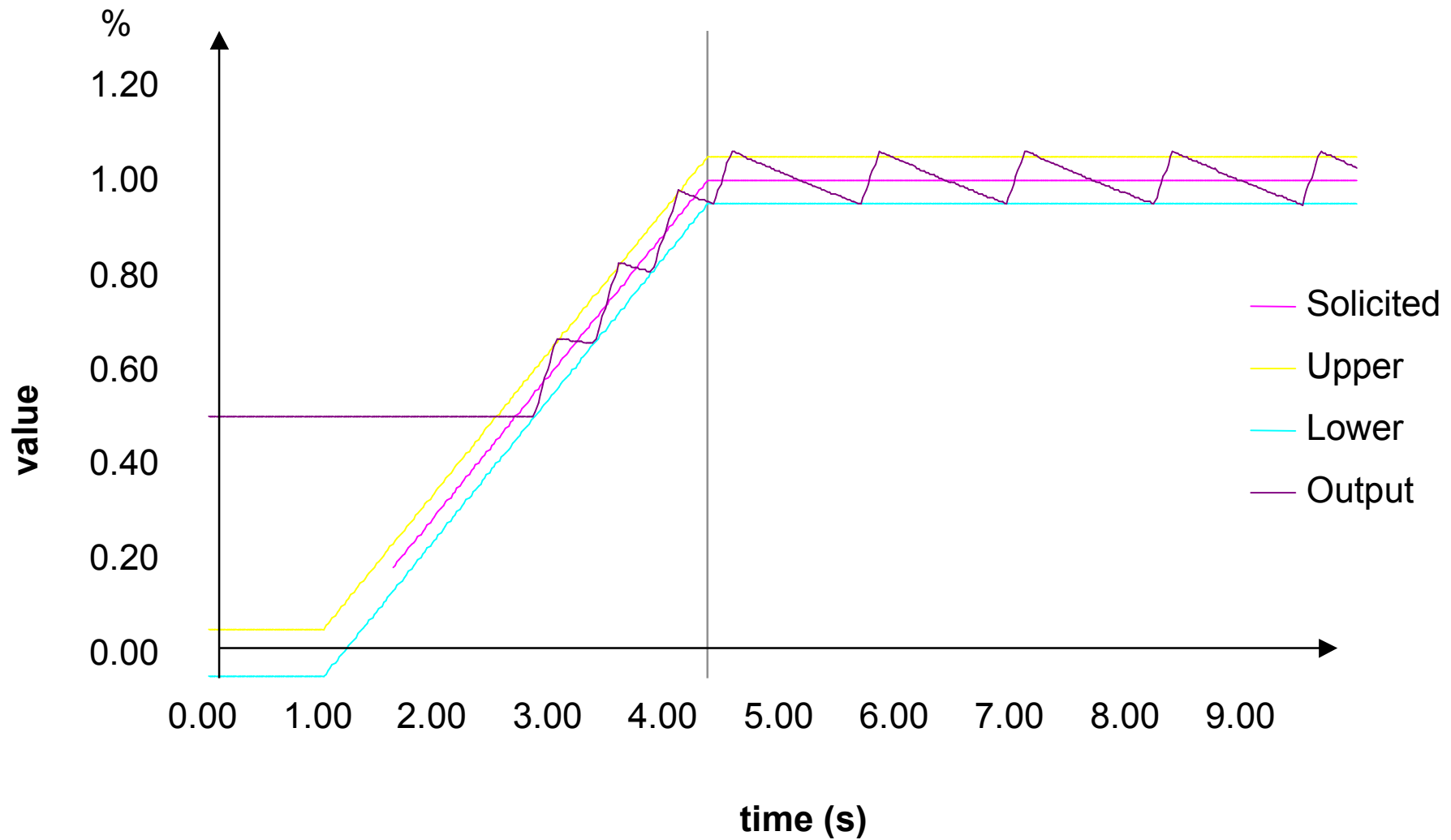
## Two-point controller: time response



If the process is not slow enough, hysteresis or switching period limit are included to limit switching frequency and avoid wearing off the contactor.

(thermal processes are normally so inertial that no hysteresis is needed)

## Two-point controller: Input variable as ramp



## 2.2.3 PID Controller

2.1 Instrumentation

2.2 Control

2.2.1 Plant modeling

2.2.2 Two-point controller

**2.2.3 PID controller**

2.2.4 Nested Controllers

2.3 Programmable Logic Controllers

## A glance back in time...



\*Tin = Sn  
étain, Zinn,  
stannum

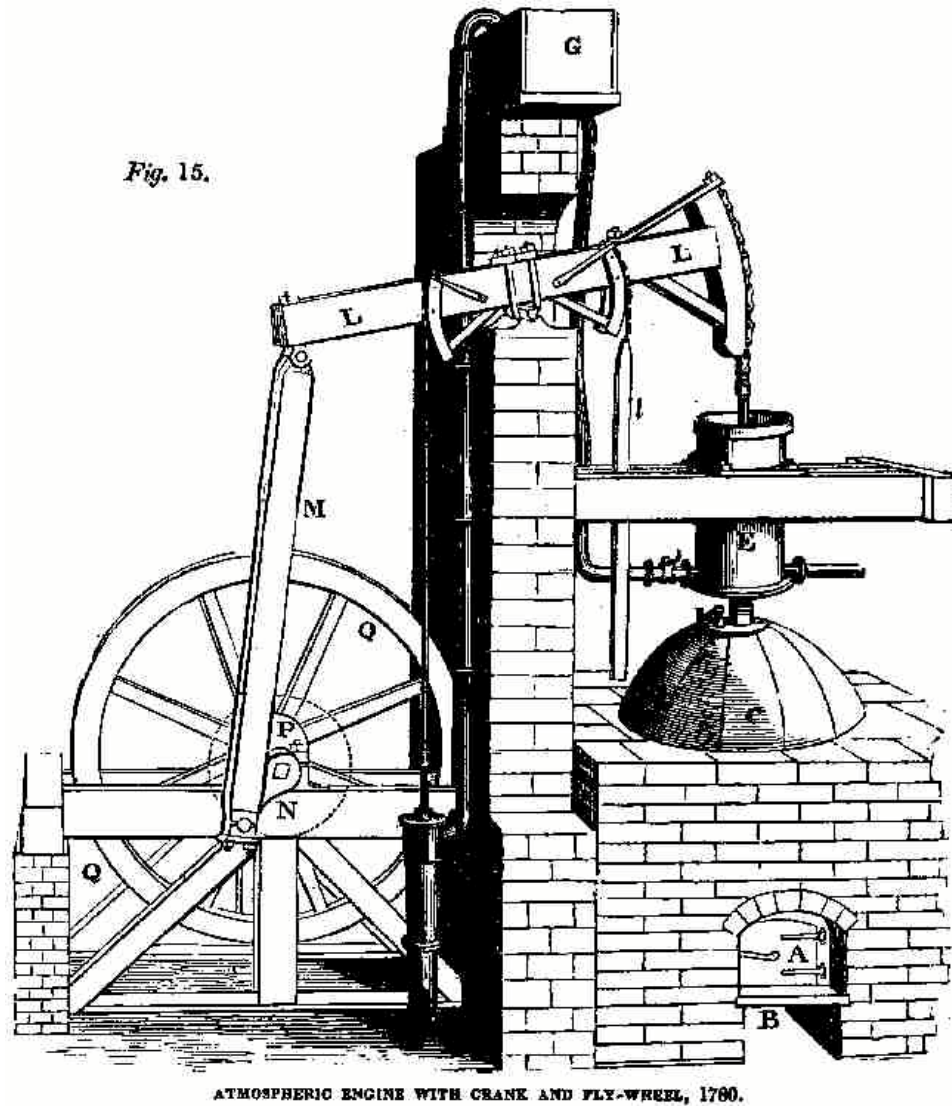
≠ Zk, Zink, zinc

ruins of a tin\* mine in Cornwall (England), with the machine house for pumping,  
where the first steam engines were installed (1790)

## Birth of the steam machine (1780 - Thomas Newcomen)

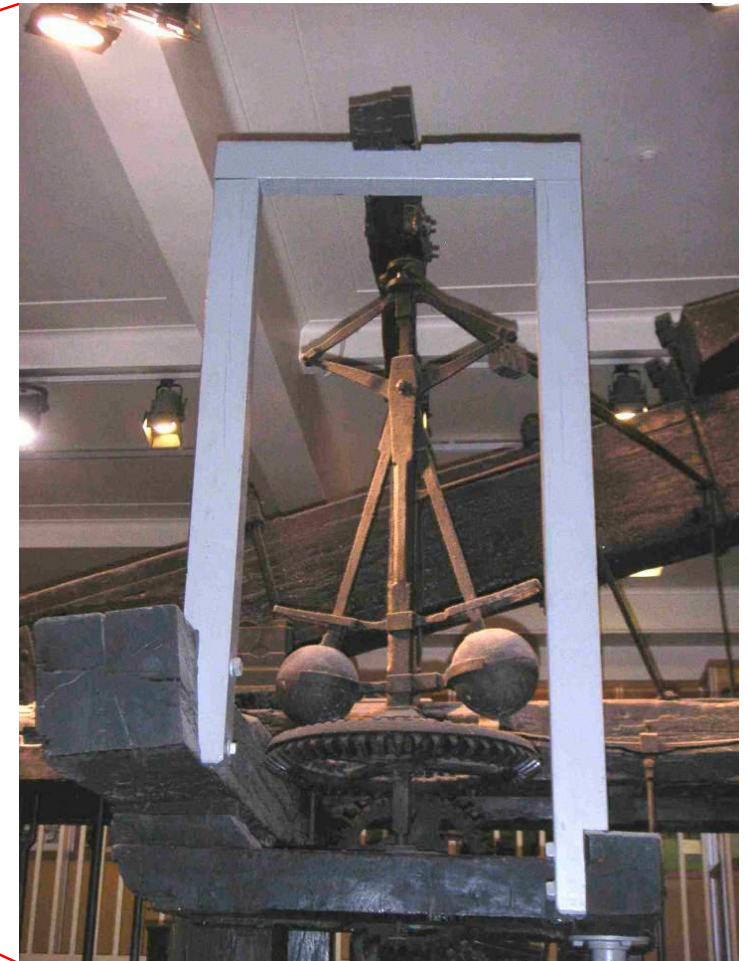
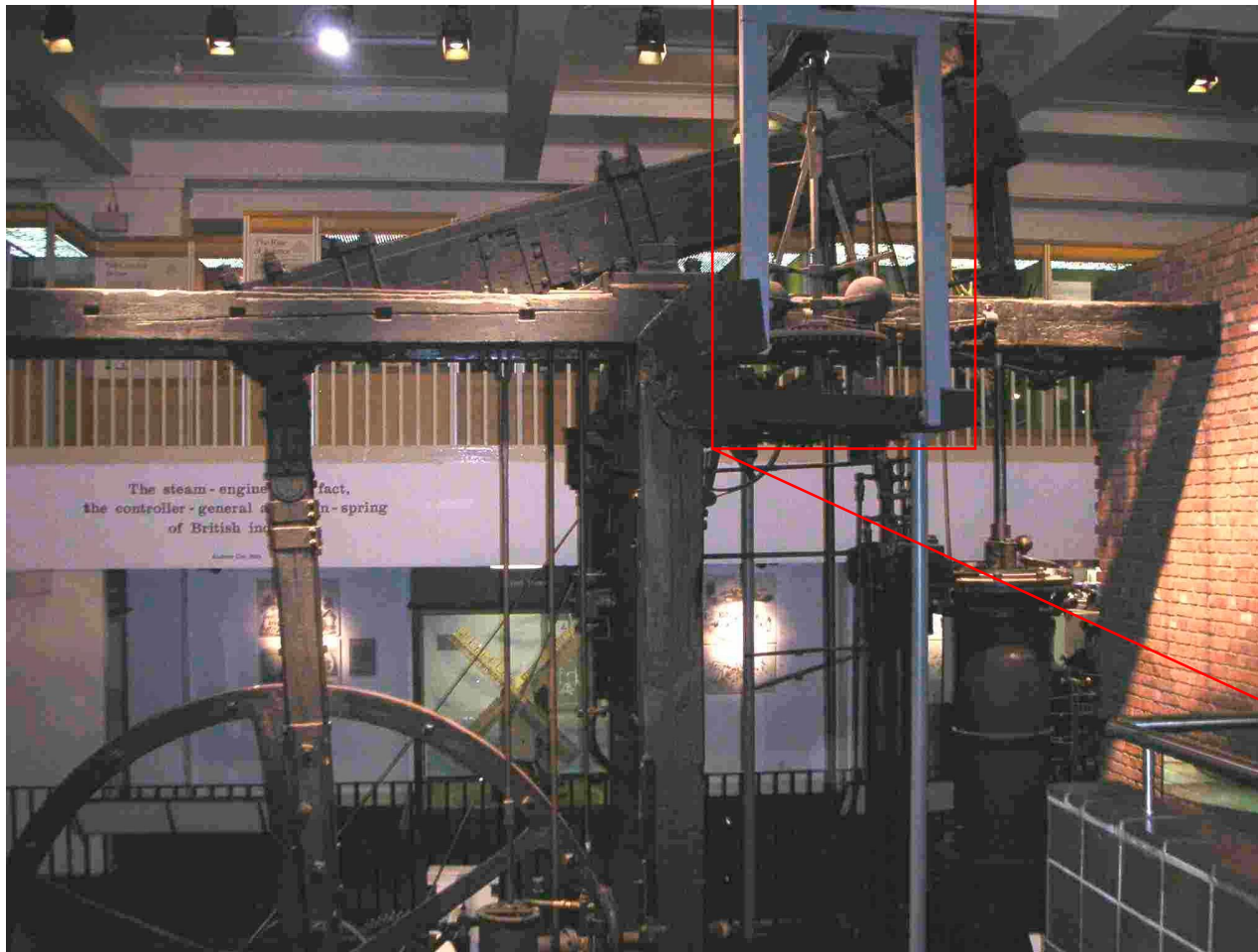
used for:

pump water  
winches  
ore crashing



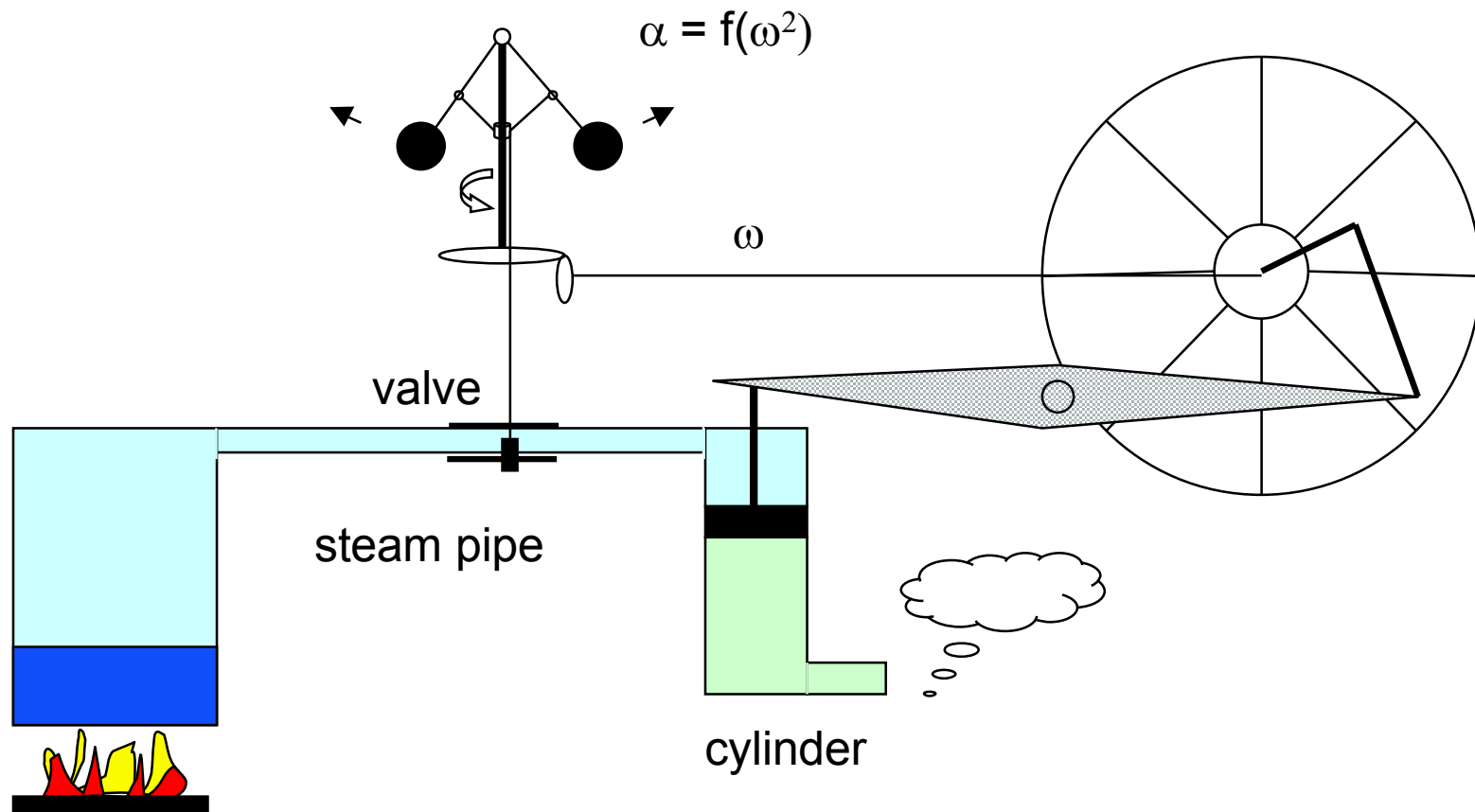
Problem: keep the wheel speed constant.

## The Watts "governor" (1791) - the first industrial regulator





# Flywheel governor



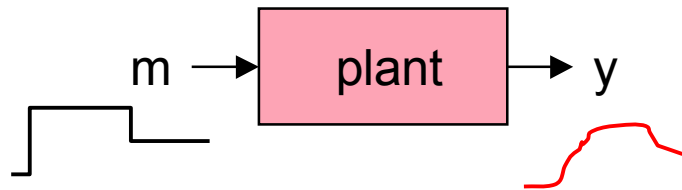
ancestor of automatic control...

## Plant model for the following example

The following examples use a plant modeled by a 2<sup>nd</sup> order differential equation:

$$y + y'T_1 + y''TT_2 = m$$

differential equation



Temporal response

$$\frac{y}{m} = \frac{1}{1 + sT_1 + s^2TT_2}$$

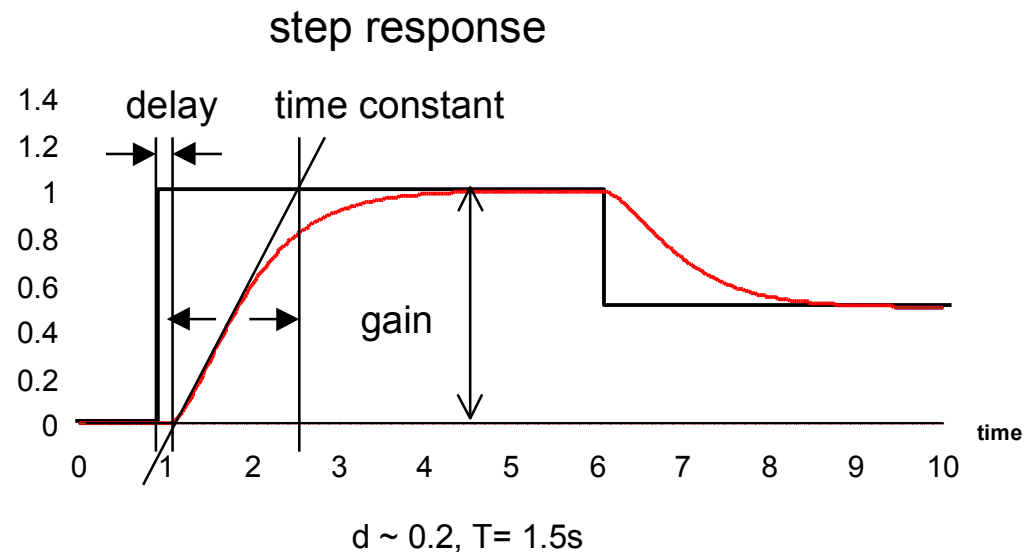
Laplace transfer function

This transfer function is typical of a plant with slow response, but without deadtime

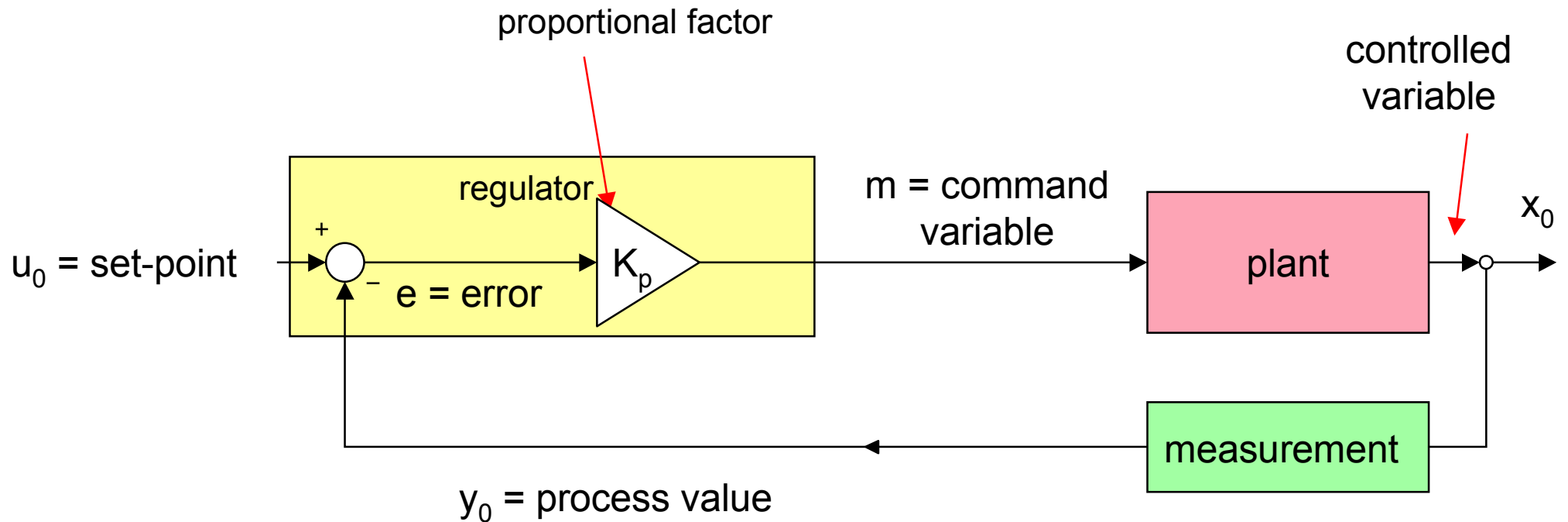
In the examples:

$$T_1 = 1 \text{ s}$$

$$TT_2 = 0.25 \text{ s}^2$$



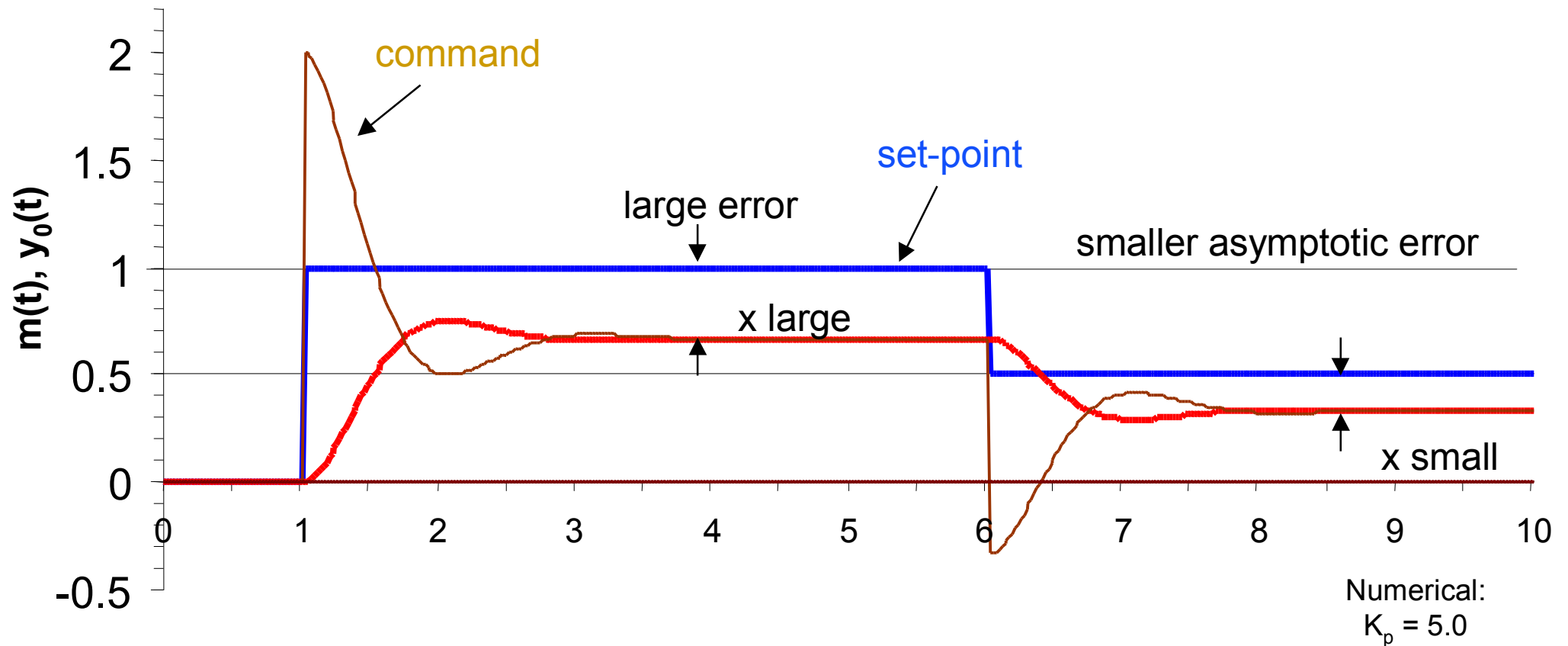
## P-controller: simplest continuous regulator



the error is amplified to yield the command variable

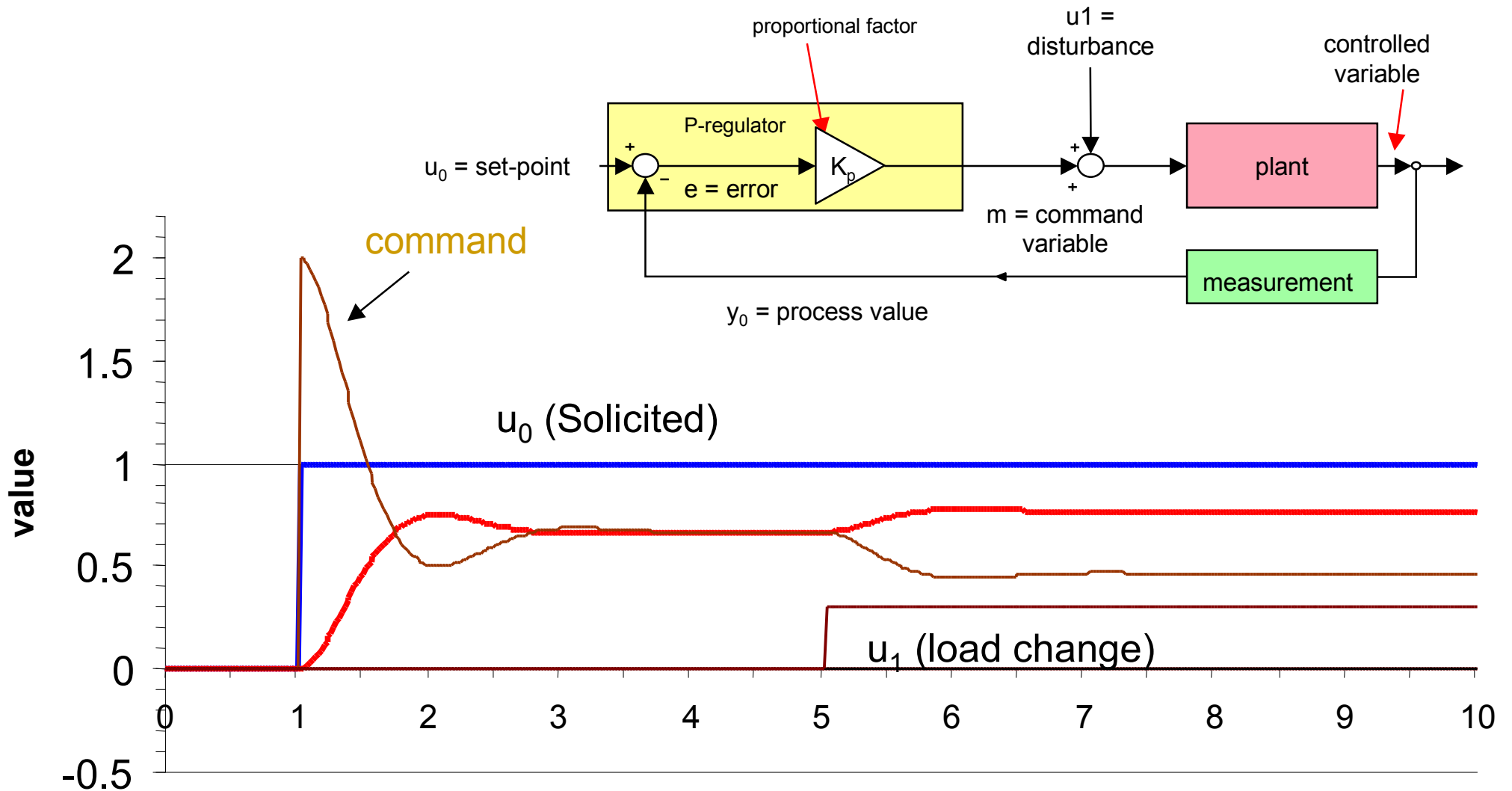
$$m = K_p \cdot e = K_p \cdot (u_0 - y_0)$$

## P-Controller: Step response



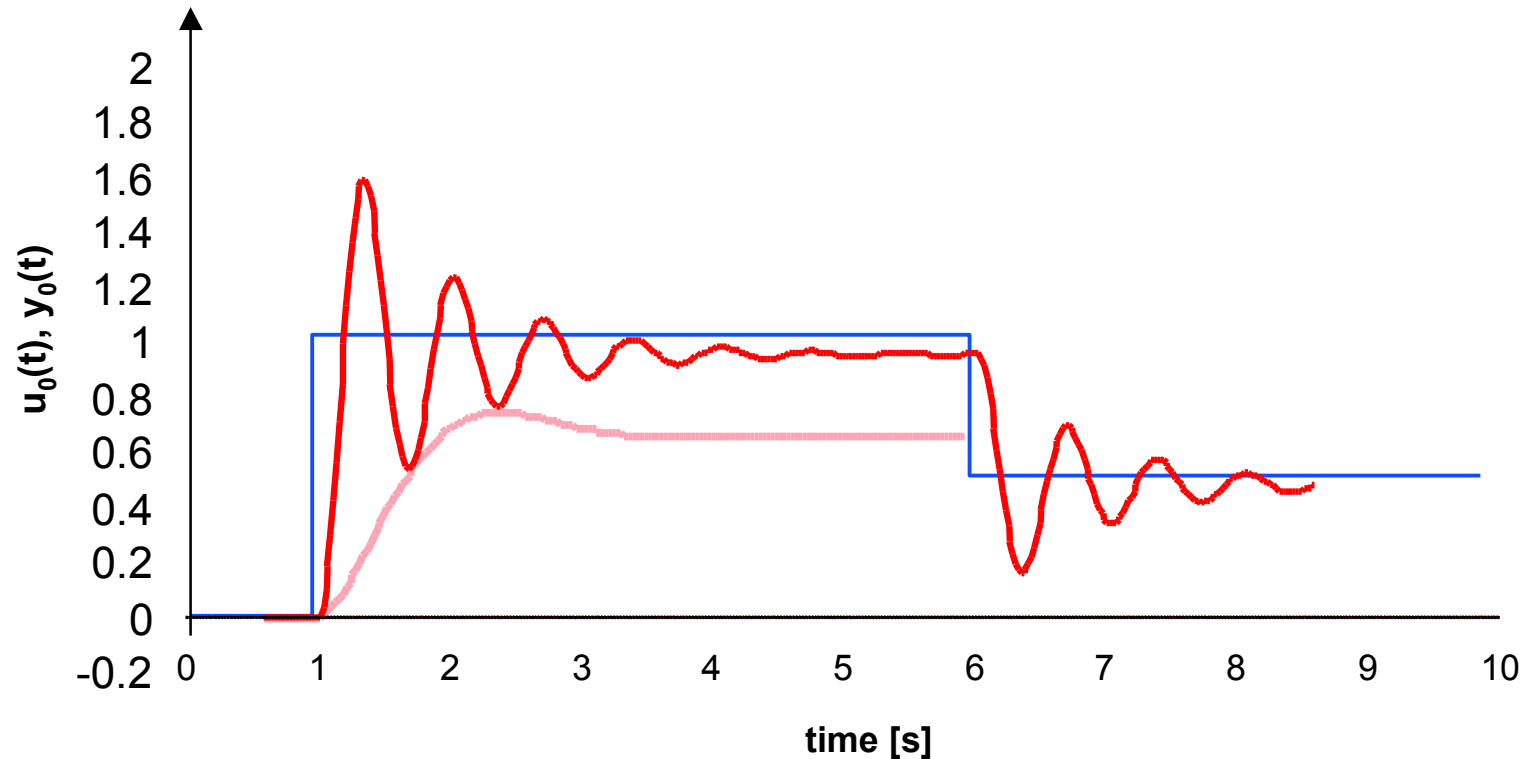
The larger the set-point, the greater the error.  
The operator was used to "reset" the control

## P-Controller: Load change



Not only a set-point change, but a load change causes the error to increase (or decrease).  
 A load change (disturbance  $u_1$ ) is equivalent to a set-point change

## P-Controller: Increasing the proportional factor



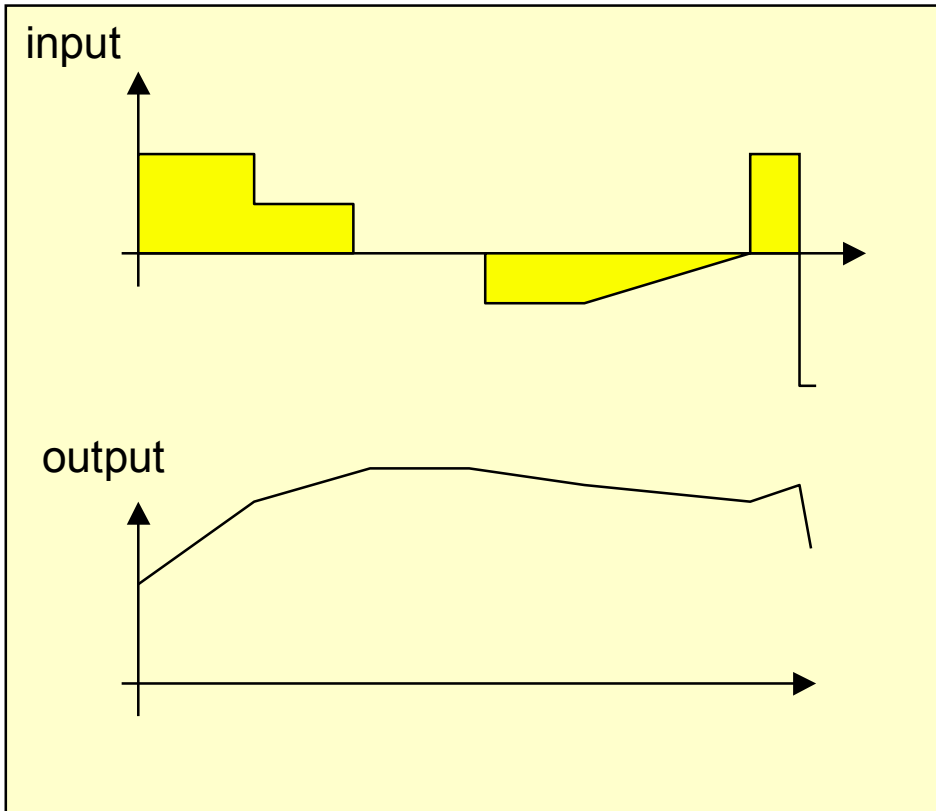
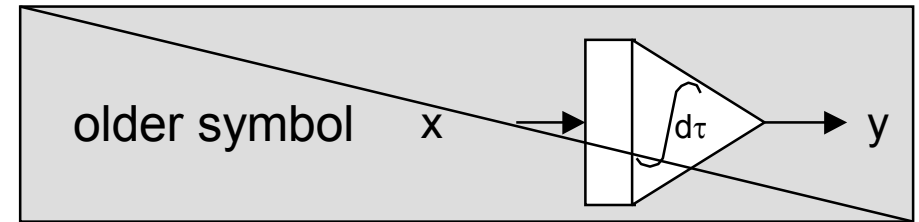
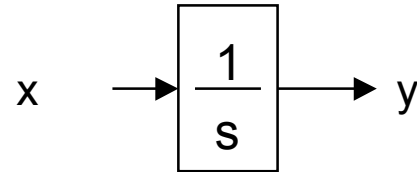
increasing the proportional factor reduces the error, but the system tends to oscillate

## PI-Controller (Proportional Integral): introducing the integrator

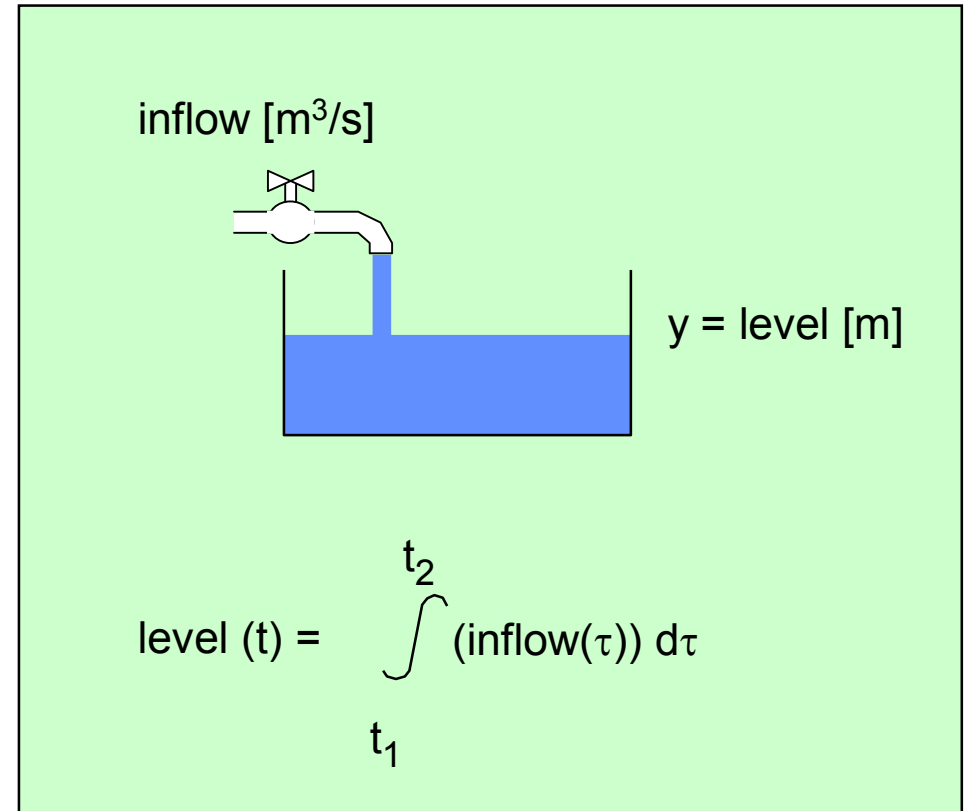
equation

$$y = \int_{t_0}^t x(\tau) d\tau$$

symbol

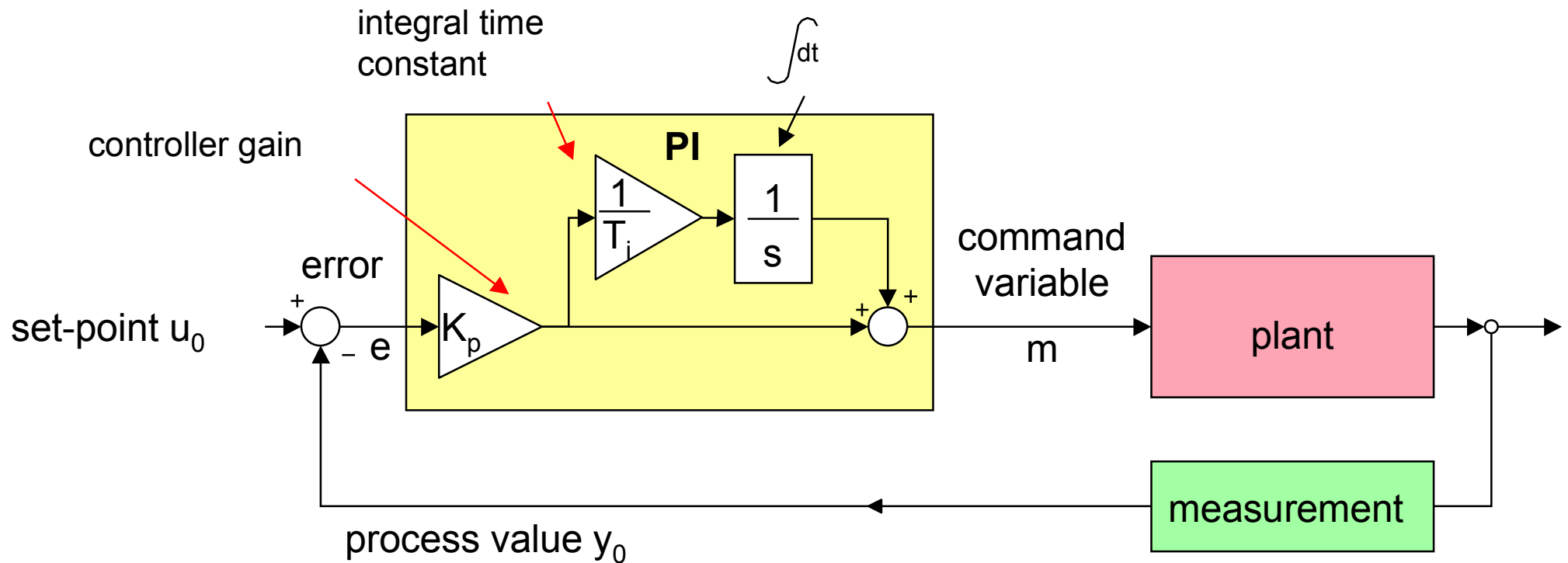


Time response of an integrator



Example of an integration process

## PI (Proportional-Integral) Controller



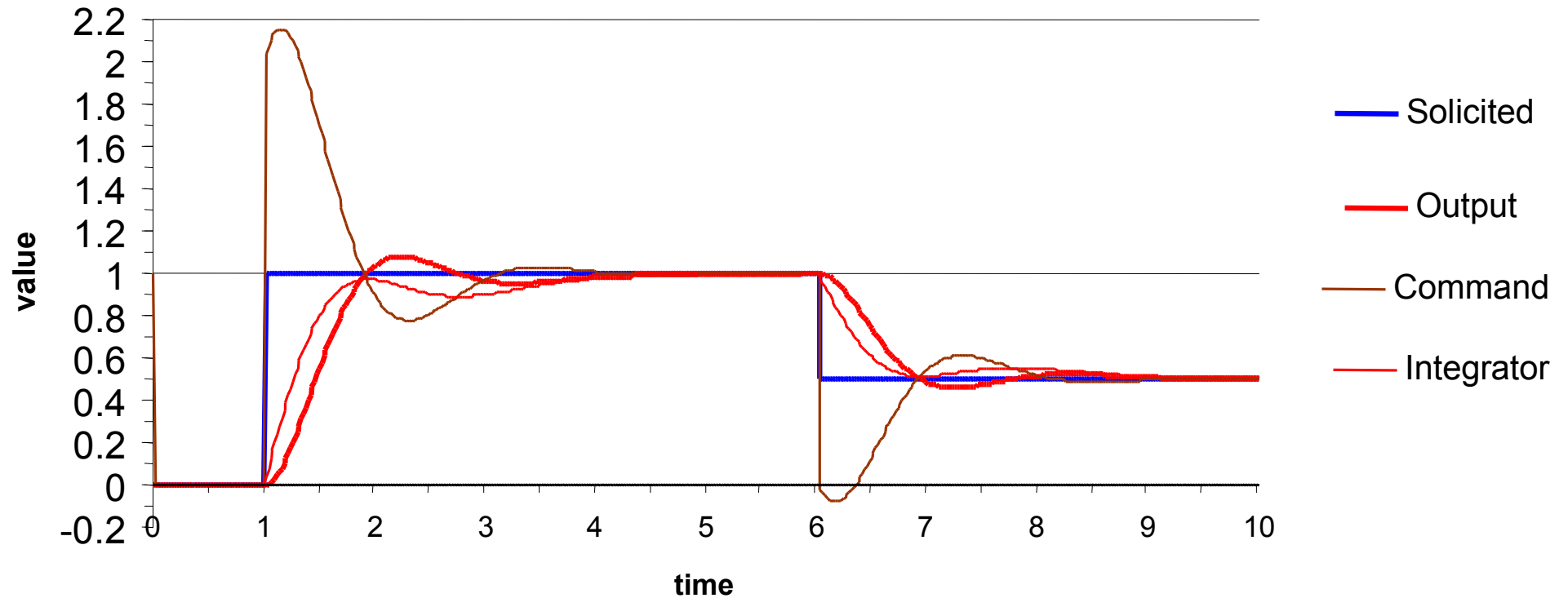
The integral factor  $K_i$  produces a non-zero control variable even when the error is zero.

$$m = K_p (e(t) + \frac{1}{T_i} \int_{t_0}^t e(\tau) d\tau)$$



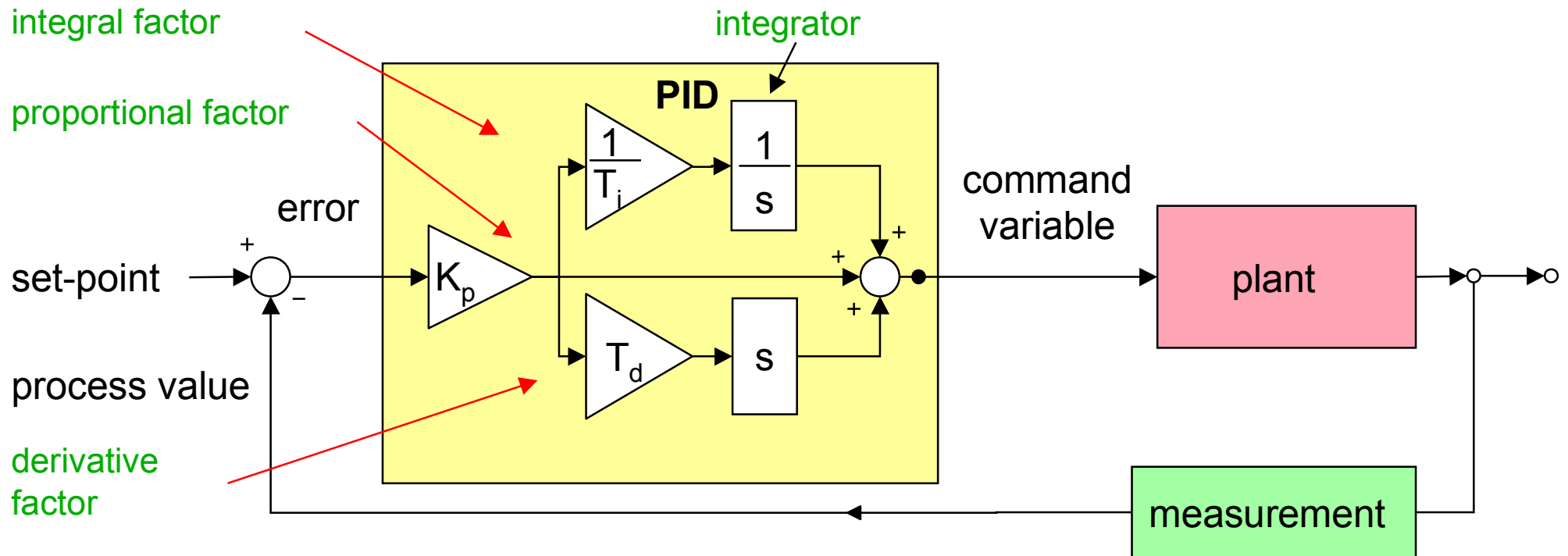
## PI-Controller: response to set-point change

$$K_p = 2, T_i = 1s$$



The integral factor reduced the asymptotical error to zero, but slows down the response

## PID-Controller (Proportional-Integral-Differential): introducing the differentiator



The proportional factor  $K_p$  generates an output proportional to the error, it requires a non-zero error to produce the command variable.

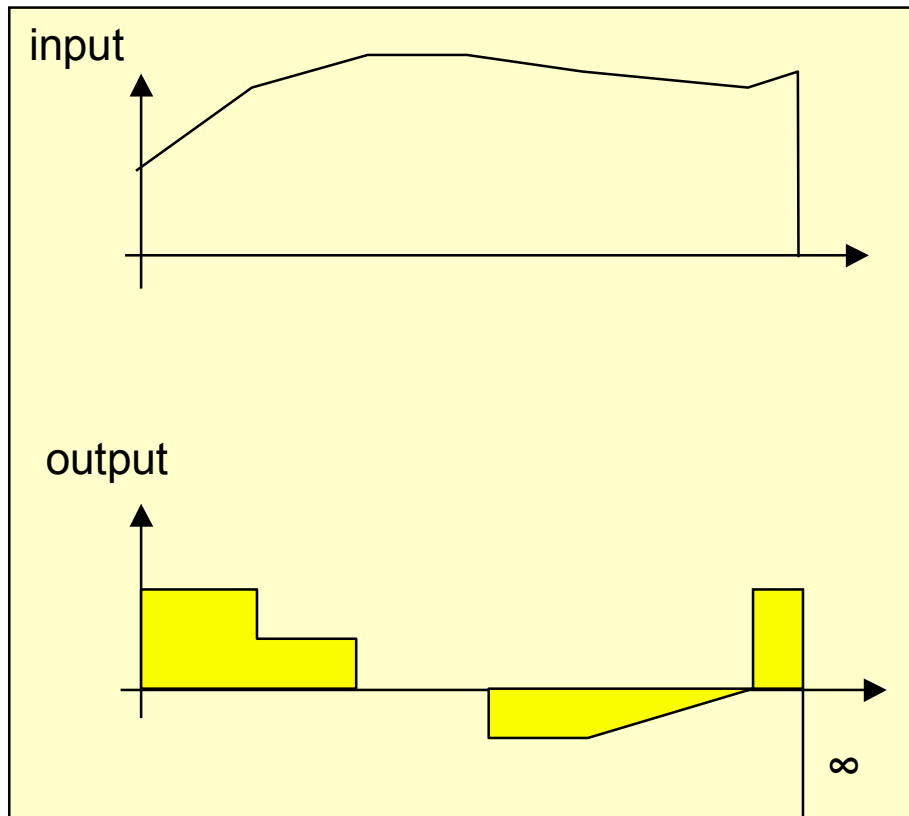
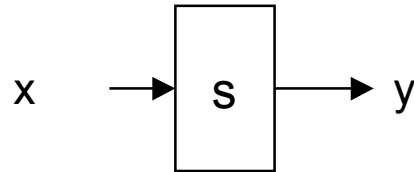
Increasing the amplification  $K_p$  decreases the error, but may lead to instability

The integral factor  $K_i$  produces a non-zero control variable even when the error is zero, but makes response slower.

The derivative factor  $K_d$  speeds up response by reacting to an error step with a control variable change proportional to the step (real differentiators include filtering).

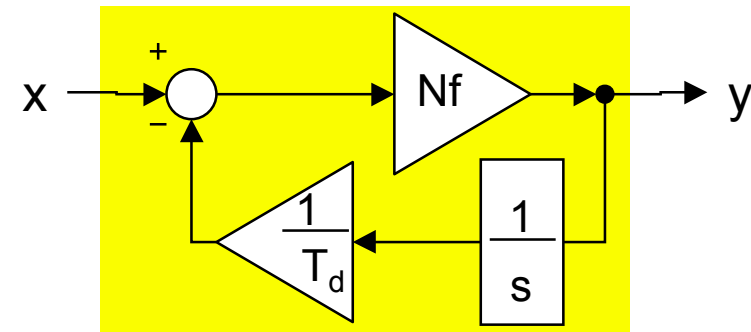
## PID-Controller: Implementation of differentiator

$$y = \frac{dx}{dt}$$



Time response of a differentiator

A perfect differentiator does not exist. Differentiators increase noise. Differentiators are approximated by integrators (filtered differentiator):




Use instead an already available variable: e.g. the speed for a position control

## PID controller: Equations

time domain

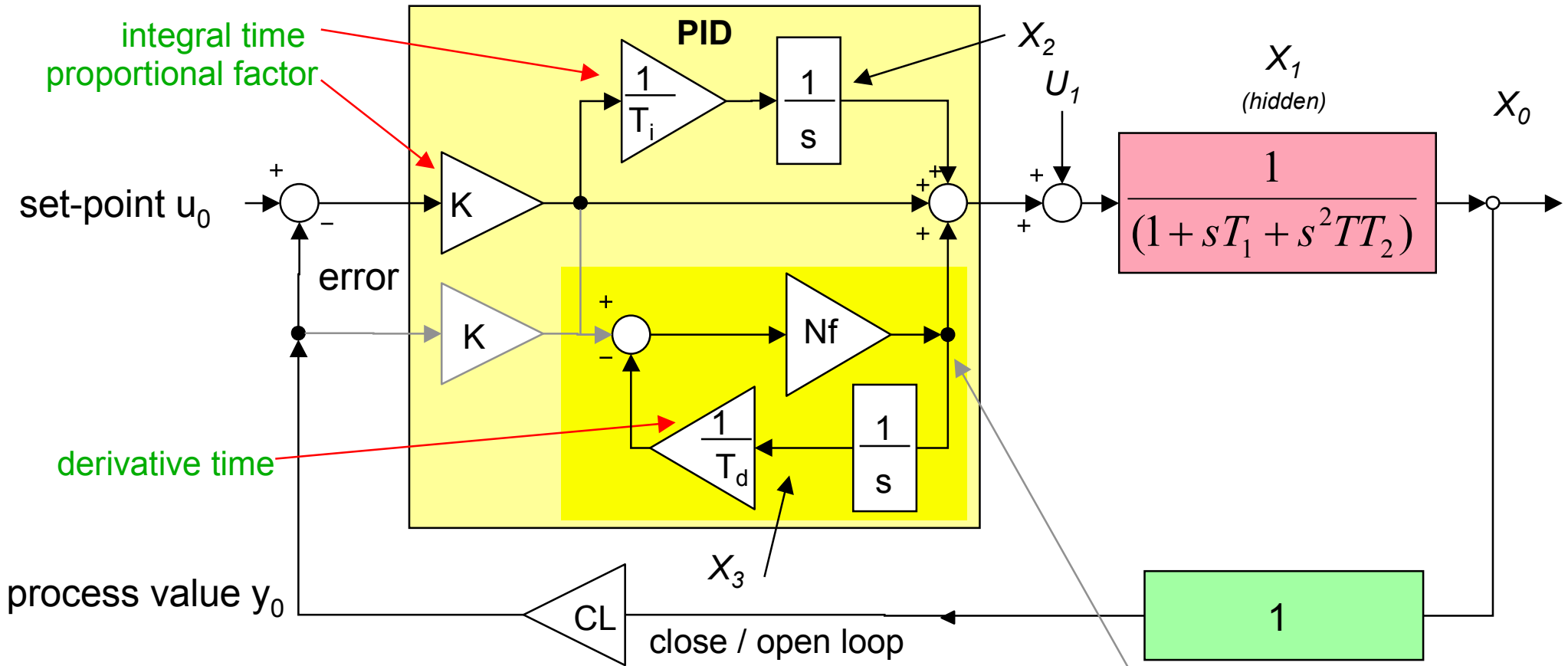
$$m = K_p \left( e(t) + \frac{1}{T_i} \int_{t_0}^t e(\tau) d\tau + T_d \frac{de(t)}{dt} \right)$$

Laplace domain

$$F(p) = K_p \left( 1 + \frac{1}{sT_i} + \frac{T_d s}{\left(1 + \frac{Nf}{T_d} s\right)} \right)$$


Real differentiators include a filtering

## PID and Plant Simulation (Excel sheet)



$$\frac{dx_0}{dt} = x_1$$

$$\frac{dx_1}{dt} = \frac{1}{TT_2} (x_2 + D_f + K(u_0 - x_0) - T_1x_1 - x_0 + u_1)$$

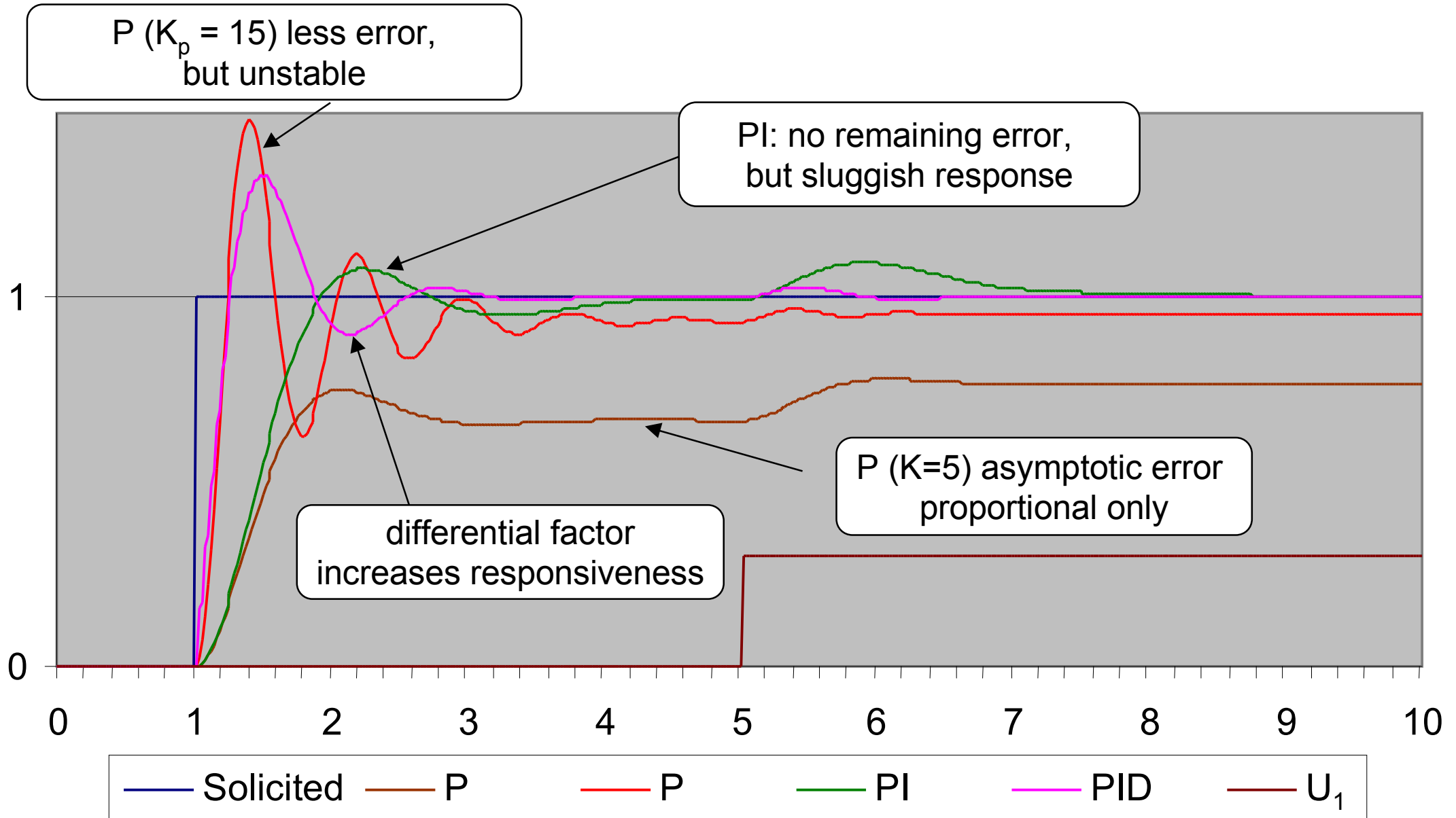
$$\frac{dx_2}{dt} = \frac{K}{T_i} (u_0 - y_0)$$

$$\frac{dx_3}{dt} = Nf \left( -\frac{1}{T_d} x_3 + K(u_0 - y_0) \right)$$

$$D_f = Nf \left( -\frac{1}{T_d} x_3 + K(u_0 - x_0) \right)$$

filtered derivative

## PID response summary

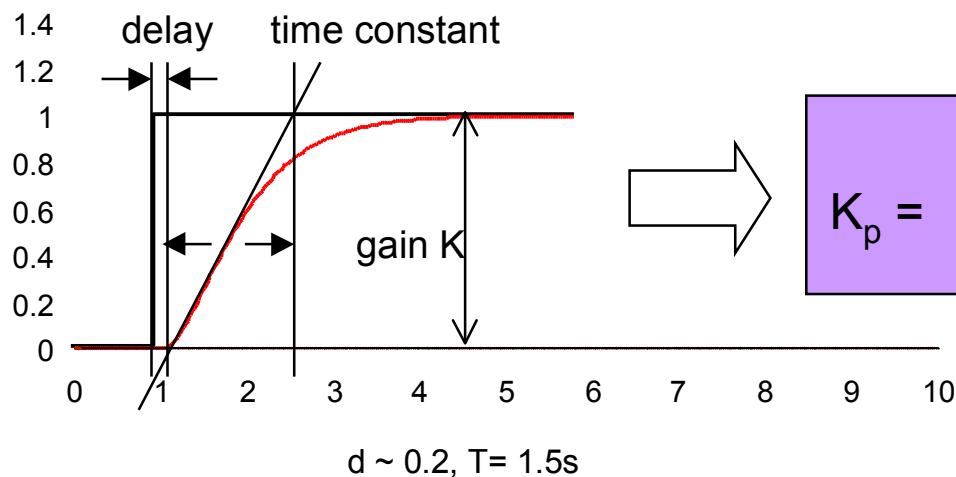


## PID-Controller: influence of parameters

	Rise time	Overshoot	Settling time	Steady-State Error
<b>increasing</b>				
<b>K<sub>p</sub></b>	Decrease	Increase	Small Change	Decrease
<b>K<sub>i</sub></b>	Decrease	Increase	Increase	Eliminate
<b>K<sub>d</sub></b>	Small Change	Decrease	Decrease	Small Change

Empirical formula of Nichols (1942 !)

step response (open loop)



$$K_p = \frac{1.2 T}{K d} \quad T_i = 2.0 d \quad T_d = 0.5 d \quad (N_f = 10)$$

## 2.2.4 Nested controllers

2.1 Instrumentation

2.2 Control

2.2.1 Plant modeling

2.2.2 Two-point controller

2.2.3 PID controller

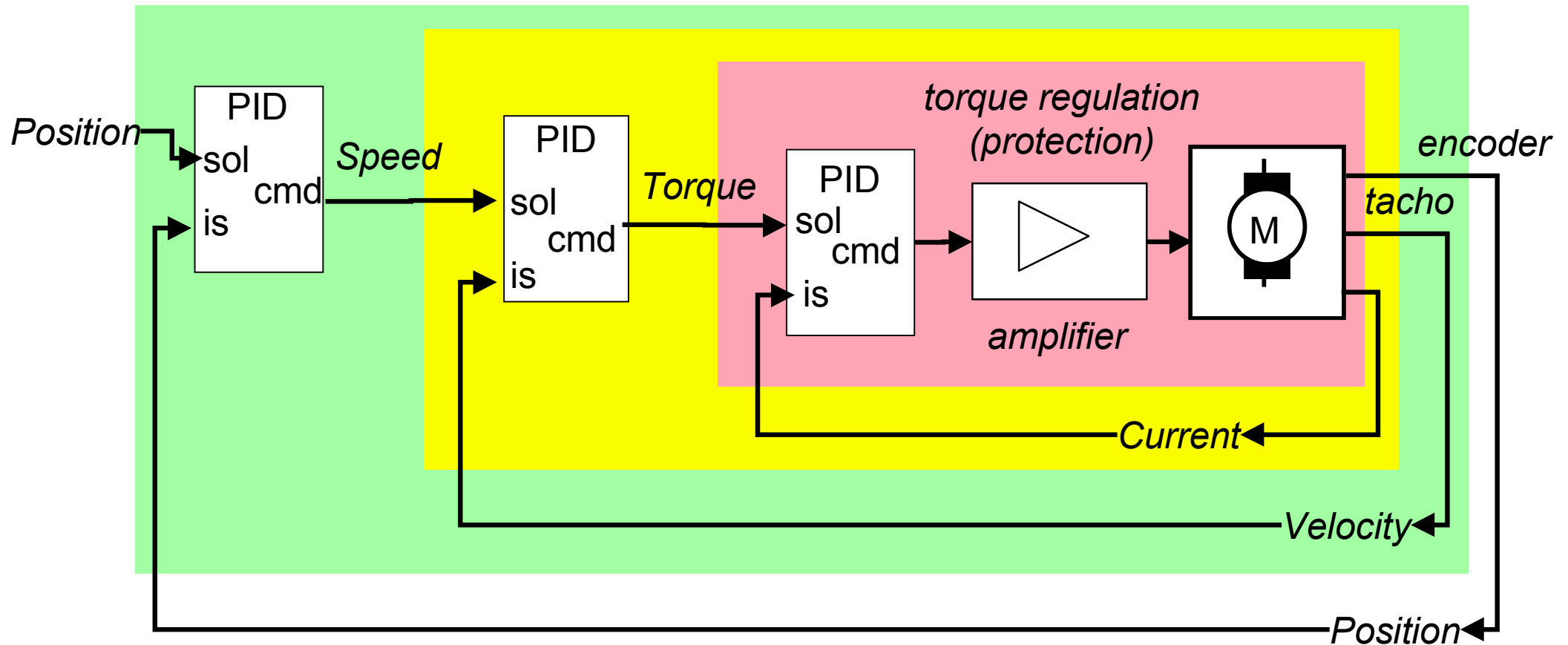
**2.2.4 Nested Controllers**

2.3 Programmable Logic Controllers



## Nested control of a continuous plant - example

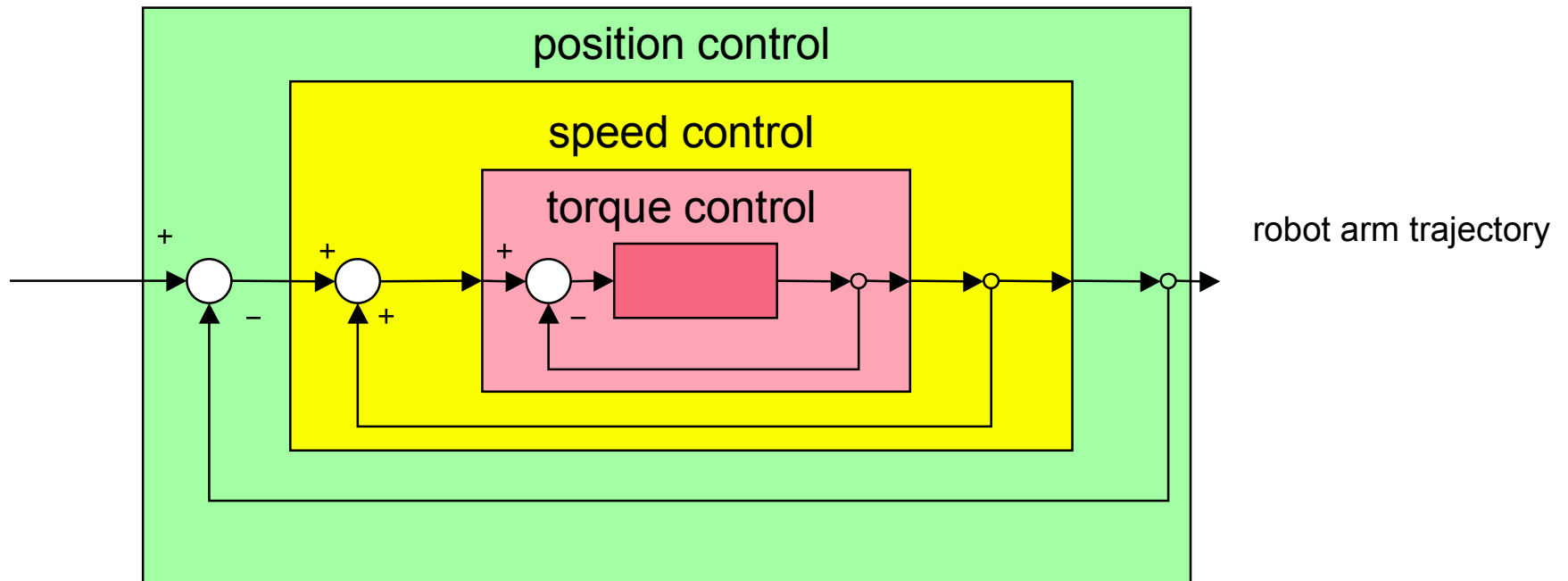
Example: position control of a rotating shaft



Nesting regulators allow to maintain the output variable at a determined value while not exceeding the current or speed limitations

## Nested loops and time response

A control system consists often of nested loops, with the fastest loop at the inner level



## Assessment

How does a two-point regulator works ?

How is the a wear-out of the contacts prevented ?

How does a PID regulator works ?

What is the influence of the different parameters of a PID ?

Is a PID controller required for a position control system (motor moves a vehicle)

Explain the relation between nesting control loops and their real-time response

## To probe further

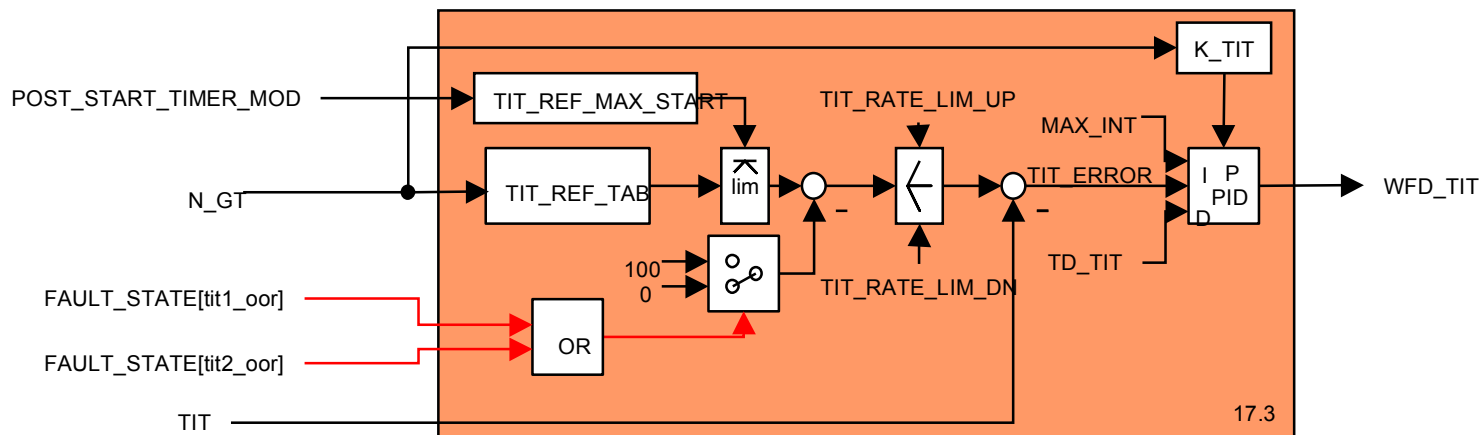
"Computer Systems for Automation and Control", Gustaf Olsson, Gianguido Piani,  
Lund Institute of Technology

"Modern Control Systems", R. Dorf, Addison Wesley

Courses of Prof. Roland Longchamp and Dominique Bonvin







## 2.3 Programmable Logic Controllers

*Automates Programmables*  
Speicherprogrammierbare Steuerungen

Prof. Dr. H. Kirrmann

ABB Research Center, Baden, Switzerland

## 2.3.1 PLCs: Definition and Market

2.1 Instrumentation

2.2 Control

2.3 Programmable Logic Controllers

2.3.1 PLCs: Definition and Market

2.3.2 PLCs: Kinds

2.3.3 PLCs: Functions and construction

2.3.4 Continuous and Discrete Control

2.3.5 PLC Programming Languages

2.3.5.1 IEC 61131 Languages

2.3.5.2 Function blocks

2.3.5.3 Program Execution

2.3.5.4 Input / Output

2.3.5.5 Structured Text

2.3.5.6 Sequential Function Charts

2.3.5.7 Ladder Logic

2.3.5.8 Instruction Lists

2.3.5.9 Programming environment



## Programmable Logic Controller: Definition

*AP = Automates Programmables industriels*

SPS = Speicherprogrammierbare Steuerungen

Definition: “small computers, dedicated to automation tasks in an industrial environment”

Formerly: cabled relay control (hence 'logic'), analog (pneumatic, hydraulic) governors

Today: specialized computer performing control and regulation

Function: Measure, Command, Control

Distinguish **Instrumentation**

flow meter, temperature, position,.... but also actors (pump, ...)

**Control**

programmable logic controllers with digital peripherals & field bus

**Visualization**

HMI in PLCs (when it exists) is limited to control of operator displays

## PLC: functions

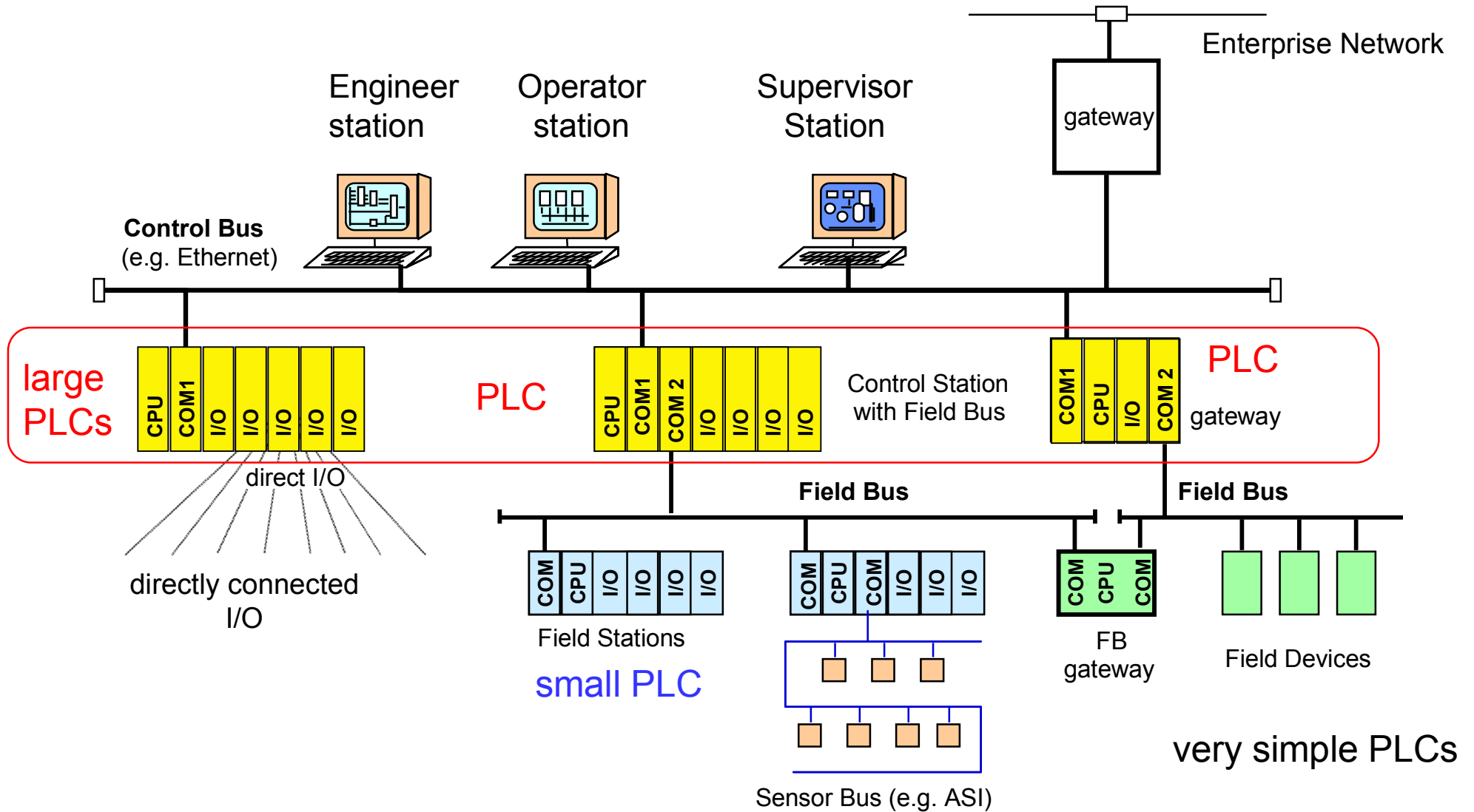
*(Messen, Steuern, Regeln = MSR)*

- Measure
- Command
- Regulation
- Protection
  
- Event Logging
- Communication
- Human interface

## PLC: Characteristics

- large number of peripherals: 20..100 I/O per CPU, high density of wiring, easy assembly.
- binary and analog Input/Output with standard levels
- located near the plant (field level), require robust construction, protection against dirt, water and mechanical threats, electro-magnetic noise, vibration, extreme temperature range (-30C..85C)
- programming: either very primitive with hand-help terminals on the target machine itself, or with a lap-top able to down-load programs.
- network connection is becoming common, allowing programming on workstations.
- field bus connection for remote I/Os
- primitive Man-Machine interface, either through LCD-display or connection of a laptop over serial lines (RS232).
- economical - €1000.- .. €15'000.- for a full crate.
- the value is in the application software (licenses €20'000 ..€50'000)

# PLC: Location in the control architecture



## PLC: manufacturers

Switzerland

SAIA, Weidmüller

Europe:

Siemens (60% market share) [Simatic],

ABB (includes Hartmann&Braun, Elsag-Bailey, SattControl,...) [IndustrialIT],

Groupe Schneider [Télémécanique],

WAGO,

Phoenix Contact ...

World Market:

GE-Fanuc,

Honeywell,

Invensys (Foxboro)

Rockwell, (Allen-Bradley,...)

Emerson (Fisher Control, Rosemount, Westinghouse)

Hitachi, Toshiba, Fujitsu, Yokogawa

...

large number of bidders, fusions and acquisitions in the last years.

Distinguish PLCs for the open market (OEM) and proprietary PLCs

## 2.3.3 PLCs: Kinds

2.1 Instrumentation

2.2 Control

2.3 Programmable Logic Controllers

2.3.1 PLCs: Definition and Market

**2.3.2 PLCs: Kinds**

2.3.3 PLCs: Functions and construction

2.3.4 Continuous and Discrete Control

2.3.5 PLC Programming Languages

2.3.5.1 IEC 61131 Languages

2.3.5.2 Function blocks

2.3.5.3 Program Execution

2.3.5.4 Input / Output

2.3.5.5 Structured Text

2.3.5.6 Sequential Function Charts

2.3.5.7 Ladder Logic

2.3.5.8 Instruction Lists

2.3.5.9 Programming environment

## Kinds of PLC

### (1) Compact

- Monolithic construction
- Monoprocessor
- Fieldbus connection

  - Fixed casing

  - Fixed number of I/O (most of them binary)

  - No process computer capabilities (no MMC)

  - Typical product: Mitsubishi MELSEC F, ABB AC31, SIMATIC S7

### (2) Modular PLC

- Modular construction (backplane)
- One- or multiprocessor system
- Fieldbus and LAN connection

  - 3U or 6U rack, sometimes DIN-rail

  - Large variety of input/output boards

  - Connection to serial bus

  - Small MMC function possible

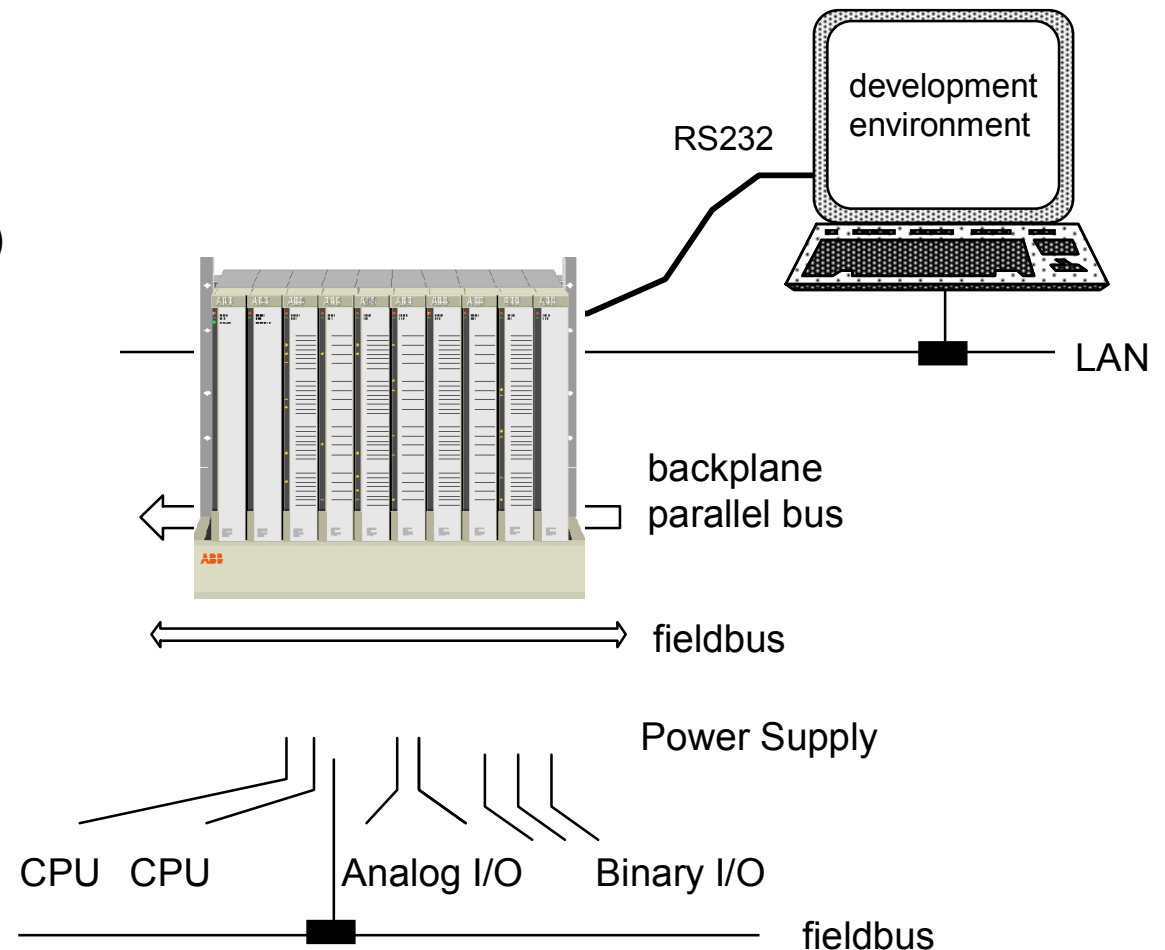
  - Typical products: SIMATIC S5-115, Hitachi H-Serie, ABB AC110

### (3) Soft-PLC

- Windows NT or CE-based automation products
- Direct use of CPU or co-processors

## Modular PLC

- tailored to the needs of an application
- housed in a 19" (42 cm) rack (height 6U (= 233 mm) or 3U (=100mm))
- high processing power (several CPU)
- large choice of I/O boards
- concentration of a large number of I/O
- interface boards to field busses
- requires marshalling of signals
- primitive or no HMI
- cost effective if the rack can be filled
- supply 115-230V~ , 24V= or 48V= (redundant)
- cost ~ €10'000 for a filled crate

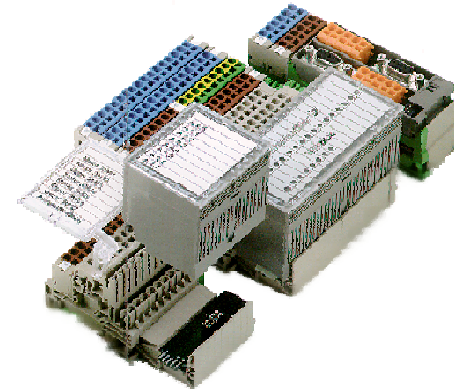




## Small modular PLC



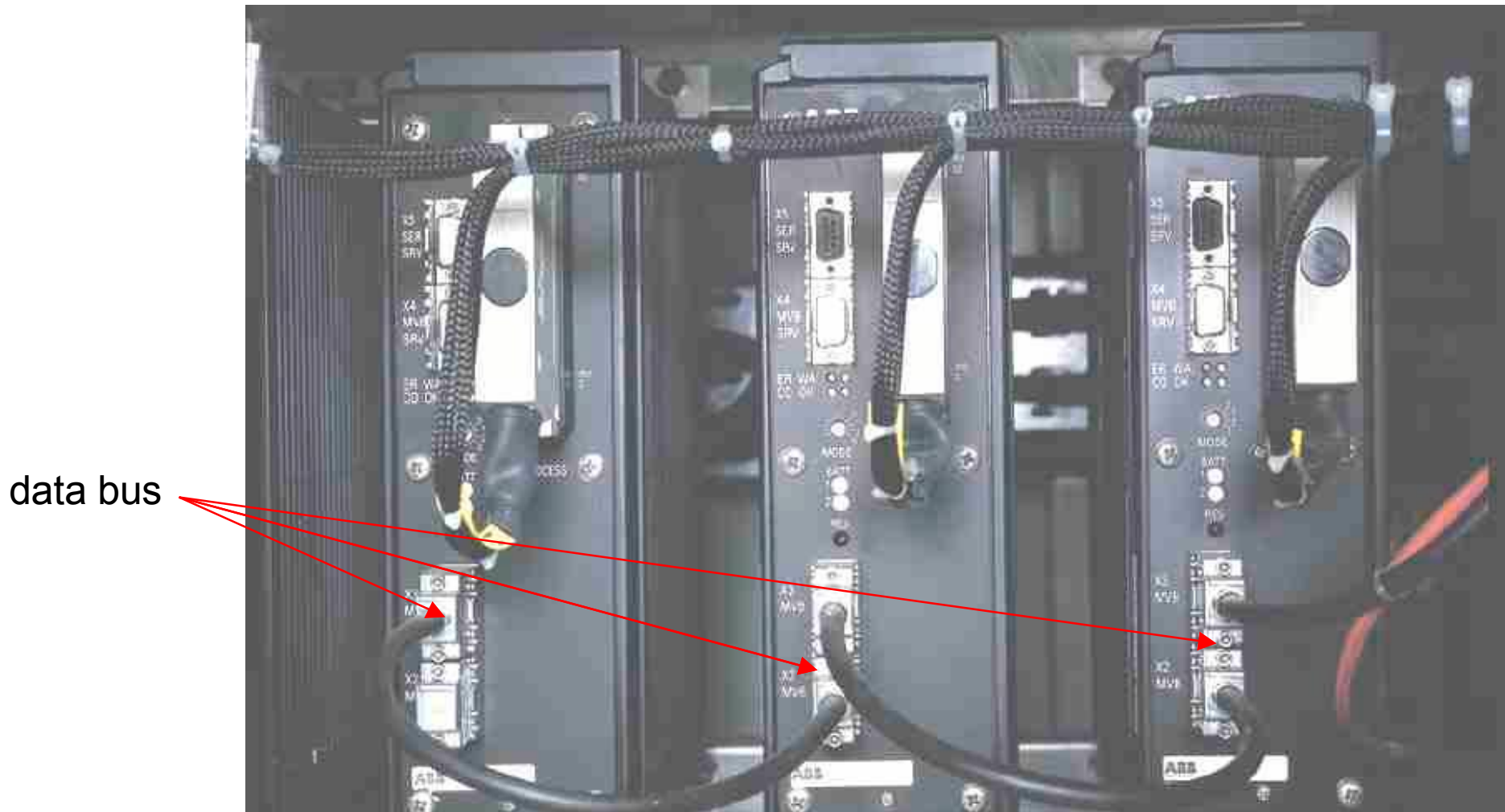
courtesy ABB



courtesy Backmann

mounted on DIN-rail, 24V supply  
cheaper (€5000)  
not water-proof,  
no ventilator  
extensible by a parallel bus (flat cable or rail)

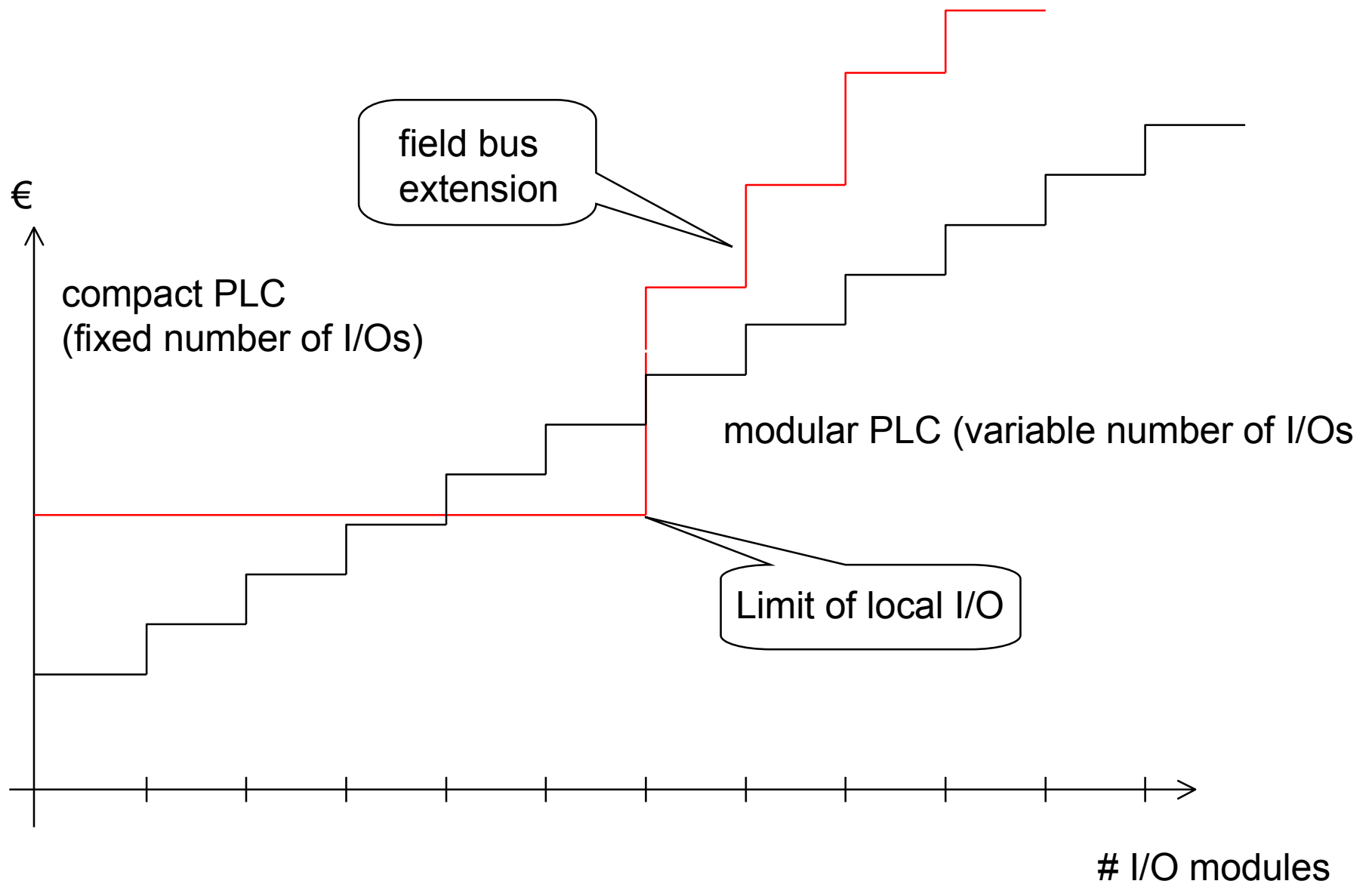
## Specific controller (railways)



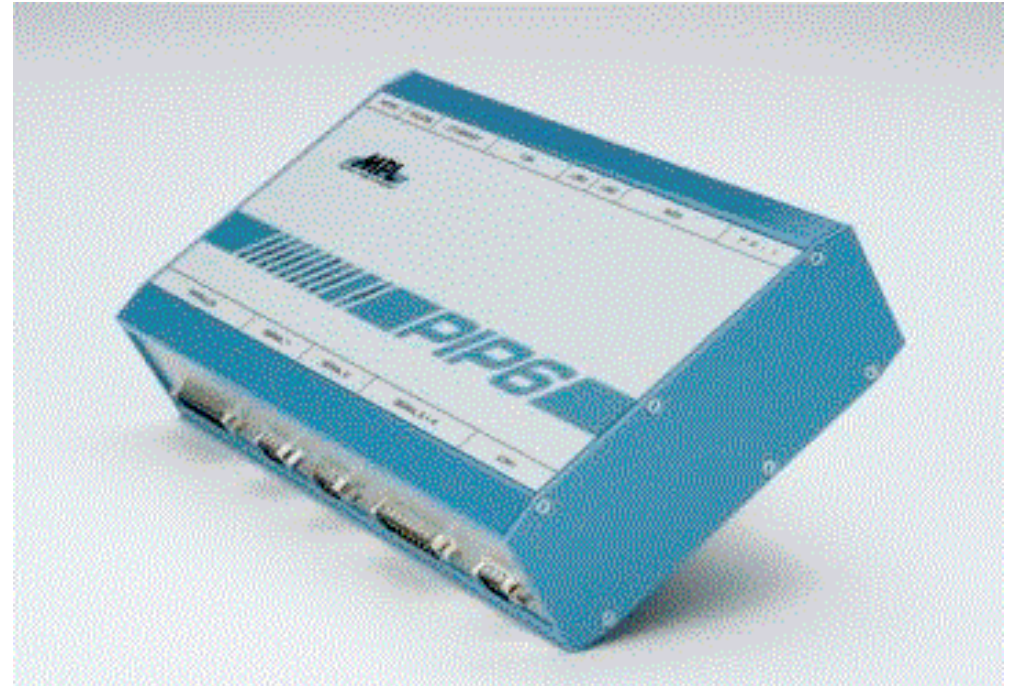
three PLCs networked by a data bus.

special construction: no fans, large temperature range, vibrations

## Compact or modular ?



## Industry- PC

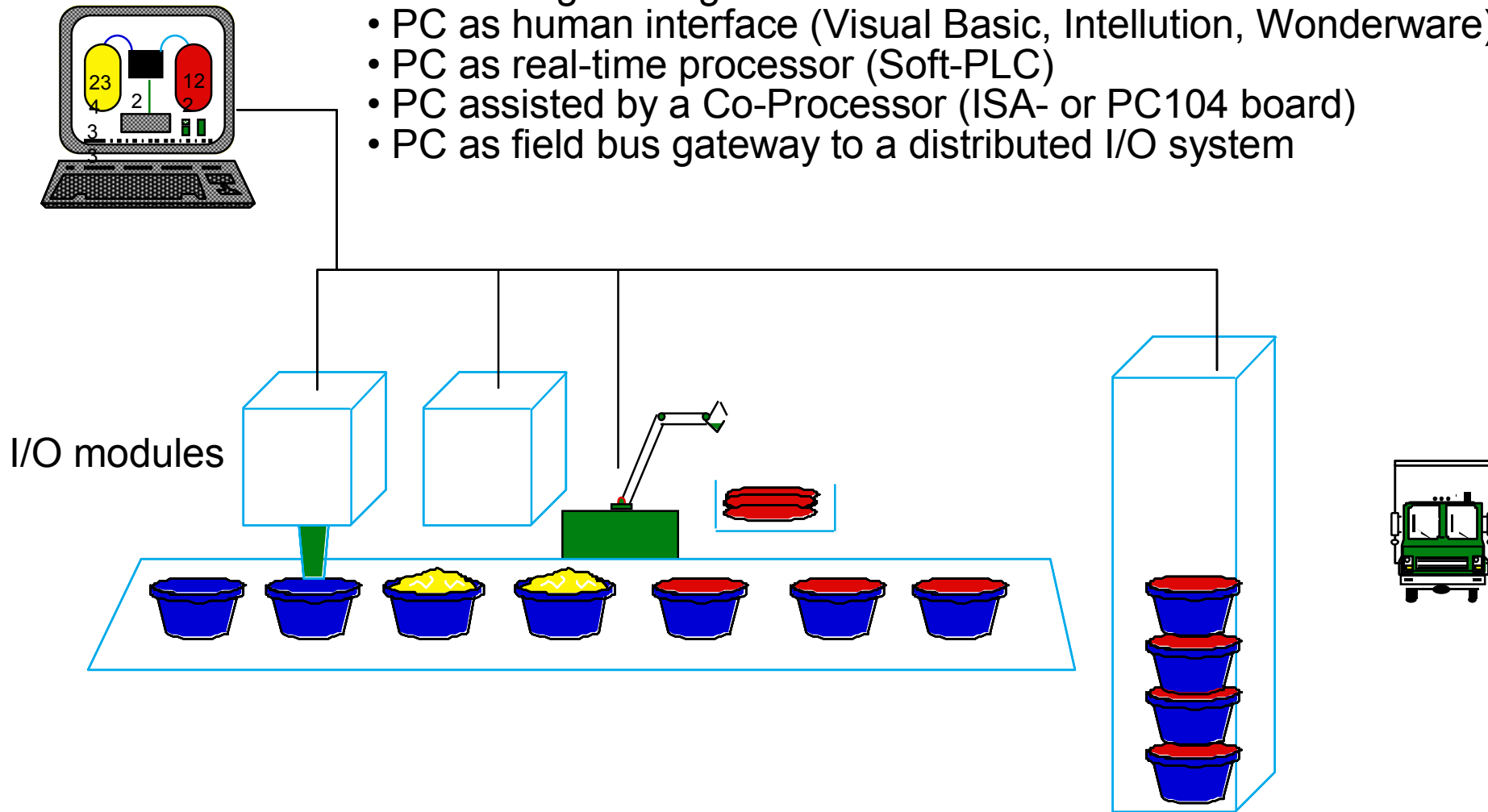


Wintel architecture  
(but also: Motorola, PowerPC),  
MMI offered (LCD..)  
Limited modularity through mezzanine boards  
(PC104, PC-Cards, IndustryPack)  
Backplane-mounted versions with PCI or Compact-PCI

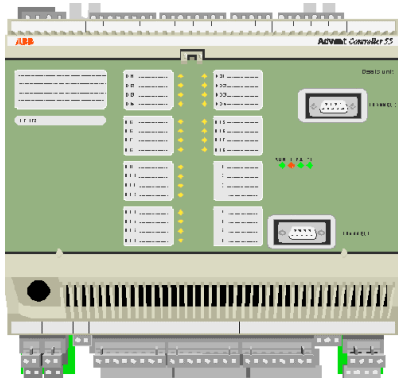
Competes with modular PLC  
no local I/O,  
fieldbus connection instead,  
costs: € 2000.-

## Soft-PLC (PC as PLC)

- PC as engineering workstation
- PC as human interface (Visual Basic, Intellution, Wonderware)
- PC as real-time processor (Soft-PLC)
- PC assisted by a Co-Processor (ISA- or PC104 board)
- PC as field bus gateway to a distributed I/O system



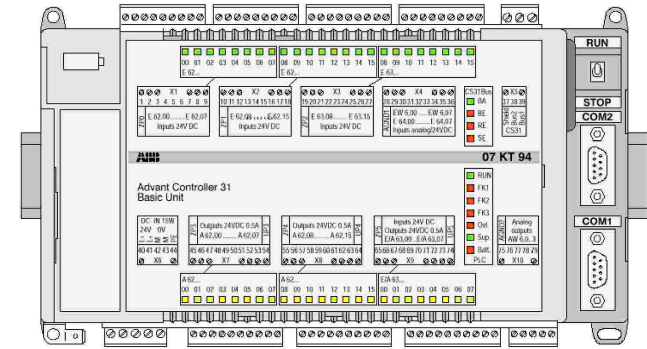
## Compact PLC



courtesy ABB



courtesy ABB



courtesy ABB

Monolithic (one-piece) construction

Fixed casing

Fixed number of I/O (most of them binary)

No process computer capabilities (no MMC)

Can be extended and networked by an extension (field) bus

Sometimes LAN connection (Ethernet, Arcnet)

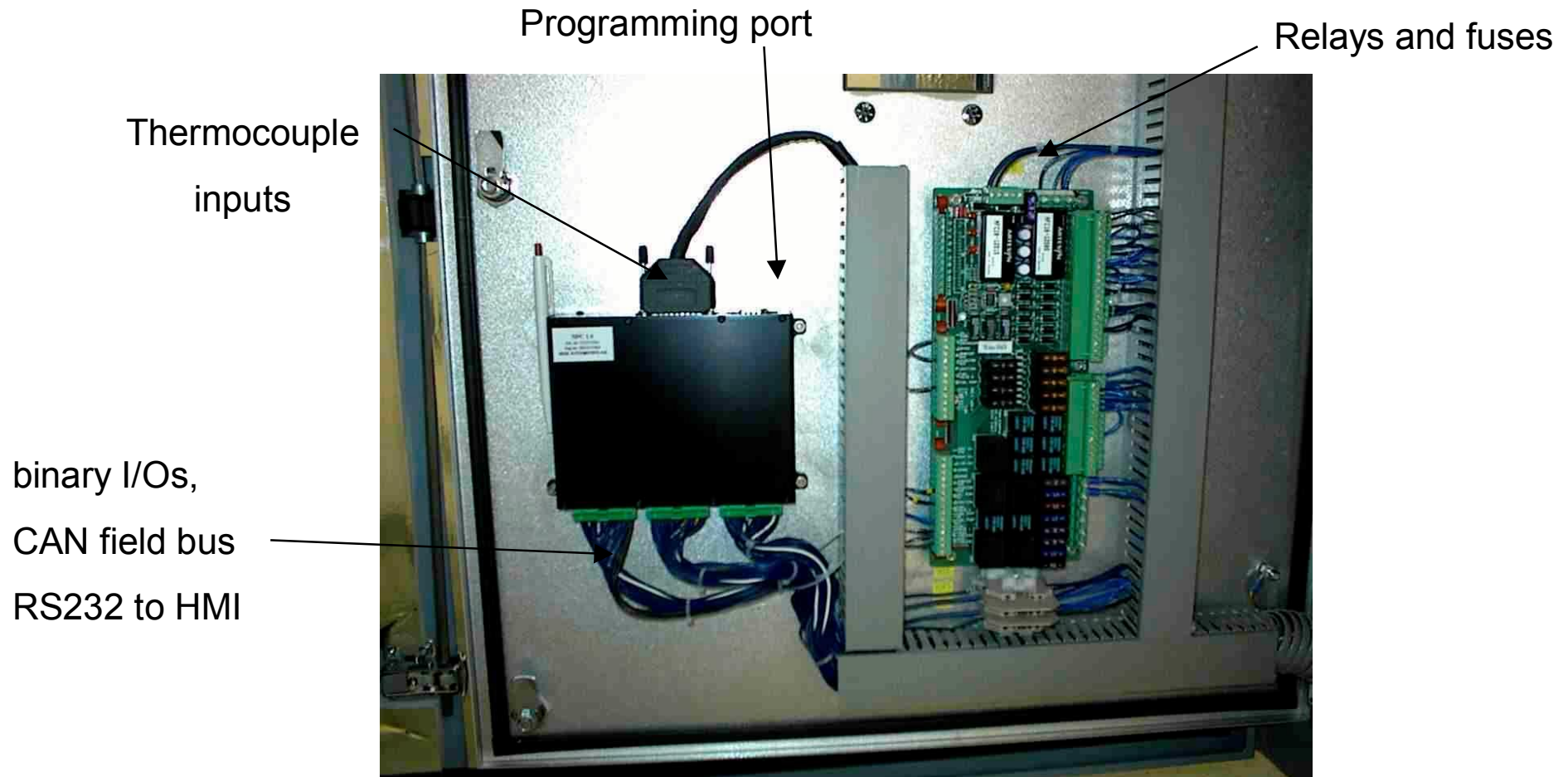
Monoprocessor

Typical product: Mitsubishi MELSEC F, ABB AC31, SIMATIC S7

costs: € 2000

## Specific Controller (example: Turbine)

tailored for a specific application, produced in large series



courtesy Turbec

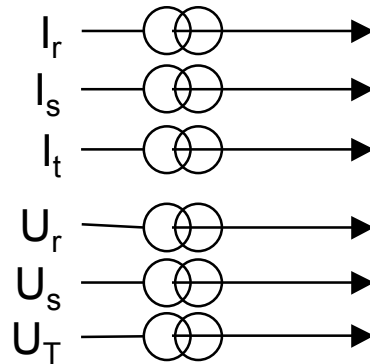
cost: € 1000.-

## Protection devices

substation



measurement  
transformers



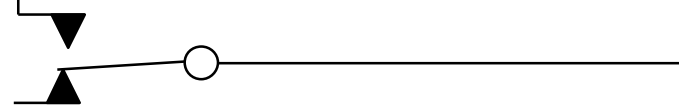
communication to operator



Human interface  
for status  
and  
settings

Programming  
interface

trip relay



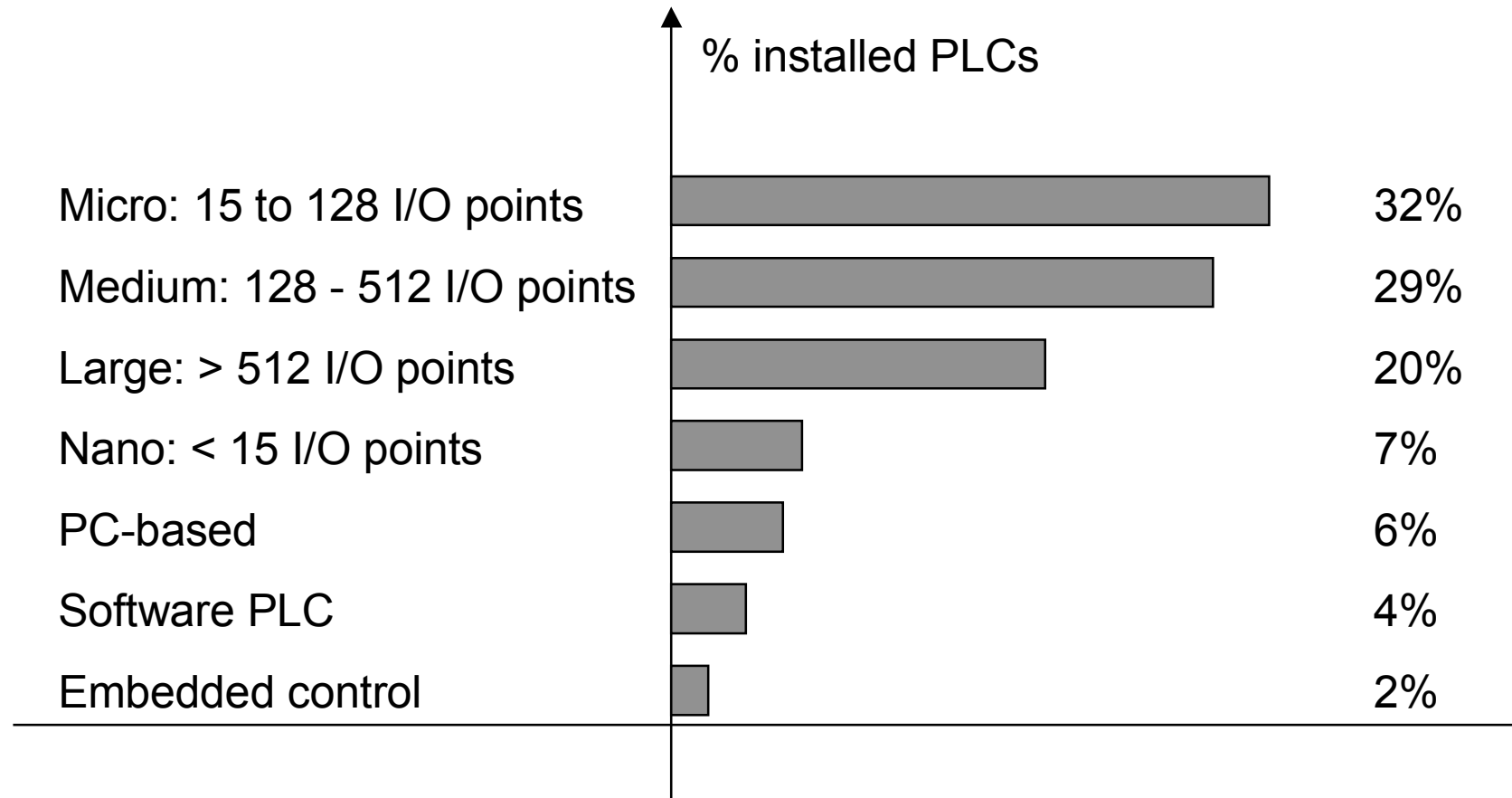
Protection devices are highly specialized PLCs that measure the current and voltages in an electrical substation, along with other status (position of the switch) to detect situations that could endanger the equipment (over-current, short circuit, overheat) and triggers the circuit breaker (“trip”) to protect the substation.

In addition, it records disturbances and sends the reports to the substation’s SCADA.

Sampling: 4.8 kHz, reaction time: < 5 ms. costs: € 5000



## Market share



Source: Control Engineering, Reed Research, 2002-09

## Comparison Criteria – Example

Brand	Siemens	Hitachi
Number of Points	1024	640
Memory	10 KB	16 KB
Programming Language	<ul style="list-style-type: none"> <li>• Ladder logic</li> <li>• Instructions</li> <li>• Logic symbols</li> <li>• Hand-terminal</li> </ul>	<ul style="list-style-type: none"> <li>• Ladder Logic</li> <li>• Instructions</li> <li>• Logic symbols</li> <li>• Basic</li> <li>• Hand-terminal</li> </ul>
Programming Tools	<ul style="list-style-type: none"> <li>• Graphic on PC</li> </ul>	<ul style="list-style-type: none"> <li>• Graphic on PC</li> </ul>
Download	no	yes
Real estate per 250 I/O	2678 cm <sup>2</sup>	1000 cm <sup>2</sup>
Label surface per line/point	5.3 mm <sup>2</sup> 7 characters	6 mm <sup>2</sup> 6 characters
Network	10 Mbit/s	19.2 kbit/s
Mounting	DIN rail	cabinet

## 2.3.3 PLCs: Function and construction

2.1 Instrumentation

2.2 Control

2.3 Programmable Logic Controllers

2.3.1 PLCs: Definition and Market

2.3.2 PLCs: Kinds

**2.3.3 PLCs: Functions and construction**

2.3.4 Continuous and Discrete Control

2.3.5 PLC Programming Languages

2.3.5.1 IEC 61131 Languages

2.3.5.2 Function blocks

2.3.5.3 Program Execution

2.3.5.4 Input / Output

2.3.5.5 Structured Text

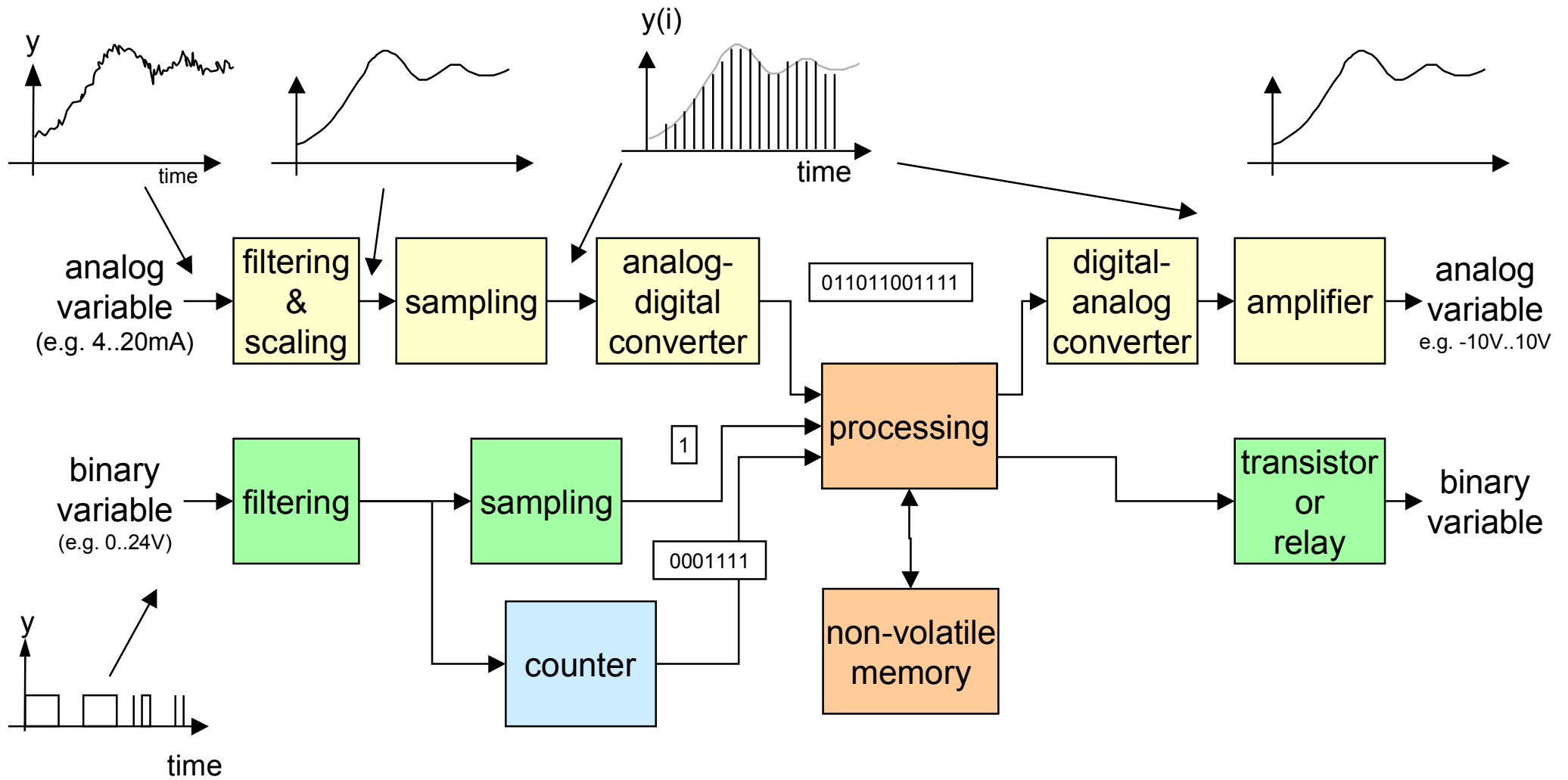
2.3.5.6 Sequential Function Charts

2.3.5.7 Ladder Logic

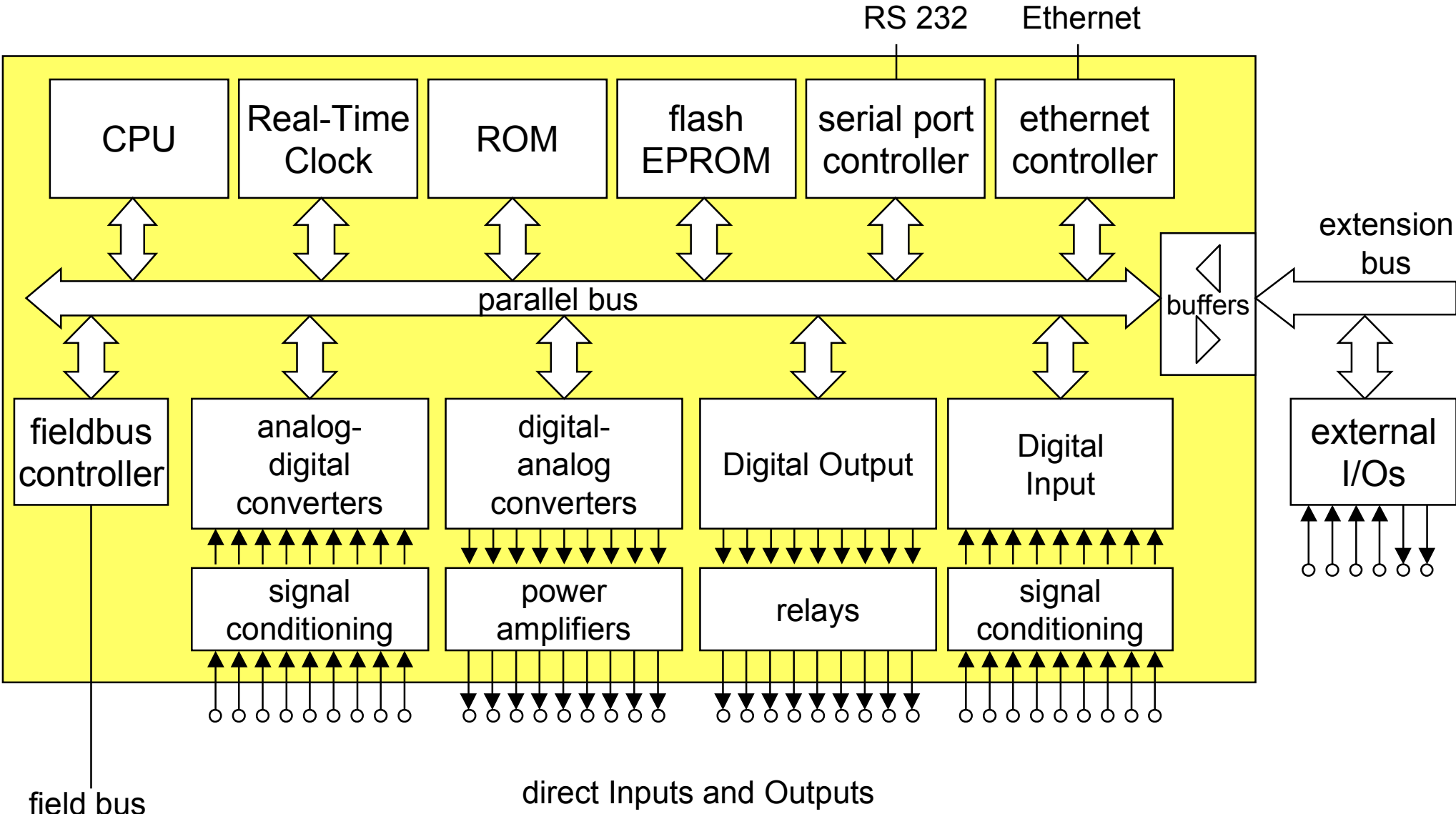
2.3.5.8 Instruction Lists

2.3.5.9 Programming environment

# The signal chain



# General PLC architecture



## 2.3.4 Continuous and discrete control

2.1 Instrumentation

2.2 Control

2.3 Programmable Logic Controllers

2.3.1 PLCs: Definition and Market

2.3.2 PLCs: Kinds

2.3.3 PLCs: Functions and construction

**2.3.4 Continuous and Discrete Control**

2.3.5 PLC Programming Languages

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2.3.5.2 Function blocks

2.3.5.3 Program Execution

2.3.5.4 Input / Output

2.3.5.5 Structured Text

2.3.5.6 Sequential Function Charts

2.3.5.7 Ladder Logic

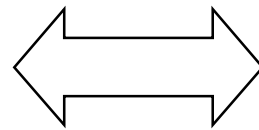
2.3.5.8 Instruction Lists

2.3.5.9 Programming environment

## Matching the analog and binary world

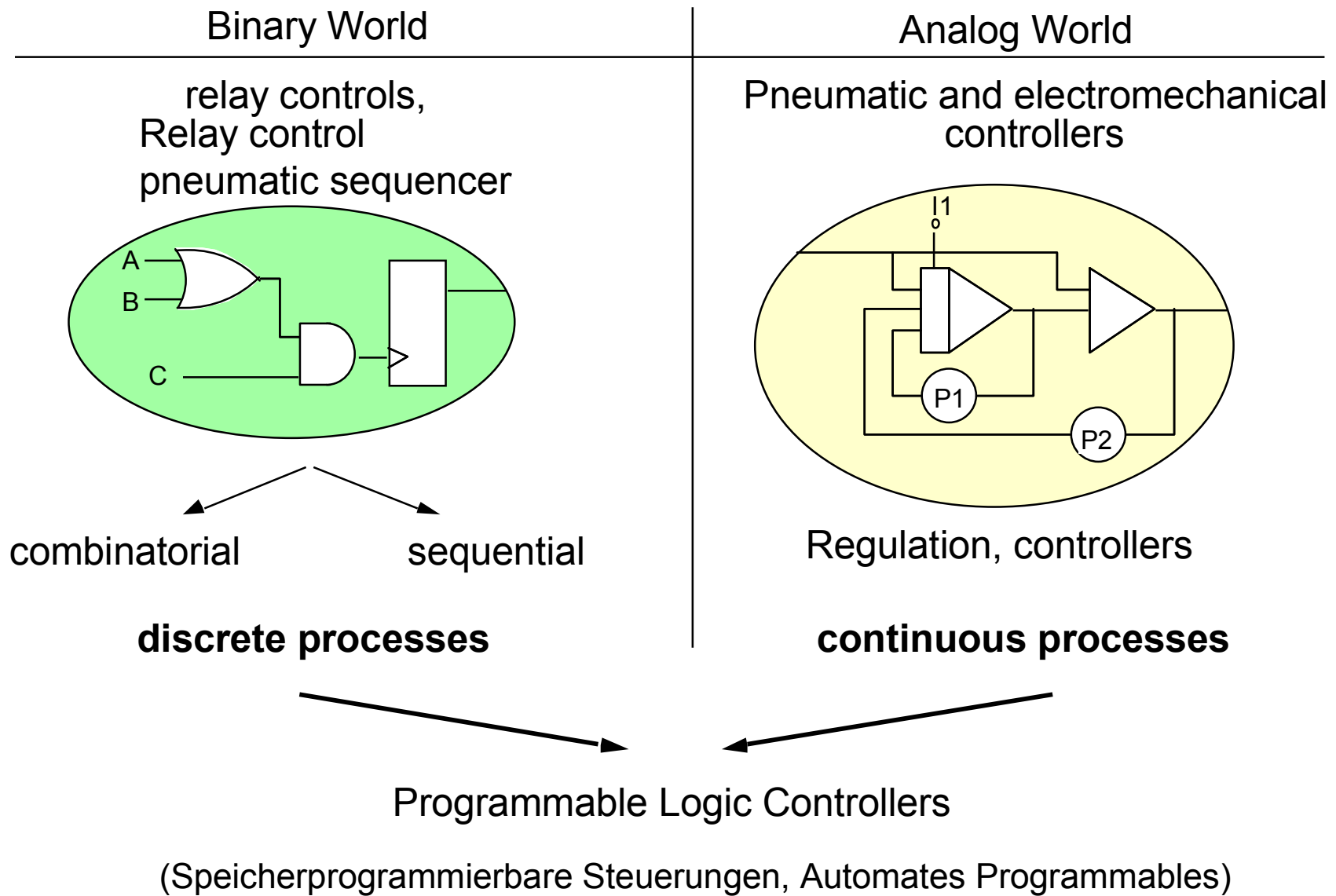


discrete control



analog regulation

# PLC evolution





## Continuous Plant (reminder)

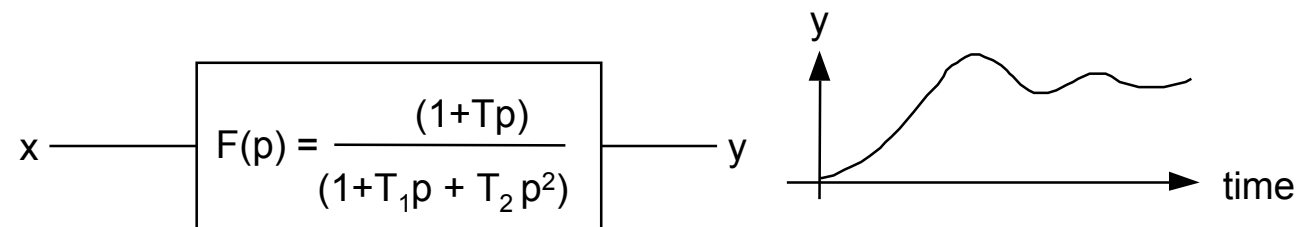
Example: traction motors, ovens, pressure vessel,...

The state of continuous plants is described by continuous (analog) state variables like temperature, voltage, speed, etc.

There exist a fixed relationship between input and output, described by a continuous model in form of a transfer function  $F$ .

This transfer function can be expressed by a set of differential equations.

If equations are linear, the transfer function may be given as Laplace or Z-transform.



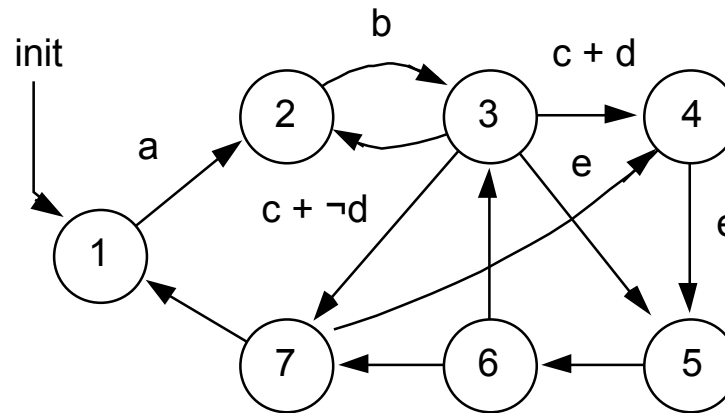
Continuous plants are normally reversible and monotone.  
This is the condition to allow their regulation.

The time constant of the control system must be at least one order of magnitude smaller than the smallest time constant of the plant.

**the principal task of the control system for a continuous plant is its regulation.**

## Discrete Plant (reminder)

Examples: Elevators,  
traffic signaling,  
warehouses, etc.



The plant is described by variables which take well-defined, non-overlapping values. The transition from one state to another is abrupt, it is caused by an external event. Discrete plants are normally reversible, but not monotone, i.e. negating the event which caused a transition will not revert the plant to the previous state.

Example: an elevator doesn't return to the previous floor when the button is released.

Discrete plants are described e.g. by finite state machines or Petri nets.

**the main task of a control system with discrete plants is its sequential control.**

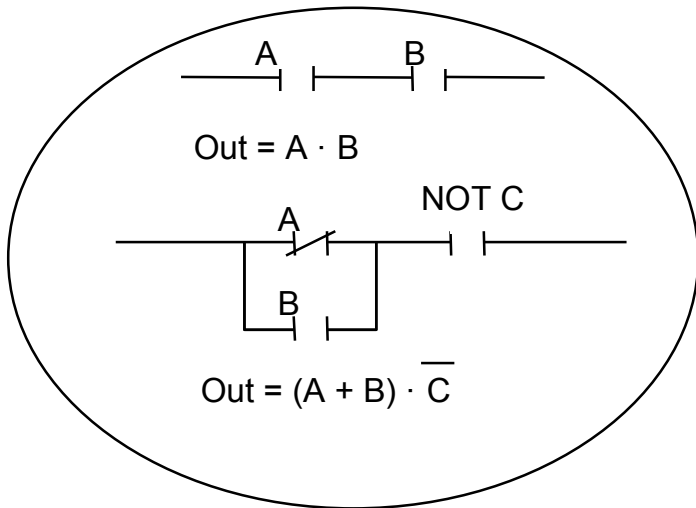
# Continuous and Discrete Control (comparison)

"combinatorial"<sup>1)</sup>

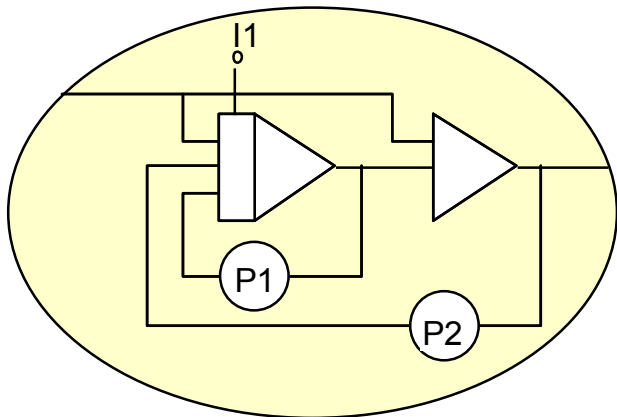
"sequential"

e.g. ladder logic, CMOS logic

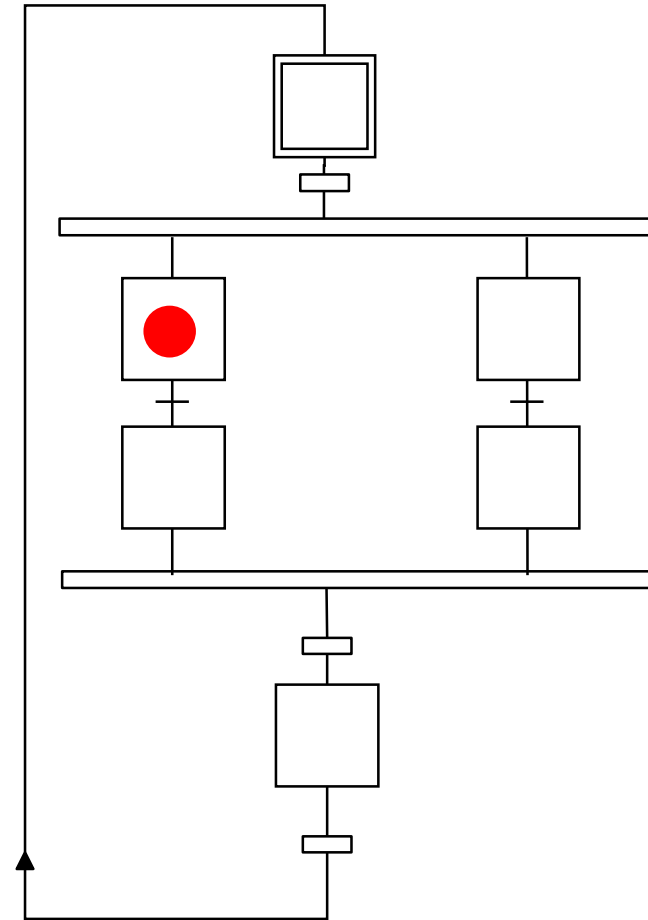
e.g. GRAFCET, Petri Nets



ladder logic



analog building blocs



1) not really combinatorial: blocs may have memory

## 2.3.5 Programming languages

2.1 Instrumentation

2.2 Control

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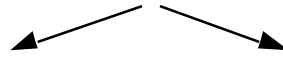
2.3.5.6 Sequential Function Charts

2.3.5.7 Ladder Logic

2.3.5.8 Instruction Lists

2.3.5.9 Programming environment

## "Real-Time" languages



Extend procedural languages to express time

("introduce programming constructs to influence scheduling and control flow")

- ADA
- Real-Time Java
- MARS (TU Wien)
- Forth
- "C" with real-time features
- etc...

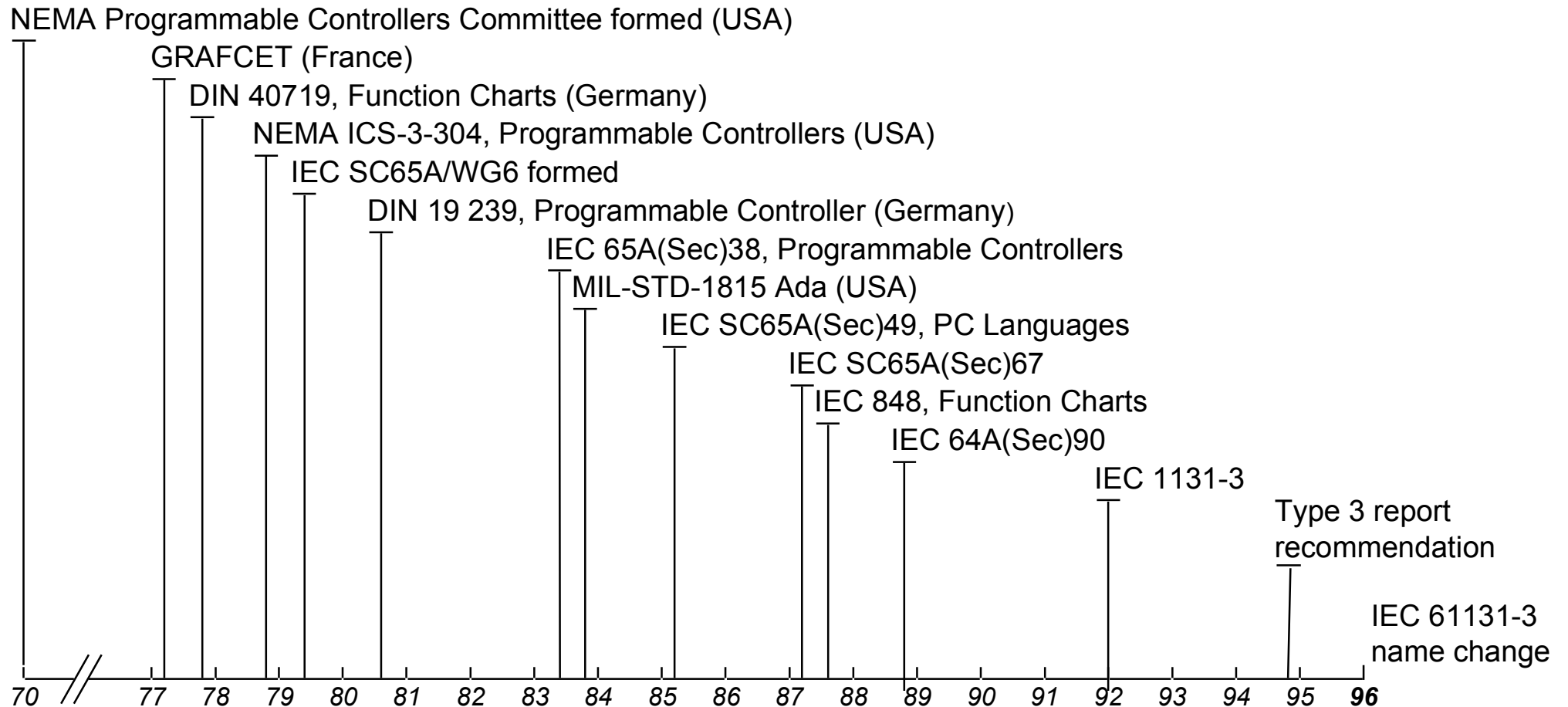
*could not impose themselves*

languages developed for cyclic execution and real-time ("application-oriented languages")

- ladder logic
- function block language
- instruction lists
- GRAFCET
- SDL
- etc...

*wide-spread in the control industry.  
Now standardized as IEC 61131*

# The long march to IEC 61131



Source: Dr. J. Christensen

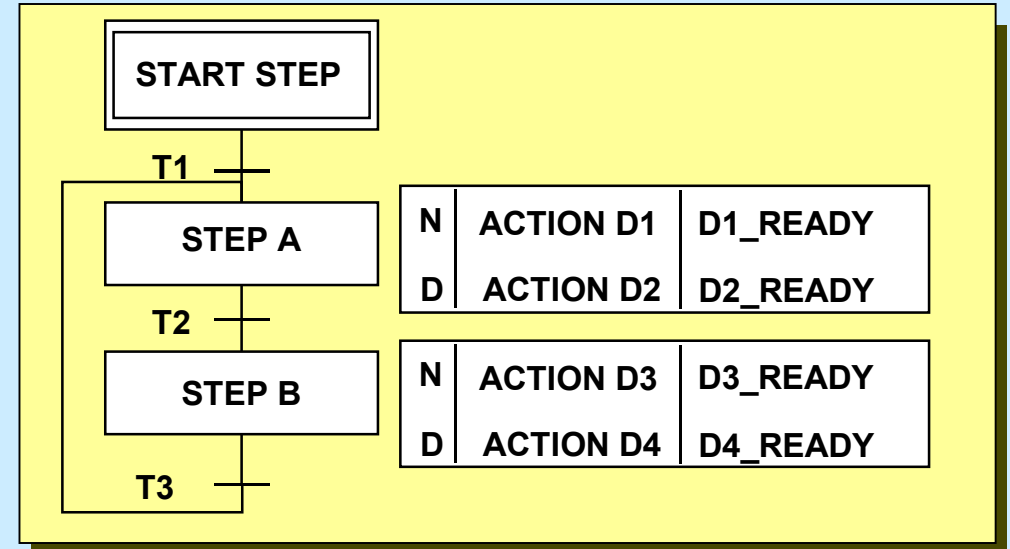
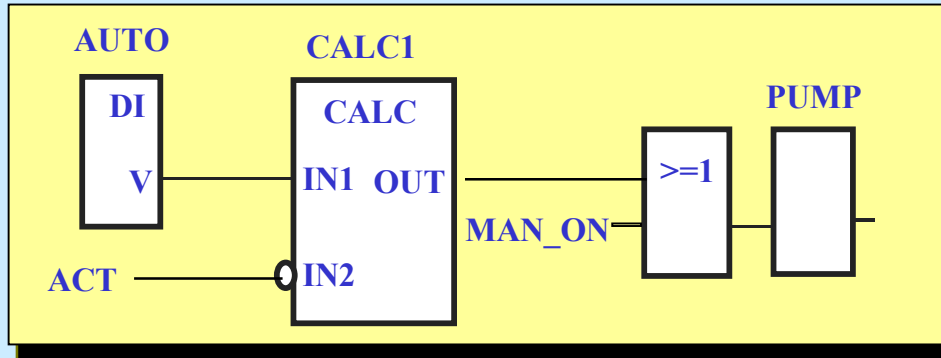
# The five IEC 61131-3 Programming languages

<http://www.isagraf.com>

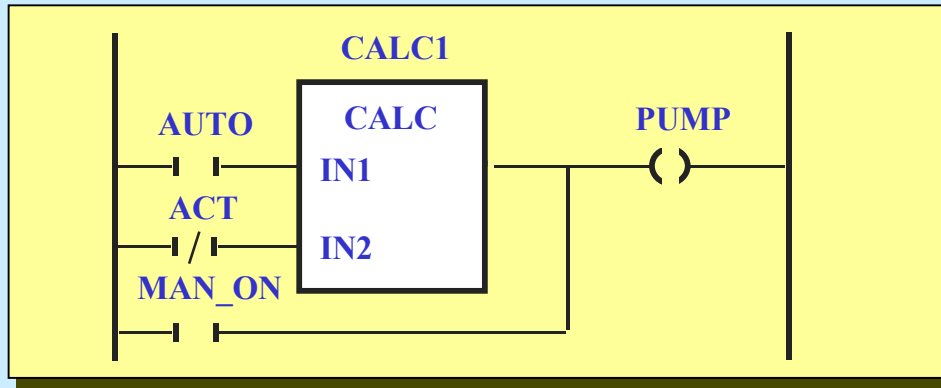
## Function Block Diagram (FBD)

## graphical languages

## Sequential Flow Chart (SFC)



## Ladder Diagram (LD)



## Instruction List (IL)

```
A: LD    %IX1 (* PUSH BUTTON *)
      ANDN %MX5 (* NOT INHIBITED *)
      ST    %QX2 (* FAN ON *)
```

## textual languages

## Structured Text (ST)

```
VAR CONSTANT X : REAL := 53.8 ;
Z : REAL; END_VAR
VAR aFB, bFB : FB_type; END_VAR

bFB(A:=1, B:='OK') ;
Z := X - INT_TO_REAL (bFB.OUT1) ;
IF Z>57.0 THEN aFB(A:=0, B:="ERR") ;
ELSE aFB(A:=1, B:="Z is OK") ;
END_IF
```

## Importance of IEC 61131

IEC 61131-3 is the most important automation language in industry.

80% of all PLCs support it, all new developments base on it.

Depending on the country, some languages are more popular.



## 2.4.2.1 Function Blocks Language

2.1 Instrumentation

2.2 Control

2.3 Programmable Logic Controllers

2.3.1 PLCs: Definition and Market

2.3.2 PLCs: Kinds

2.3.3 PLCs: Functions and construction

2.3.4 Continuous and Discrete Control

2.3.5 PLC Programming Languages

2.3.5.1 IEC 61131 Languages

**2.3.5.2 Function blocks language**

2.3.5.3 Program Execution

2.3.5.4 Input / Output

2.3.5.5 Structured Text

2.3.5.6 Sequential Function Charts

2.3.5.7 Ladder Logic

2.3.5.8 Instruction Lists

2.3.5.9 Programming environment

## Function Block Languages

**(Funktionsblocksprache, langage de blocs de fonctions)**

(Also called "Function Chart" or "Function Plan" - FuPla)

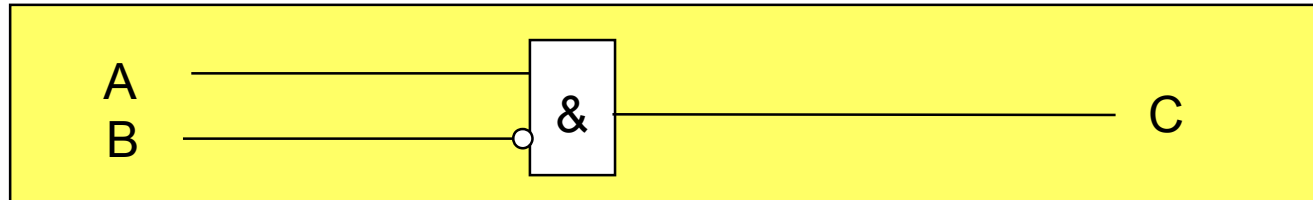
The function block languages express "combinatorial" programs in a way similar to electronic circuits.

They draw on a large variety of predefined and custom functions

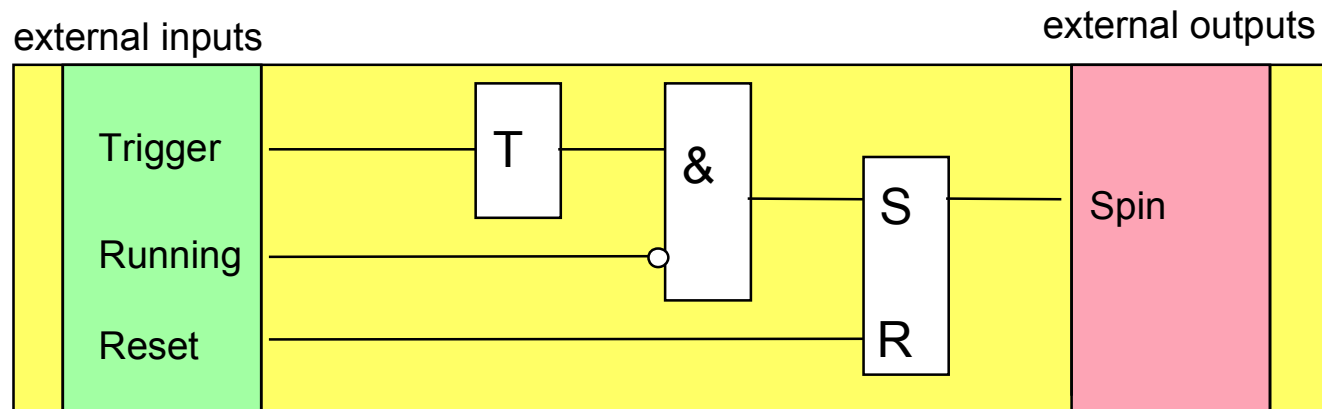
This language is similar to the Matlab / Simulink language used in simulations

## Function Block Examples

Example 1:



Example 2:



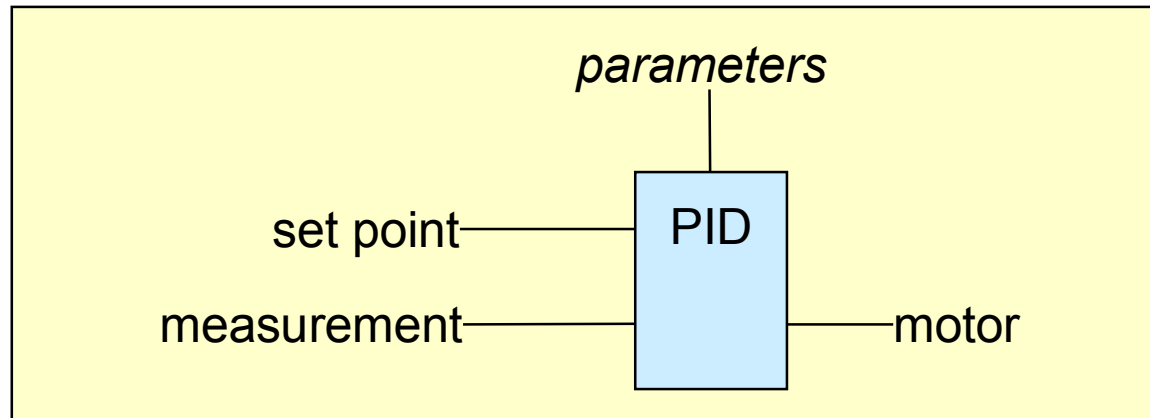
Function blocks is a graphical programming language, which is akin to the electrical and block diagrams of the analog and digital technique.

It mostly expresses combinatorial logic, but its blocks may have a memory (e.g. flip-flops).

## Function Block Elements

### Function block

Example



"continuously"  
executing block,  
independent,  
*no side effects*

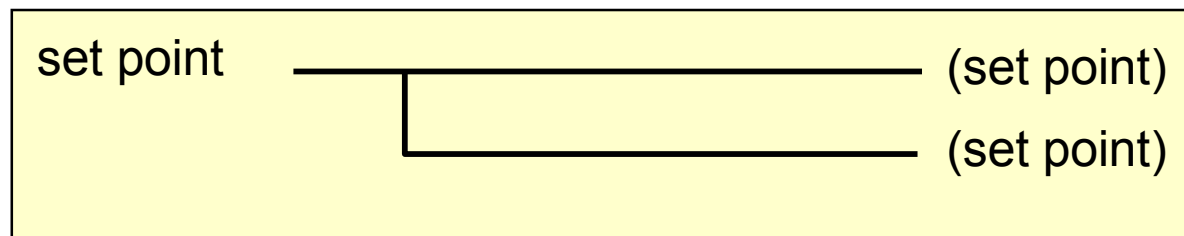
The block is defined by its:

- Data flow interface (number and type of input/output signals)
- Black-Box-Behavior (functional semantic, e.g. in textual form).

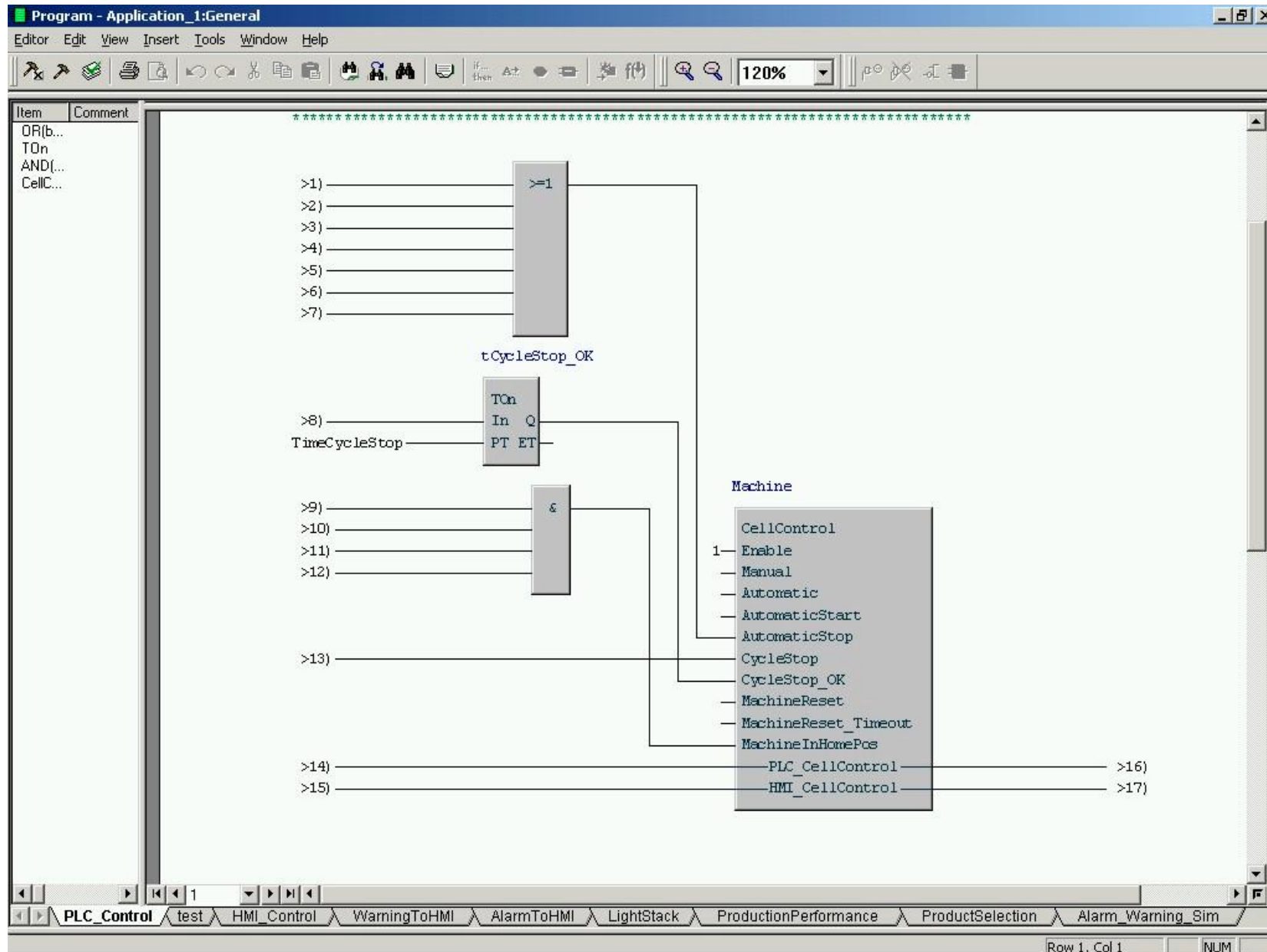
### Signals

Connections that carry a pseudo-continuous data flow.  
Connects the function blocks.

Example



# Function Block Example



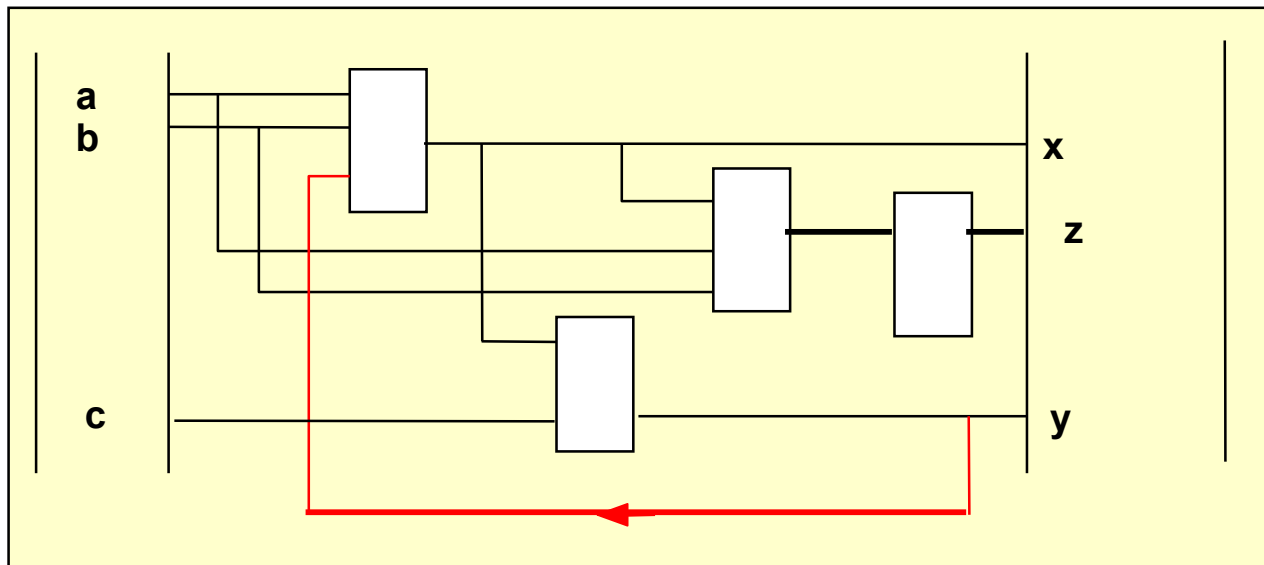
## Function Block Rules

There exist exactly two rules for connecting function blocks by signals (this is the actual programming):

- Each signal is connected to exactly one source. This source can be the output of a function block or a plant signal.
- The type of the output pin, the type of the input pin and the signal type must be identical.

For convenience, the function plan should be drawn so the signals flow from left to right and from top to bottom. Some editors impose additional rules.

Retroactions are exception to this rule. In this case, the signal direction is identified by an arrow. (Some editors forbid retroactions - use duplicates instead).



# Types of Programming Organisation Units (POUs)

## 1) Functions

- are part of the base library.
- have no memory.

Example are: adder, multiplier, selector,....

## 2) Elementary Function Blocks (EFB)

- are part of the base library
- have an individual memory ("static" data).
- may access global variables (side-effects!)

Examples: counter, filter, integrator,.....

## 3) Programs (Compound blocks)

- user-defined or application-specific blocks
- may have a memory
- may be configurable (control flow not visible in the FBD)

Examples: PID controller, Overcurrent protection, Motor sequence  
(a library of compound blocks may be found in IEC 61804-1)

## Function Block library

The programmer chooses the blocks in a block library, similarly to the hardware engineer who chooses integrated circuits out of the catalogue.

This library indicates the pinning of each block, its semantics and the execution time.

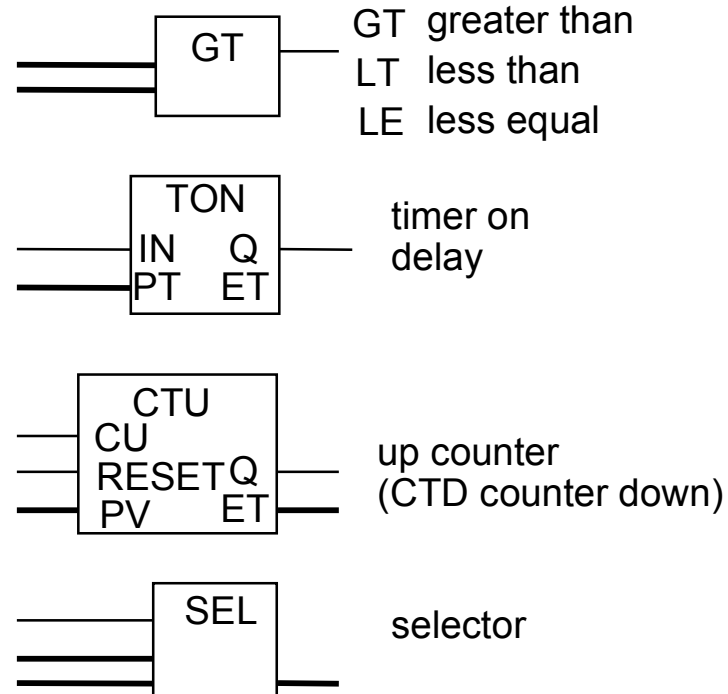
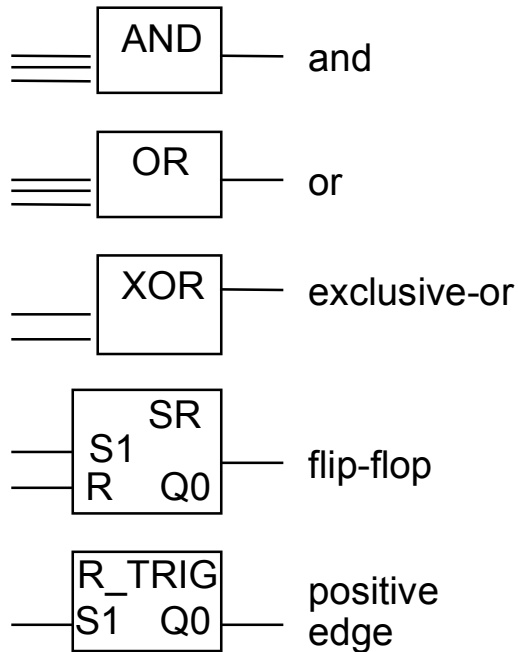
The programmer may extend the library by defining function block macros out of library elements.

If some blocks are often used, they will be programmed in an external language (e.g. “C”, micro-code) following strict rules.

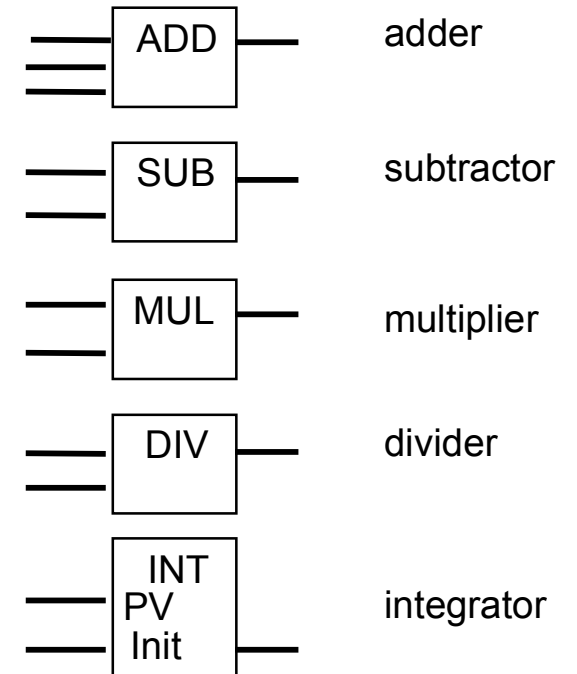


## IEC 61131-3 library (extract)

### binary elements



### analog elements

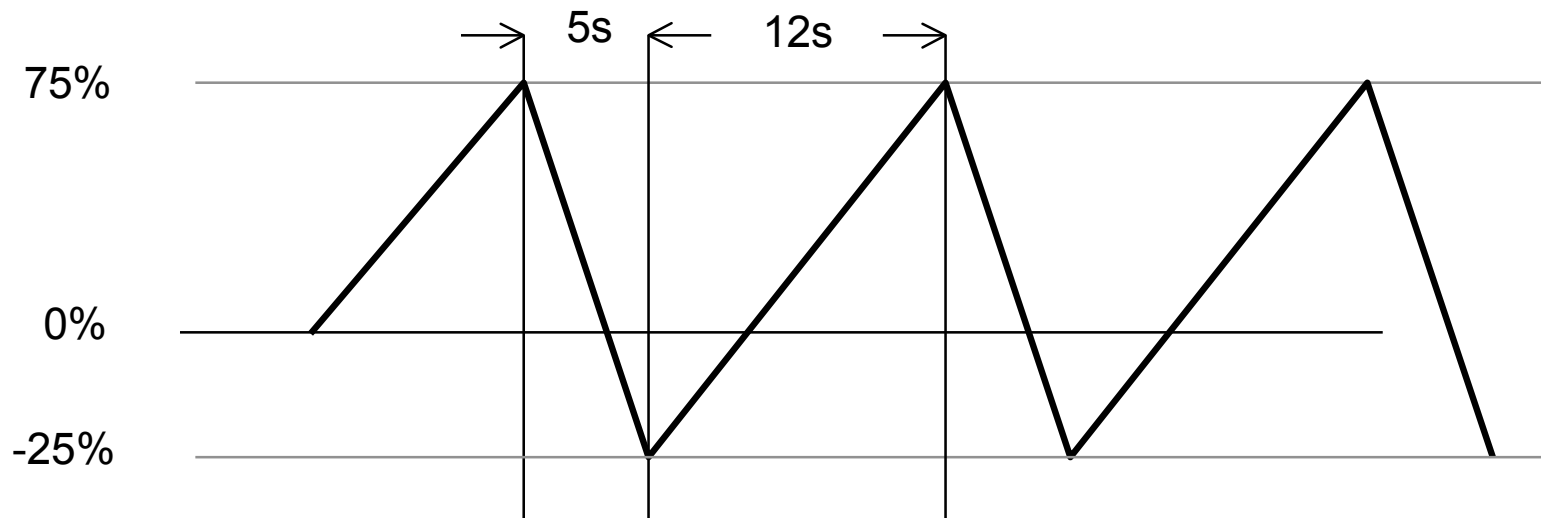


The number of inputs or outputs and their type is restricted.

The execution time of each block depends on the number of inputs and on the processor.

## Exercise: Tooth saw generator

exercise: build a tooth-saw (asymmetric) generator with the IEC 61131 elements of the preceding page



## Library functions for discrete plants

### Basic blocks

logical combinations (AND, OR, NOT, EXOR)

Flip-flop

Selector m-out-of-n

Multiplexer m-to-n

Timer

Counter

Memory

Sequencing

### Compound blocks

Display

Manual input, touch-screen

Safety blocks (interlocking)

Alarm signaling

Logging

## Analog function blocks for continuous control

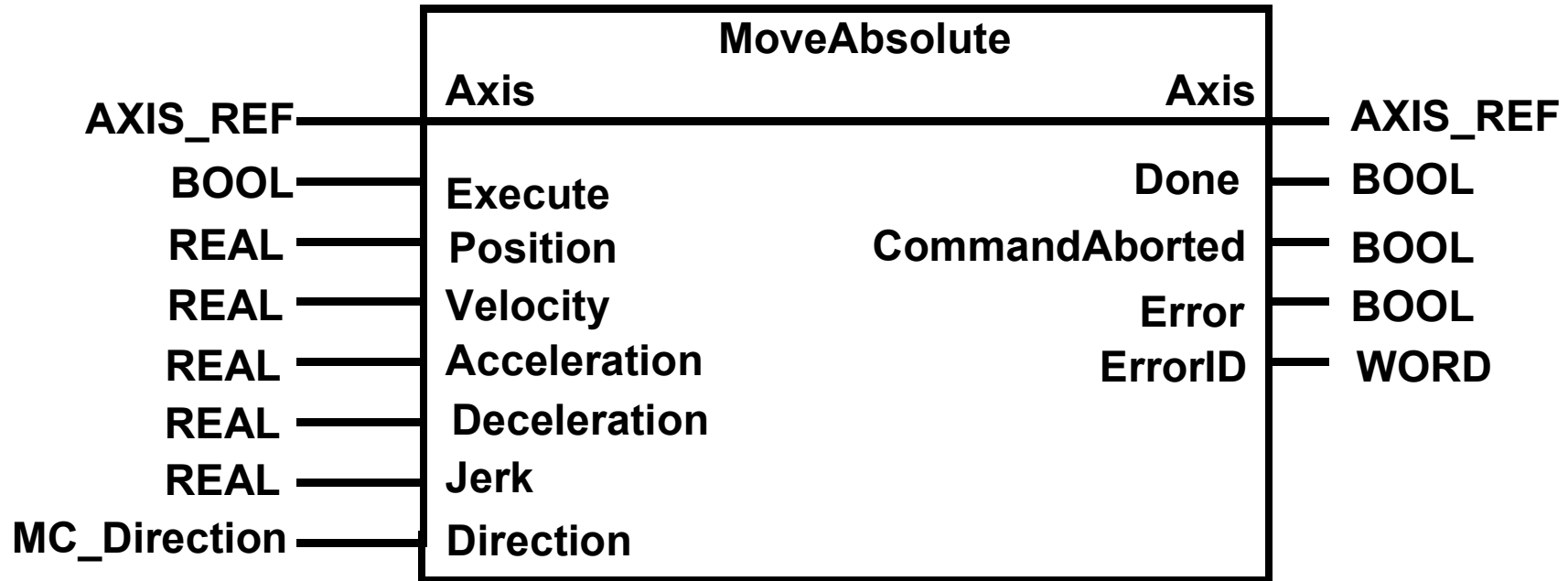
### Basic blocks

- Summator / Subtractor
- Multiplier / Divider
- Integrator / Differentiator
- Filter
- Minimal value, Maximum value
- Radix
- Function generator

### Regulation Functions

- P, PI, PID, PDT2 controller
- Fixed set-point
- Ratio and multi-component regulation
- Parameter variation / setting
- 2-point regulation
- 3-point regulation
- Output value limitation
- Ramp generator
- Adaptive regulation
- Drive Control

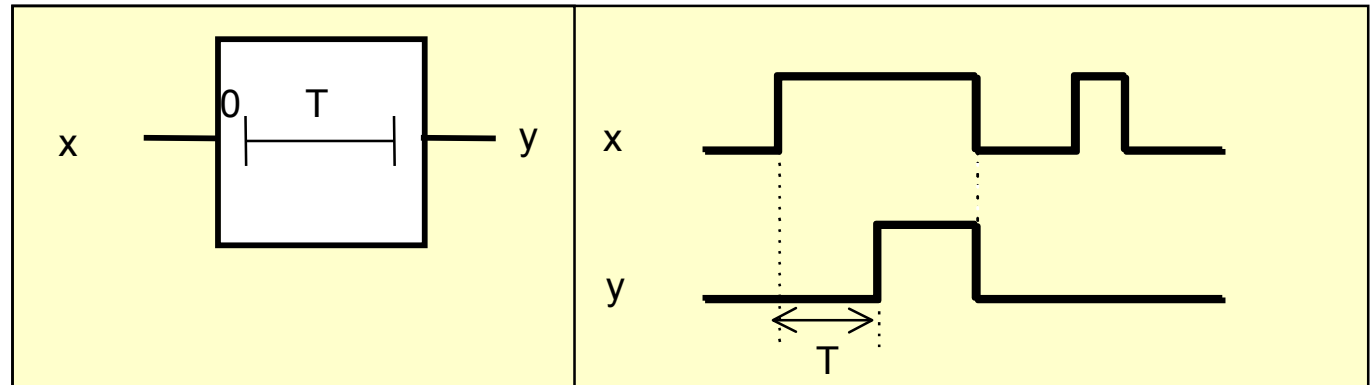
## Function Block library for specialized applications



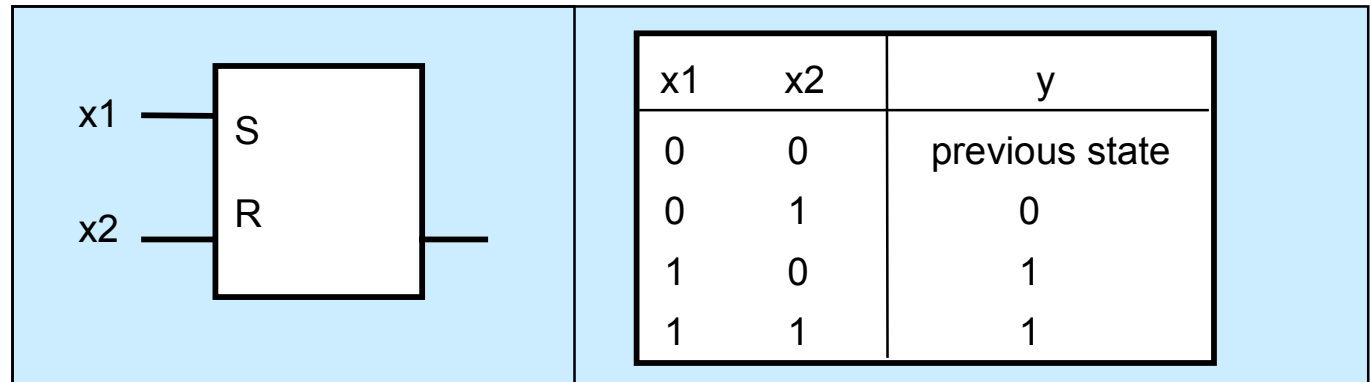
Example: FB for motion control

## Specifying the behaviour of Function Block

Time Diagram:



Truth Table:



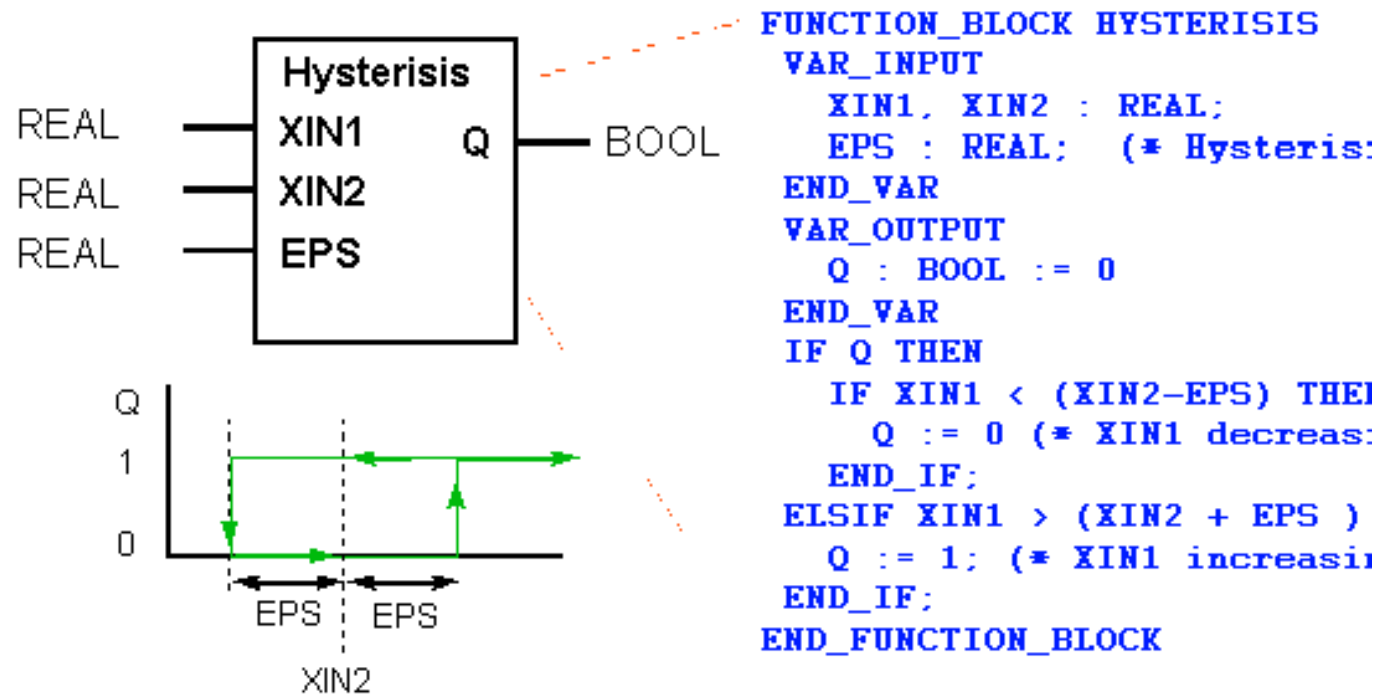
Mathematical Formula:

$$x \rightarrow \left[ K_p x + K_d \frac{dx}{dt} + K_i \int_0^t x d\tau \right] \rightarrow y$$

Textual Description:

Calculates the root mean square of the input with a filtering constant Equal

## Function Block specification in Structured Text



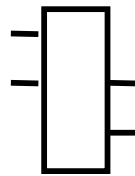
## Function Block decomposition

A function block describes a *data flow interface*.

Its *body* can be implemented differently:

### Elementary block

The body is implemented in an *external language* (micro-code, assembler, java, IEC 61131 ST):

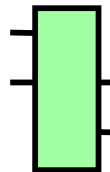


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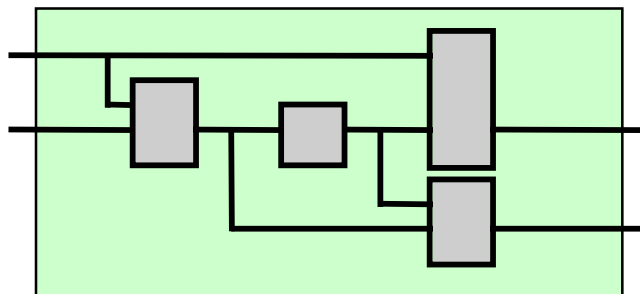
```
procedure xy(a,b:BOOLEAN; VAR b,c: BOOLEAN);  
begin  
  .....  
  ....  
end xy;
```

### Compound block

The body is realized as a *function block program*  
Each input (output) pin of the interface is implemented as exactly one input (output) of the function block.  
All signals must appear at the interface to guarantee freedom from *side effects*.



=

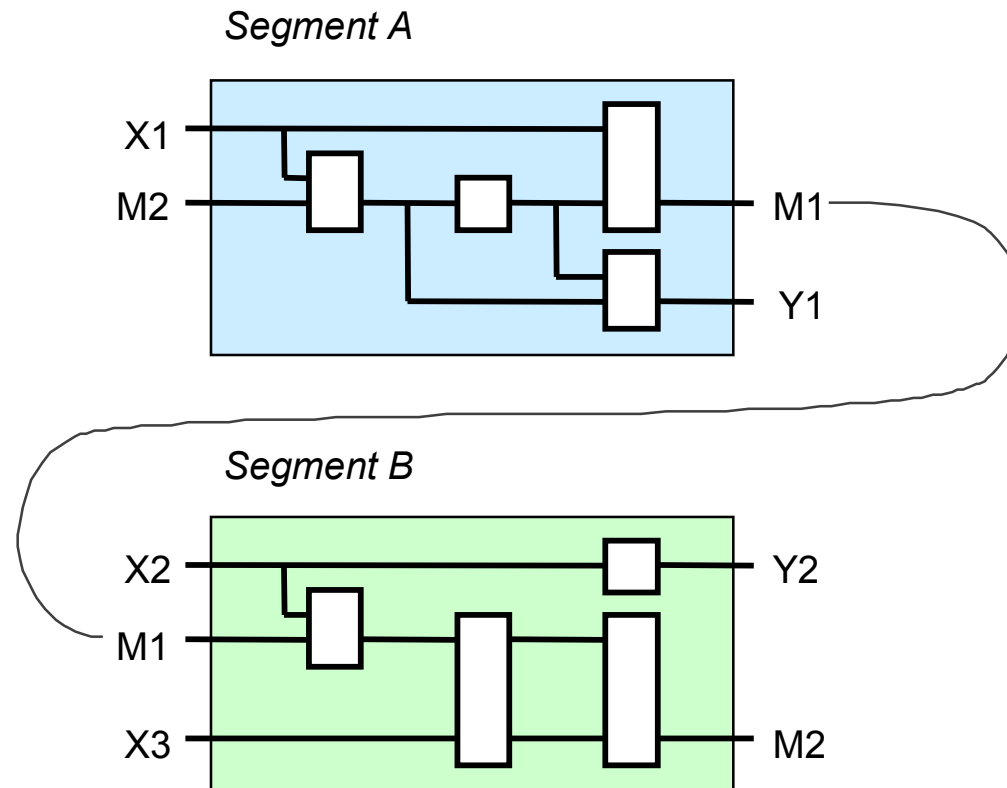




## Function Block segmentation

An application program is decomposed into segments ("Programs") for easier reading, each segment being represented on one (A4) printed page.

- Within a segment, the connections are represented *graphically*
- Between the segments, the connections are expressed by *signal names*



## 2.3.5.3 Program execution

2.1 Instrumentation

2.2 Control

2.3 Programmable Logic Controllers

2.3.1 PLCs: Definition and Market

2.3.2 PLCs: Kinds

2.3.3 PLCs: Functions and construction

2.3.4 Continuous and Discrete Control

2.3.5 PLC Programming Languages

2.3.5.1 IEC 61131 Languages

2.3.5.2 Function blocks

**2.3.5.3 Program Execution**

2.3.5.4 Input / Output

2.3.5.5 Structured Text

2.3.5.6 Sequential Function Charts

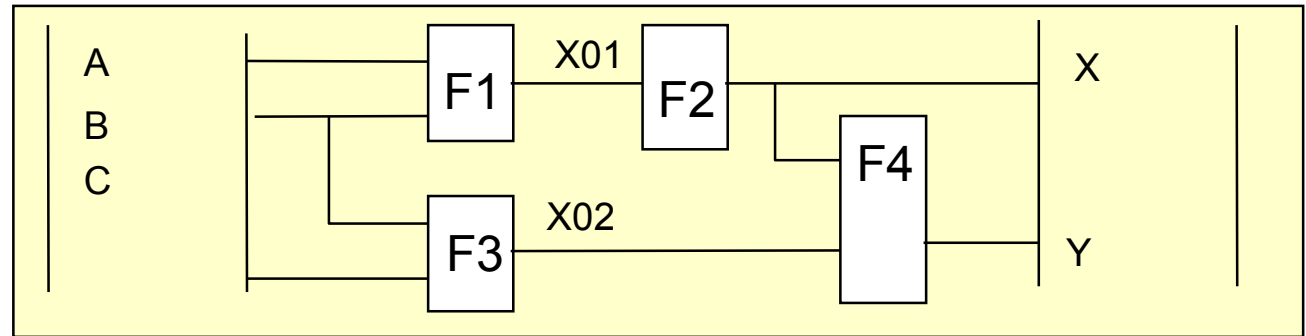
2.3.5.7 Ladder Logic

2.3.5.8 Instruction Lists

2.3.5.9 Programming environment

## Execution of Function Blocks

Segment or POU  
(program organization unit)

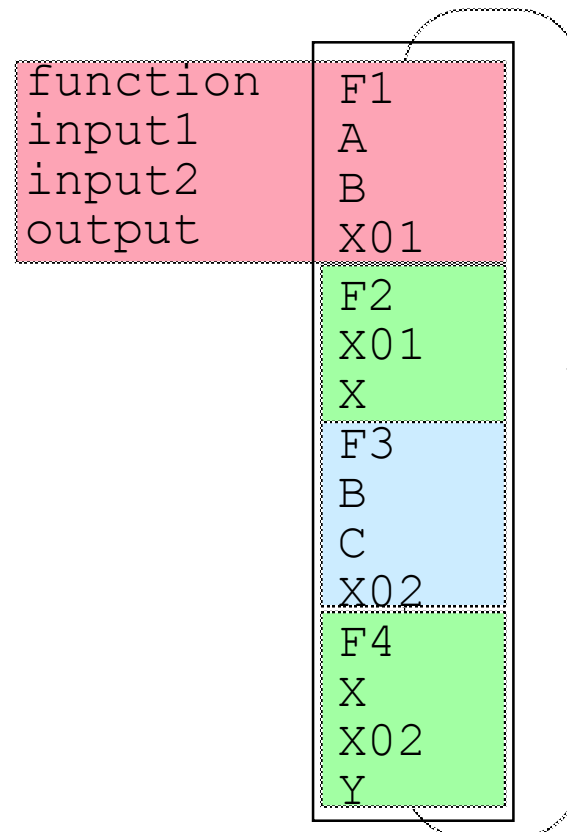


Machine Code:

The function blocks are translated to machine language (intermediate code, IL), that is either interpreted or compiled to assembly language

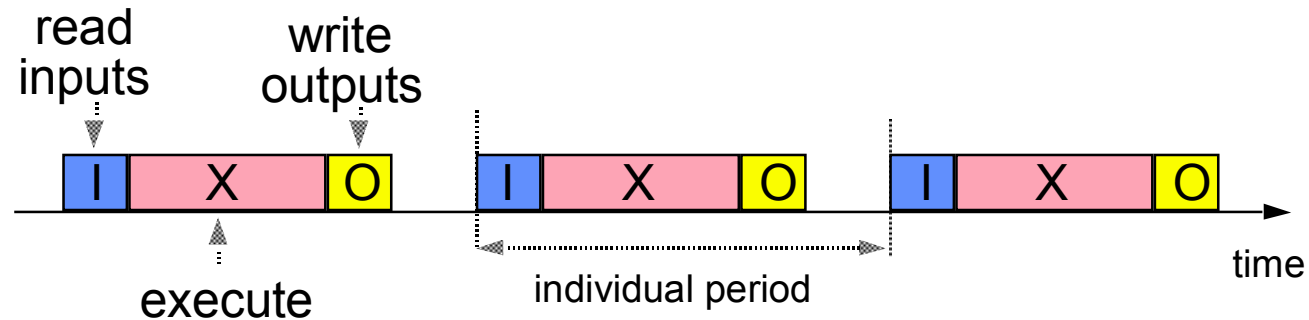
Blocks are executed in sequence, normally from upper left to lower right

The sequence is repeated every x ms.



## Input-Output of Function Blocks

Run-time:



The function blocks are executed cyclically.

- all inputs are read from memory or from the plant (possibly cached)
- the segment is executed
- the results are written into memory or to the plant (possibly to a cache)

The order of execution of the blocks generally does not matter.

To speed up algorithms and avoid cascading, it is helpful to impose an execution order to the blocks.

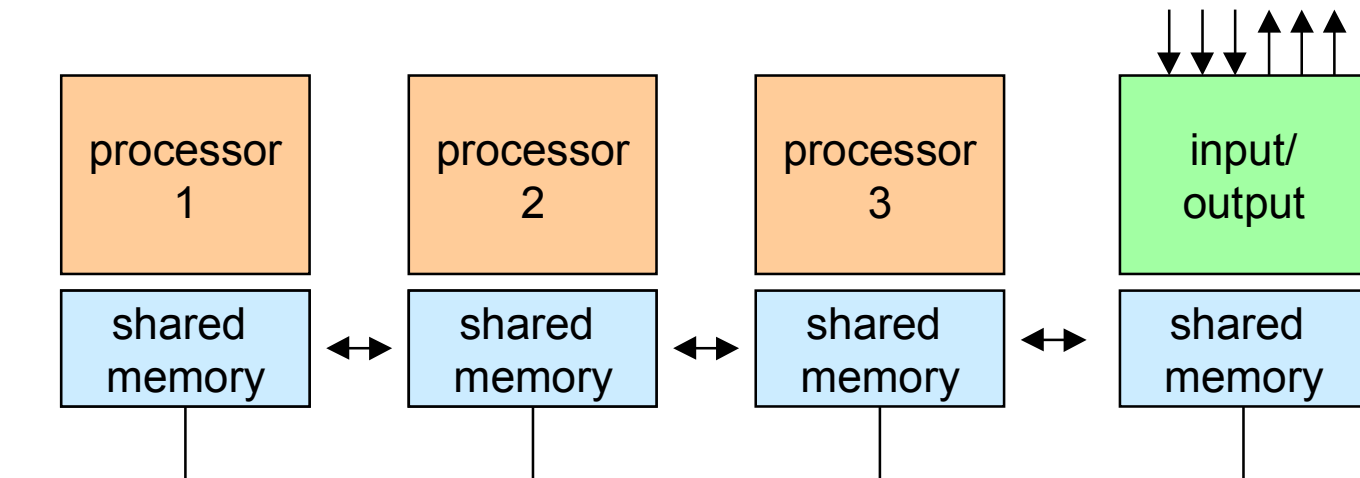
The different segments may be assigned a different individual period.

## Parallel execution

Function blocks are particularly well suited for true multiprocessing (parallel processors).

The performance limit is given by the needed exchange of signals by means of a shared memories.

Semaphores are not used since they could block an execution and make the concerned processes non-deterministic.



## Program configuration

The programmer divides the program into tasks (sometimes called pages or segments), which may be executed each with a different period.

The programmer assigns each task (each page) an execution period.

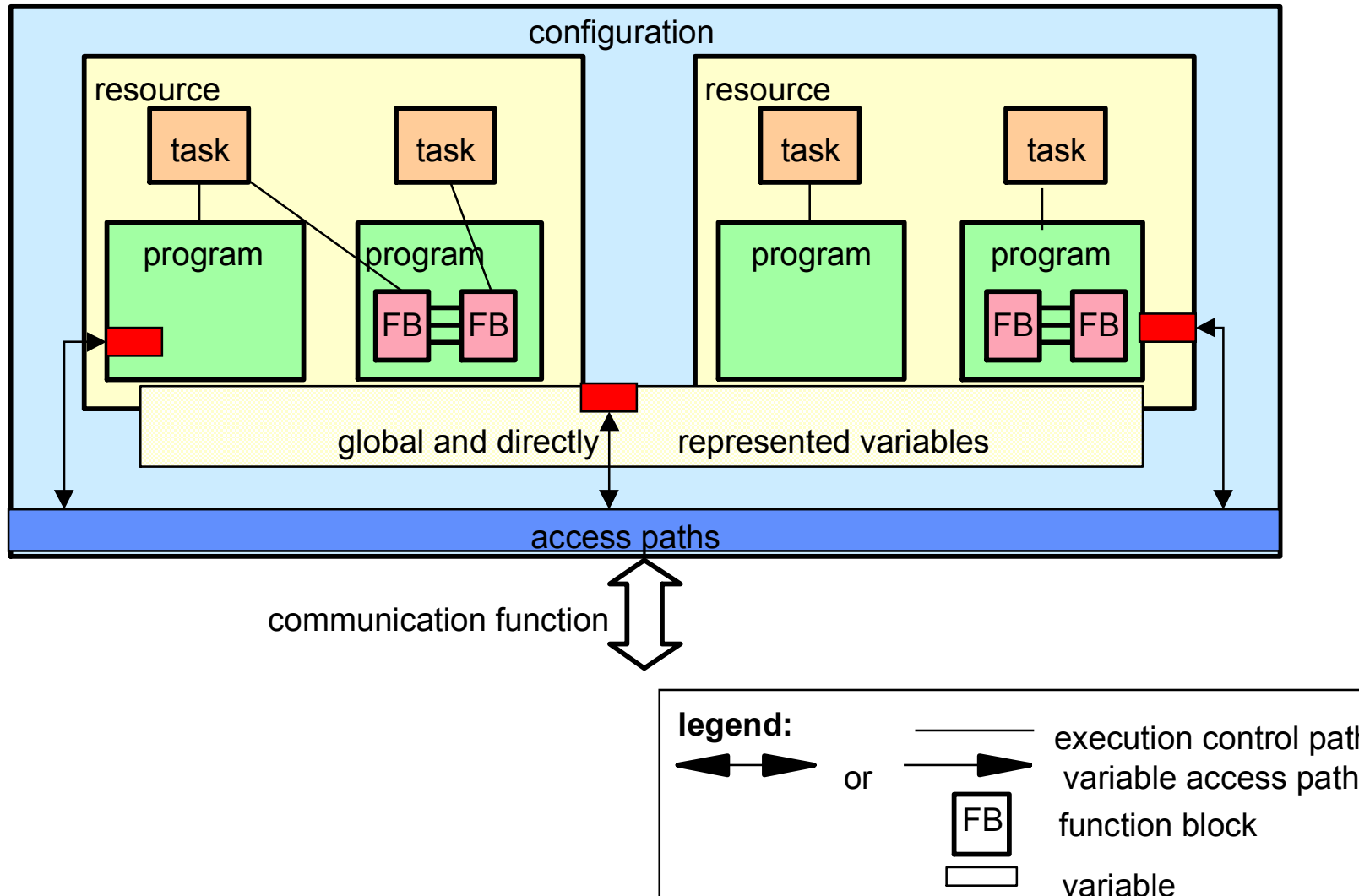
Since the execution time of each block in a task is fixed, the execution time is fixed.

Event-driven operations are encapsulated into blocks, e.g. for transmitting messages.

If the execution time of these tasks cannot be bound, they are executed in background.

The periodic execution always has the highest priority.

# IEC 61131 - Execution engine



## 2.3.5.4 Input and Output

2.1 Instrumentation

2.2 Control

2.3 Programmable Logic Controllers

2.3.1 PLCs: Definition and Market

2.3.2 PLCs: Kinds

2.3.3 PLCs: Functions and construction

2.3.4 Continuous and Discrete Control

2.3.5 PLC Programming Languages

2.3.5.1 IEC 61131 Languages

2.3.5.2 Function blocks

2.3.5.3 Program Execution

**2.3.5.4 Input & Output**

2.3.5.5 Structured Text

2.3.5.6 Sequential Function Charts

2.3.5.7 Ladder Logic

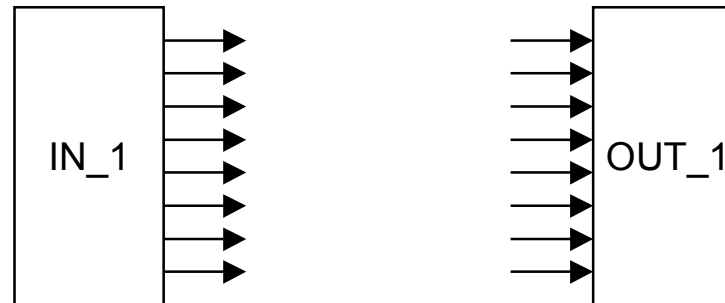
2.3.5.8 Instruction Lists

2.3.5.9 Programming environment



## Connecting to Input/Output, Method 1: dedicated I/O blocks

The Inputs and Outputs of the PLC must be connected to (typed) variables



The I/O blocks are configured to be attached to the corresponding I/O groups.

## Connecting to Input / Output, Method 2: Variables configuration

All program variables must be declared with name and type, initial value and volatility.  
A variable may be connected to an input or an output, giving it an I/O address.  
Several properties can be set: default value, fall-back value, store at power fail, ...  
These variables may not be connected as input, resp. output to a function block.

	Name	Data Type	Attributes	Initial Value	I/O Address	Access Va
3	HK_Float	real	retain	0.0	Controller_1.0.11.3.1	Controller_
4	HK_Min	real	retain	-100.0		
5	HK_Max	real	retain	+100.0		
6	HK_OnOff	bool	retain		Controller_1.0.11.1.1	
7	DZ_Input	bool	retain		Controller_1.0.11.1.2	
8	HK_DInput1	bool	retain		Controller_1.0.11.2.1	
9	HK_Dinput2	bool	retain		Controller_1.0.11.2.2	
10	HK_DInput3	bool	retain		Controller_1.0.11.2.3	
11	HK_DInput4	bool	retain		Controller_1.0.11.2.4	
12	HK_DInput5	bool	retain		Controller_1.0.11.2.5	
13	HK_DInput6	bool	retain		Controller_1.0.11.2.6	
14	HK_DInput7	bool	retain		Controller_1.0.11.2.7	
15	HK_DInput8	bool	retain		Controller_1.0.11.2.8	
16	Right2LeftCnt	int	retain	0		
17	HK_MaxTime	time	retain	5s23ms		

predefined addresses

## 2.3.5.5 Structured Text

2.1 Instrumentation

2.2 Control

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2.3.5.8 Programming environment

## Structured Text

*(Strukturierte Textsprache, langage littéral structuré)*

language similar to Pascal (If, While, etc..)

The variables defined in ST can be used in other languages.

It is used to do complex data manipulation and write blocs

Caution: writing programs in structured text can breach the real-time rules !

## Data Types

Since Function Blocks are typed, the types of connection, input and output must match.

- Elementary Types are defined either in Structured Text or in the FB configuration.

binary types:

BOOL	1
BYTE	8
WORD	16
DWORD	32

analog types:

REAL	(Real32)
LREAL	(Real64)

- Derived Types are user-defined and must be declared in **Structured Text**  
subrange,  
enumerated,  
arrays,  
structured types  
(e.g. AntivalentBoolean2)

variable can receive initial values and be declared as non-volatile (RETAIN)

## 61131 Elementary Data Types

No.	Keyword	Data Type	Bits
1	BOOL	Boolean	1
2	SINT	Short integer	8
3	INT	Integer	16
4	DINT	Double integer	32
5	LINT	Long integer	64
6	USINT	Unsigned short integer	8
7	UINT	Unsigned integer	16
8	UDINT	Unsigned double integer	32
9	ULINT	Unsigned long integer	64
10	REAL	Real numbers	32
11	LREAL	Long reals	64
12	TIME	Duration	depends
13	DATE	Date (only)	depends
14	TIME_OF_DAY or TOD	Time of day (only)	depends
15	DATE_AND_TIME or DT	Date and time of day	depends
16	STRING	Character string	
17	BYTE	Bit string of length 8	8
18	WORD	Bit string of length 16	16
19	DWORD	Bit string of length 32	32
20	LWORD	Bit string of length 64	64
21		variable length double-byte string	

## Example of Derived Types

```
TYPE
  ANALOG_CHANNEL_CONFIGURATION
  STRUCT
    RANGE: ANALOG_SIGNAL_RANGE;
    MIN_SCALE : ANALOG_DATA ;
    MAX_SCALE : ANALOG_DATA ;
  END_STRUCT;
  ANALOG_16_INPUT_CONFIGURATION :
  STRUCT
    SIGNAL_TYPE : ANALOG_SIGNAL_TYPE;
    FILTER_CHARACTERISTIC : SINT (0.99)
    CHANNEL: ARRAY [1..16] OF ANALOG_CHANNEL_CONFIGURATION;
  END_STRUCT ;
END_TYPE
```

## 2.3.5.6 Sequential Function Charts

2.1 Instrumentation

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2.3.5.5 Structured Text

**2.3.5.6 Sequential Function Charts**

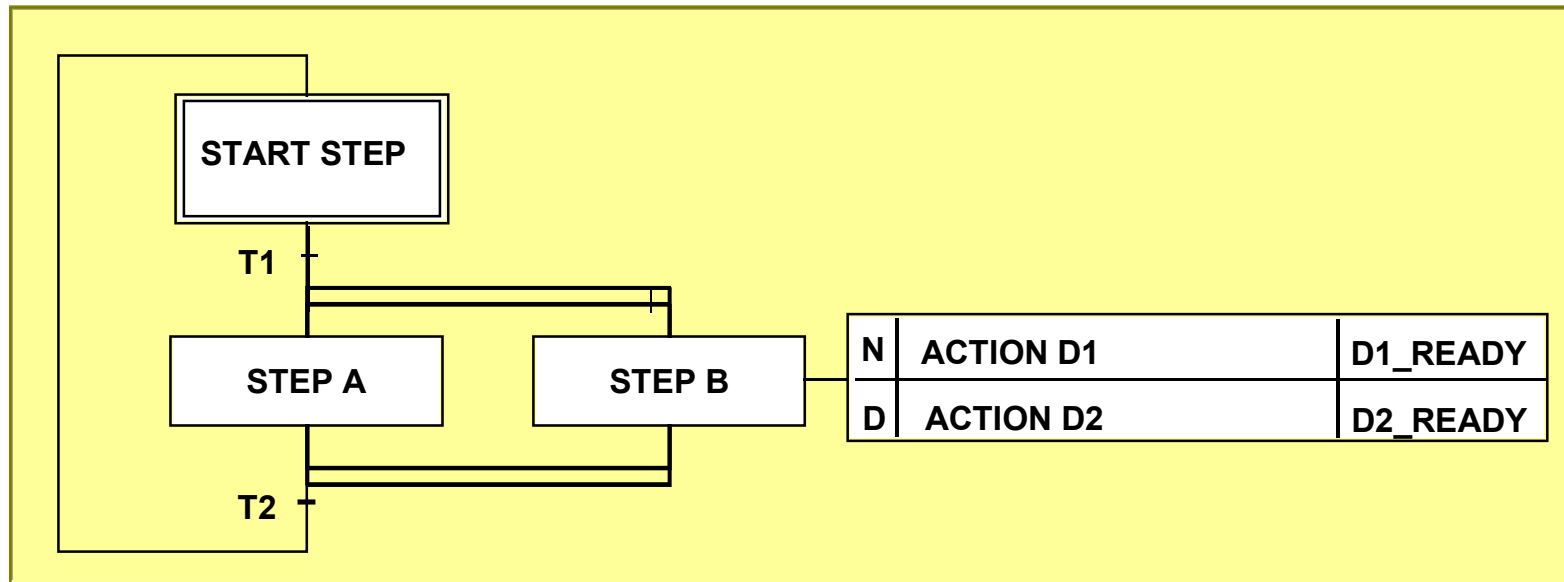
2.3.5.7 Ladder Logic

2.3.5.8 Programming environment



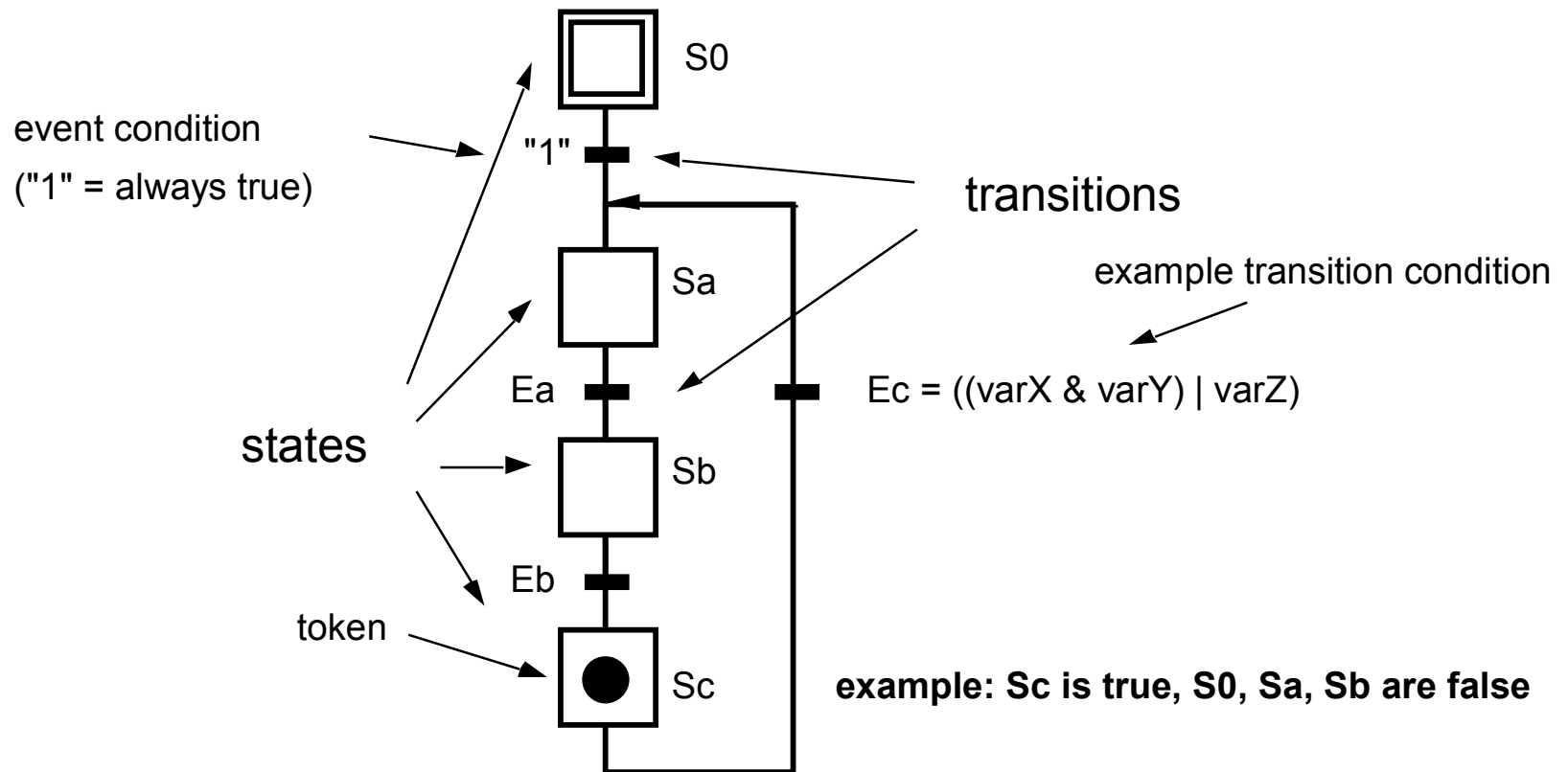
## SFC (Sequential Flow Chart)

*(Ablaufdiagramme, diagrammes de flux en séquence - grafcet)*



SFC describes sequences of operations and interactions between parallel processes. It is derived from the languages Grafcet and SDL (used for communication protocols), its mathematical foundation lies in Petri Nets.

## SFC: Elements



The sequential program consists of states connected by transitions.

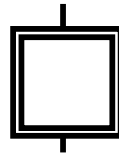
A state is activated by the presence of a token (the corresponding variable becomes TRUE).

The token leaves the state when the transition condition (event) on the state output is true.

Only one transition takes place at a time, the execution period is a configuration parameter

## SFC: Initial state

State which come into existence with a token are called *initial states*.



All initial states receive exactly one token, the other states receive none.

Initialization takes place explicitly at start-up.

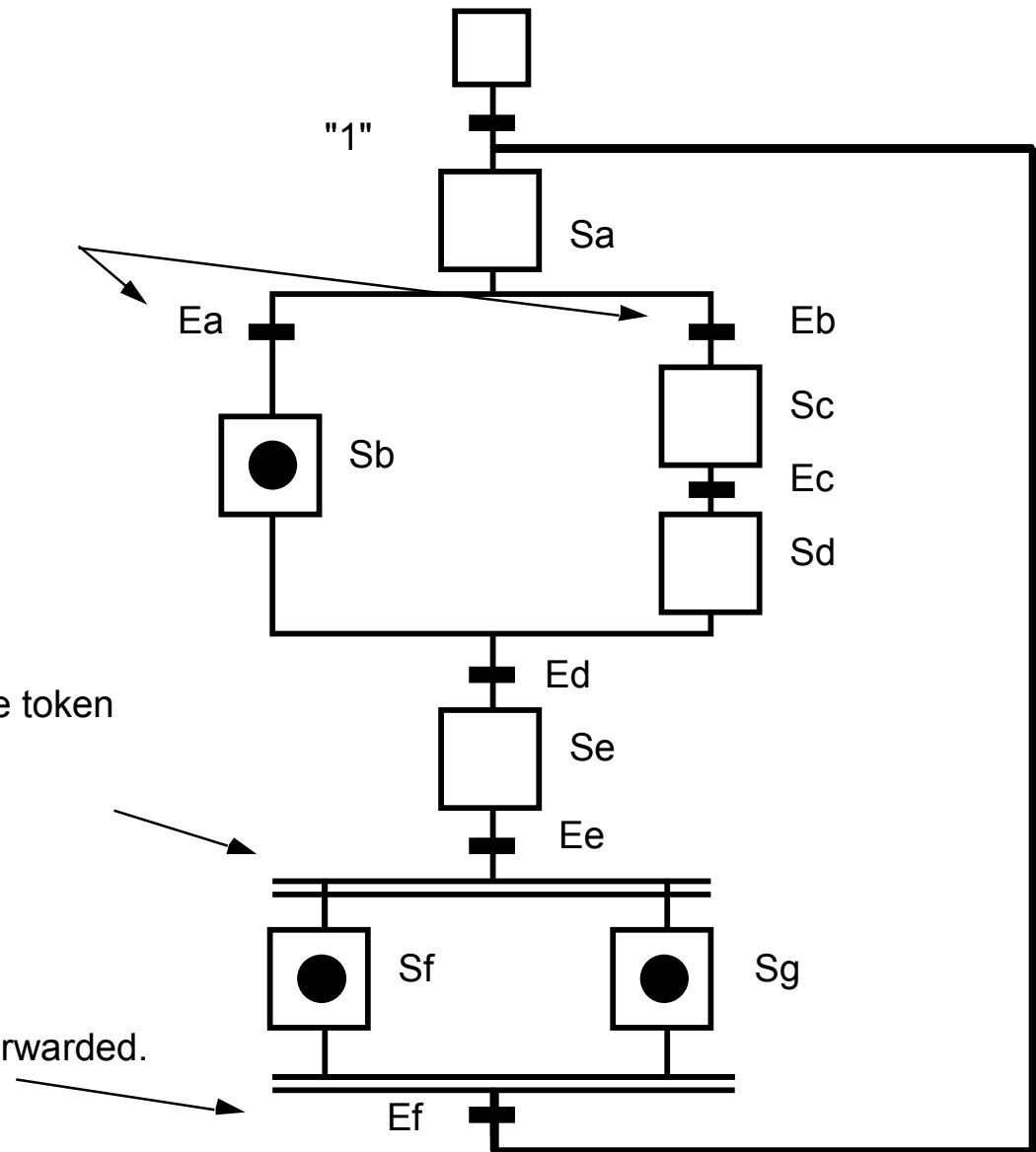
In some systems, initialization may be triggered in a user program (initialization pin in a function block).

## SFC: Switch and parallel execution

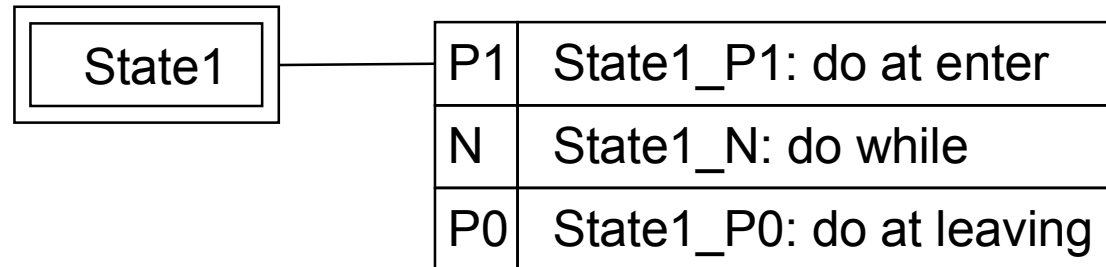
**token switch** : the token crosses the first active transition (at random if both Ea and Eb are true)

**token forking** : when the transition Ee is true, the token is replicated to all connected states

**token join** : when all tokens are present, and the transition Ef is true, one single token is forwarded.



## SFC: P1, N and P0 actions



P1 (pulse raise) action is executed once when the state is entered

P0 (pulse fall) action is executed once when the state is left

N (non-stored) action is executed continuously while the token is in the state

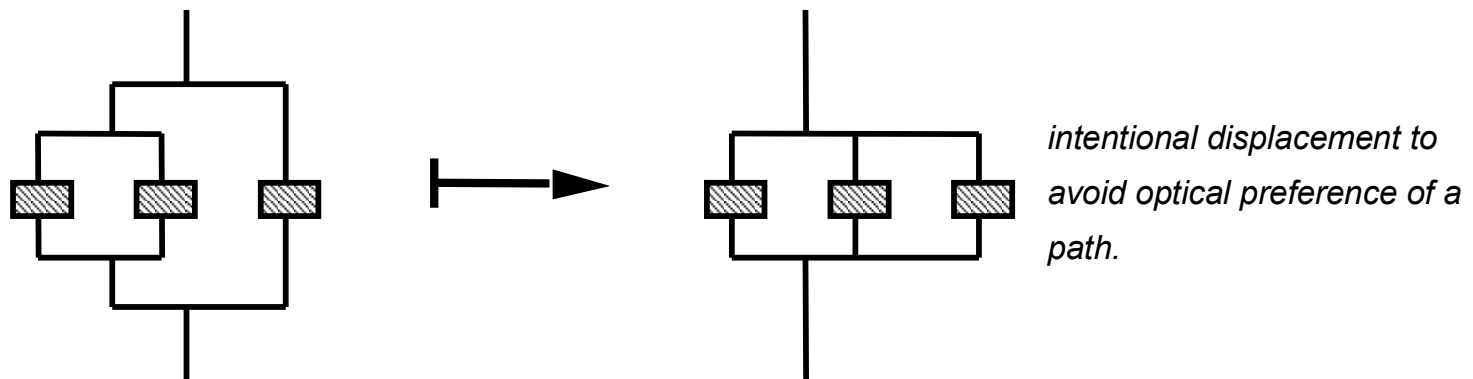
P1 and P0 actions could be replaced by additional states.

The actions are described by a code block written e.g. in Structured Text.

## SFC: graphic rules

The input and output flow of a state are always in the same vertical line (simplifies structure)

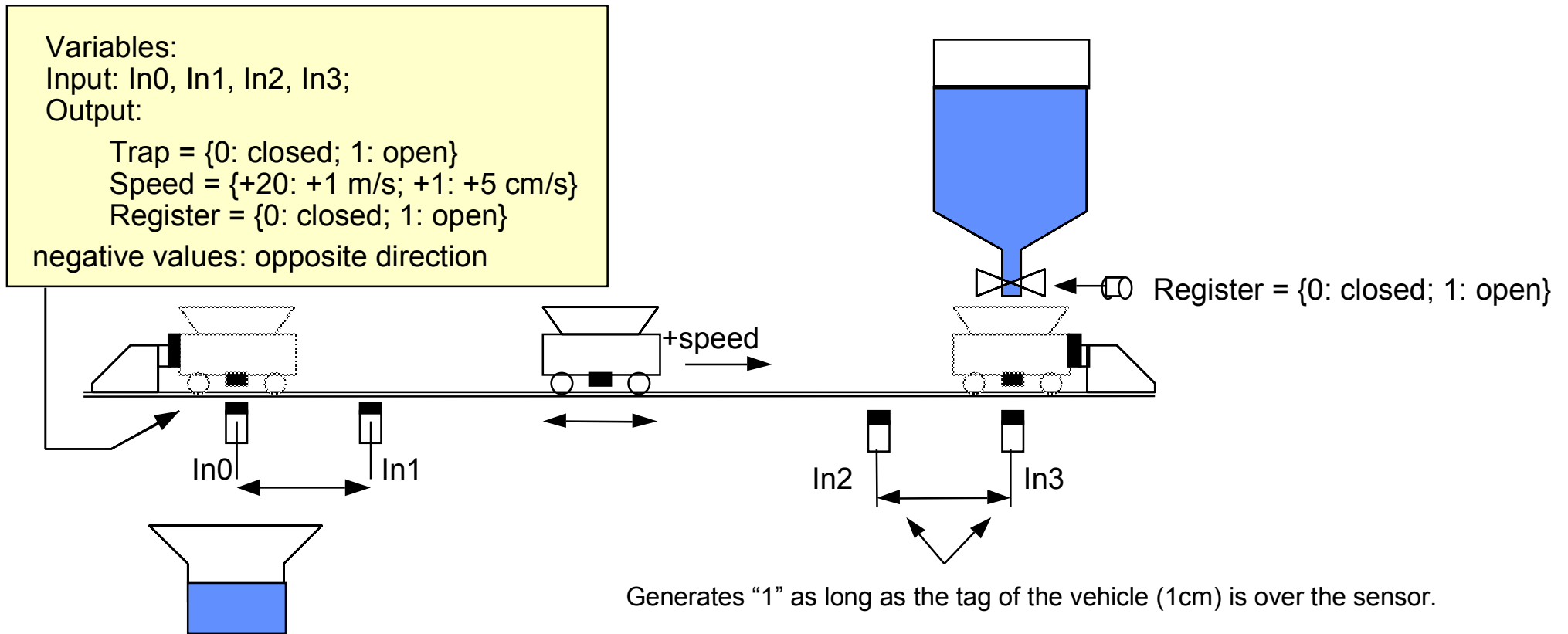
Alternative paths are drawn such that no path is placed in the vertical flow (otherwise would mean this is a preferential path)



Priority:

- The alternative path most to the left has the highest priority, priority decreases towards the right.
- Loop: exit has a higher priority than loopback.

## SFC: Exercise



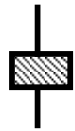
initially: let vehicle until it touches I0 at reduced speed and open the trap for 5s (empty the vehicle).

Speed = 5 cm/s between I0 and I1 or between I2 and I3, speed = 1 m/s between I1 and I2.

- 1 - Let the vehicle move from I0 to I3
  - 2 - Stop the vehicle when it reaches I3.
  - 3 - Open the tank during 5s.
  - 4- Go back to I0
  - 5 - Open the trap and wait 5s.
- repeat above steps indefinitely

## SFC: Building subprograms

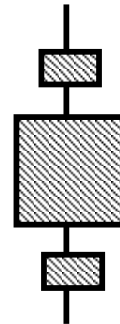
### T-element



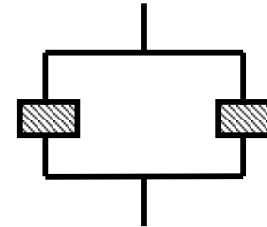
= ⋮



OR:

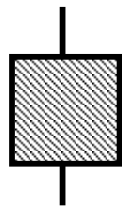


OR:

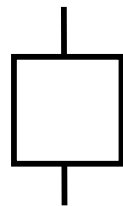


transition    T-sequence    alternative paths

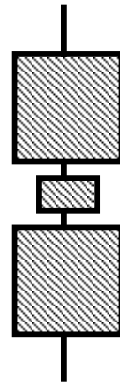
### S-element



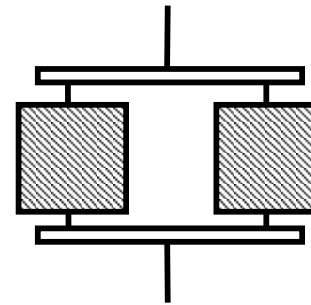
= ⋮



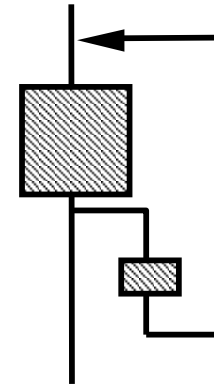
OR:



OR:



OR:



state    S-sequence    parallel paths    loop

The meta-symbols T and S define structures - they may not appear as elements in the flow chart.

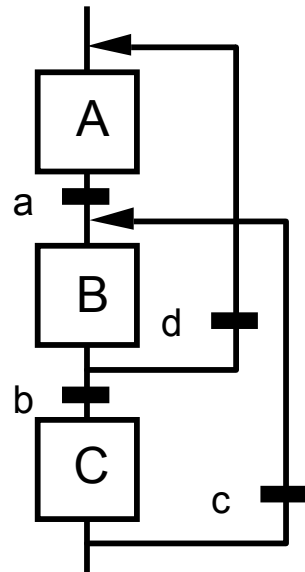
A flow chart may only contain the terminal symbols: state and transition



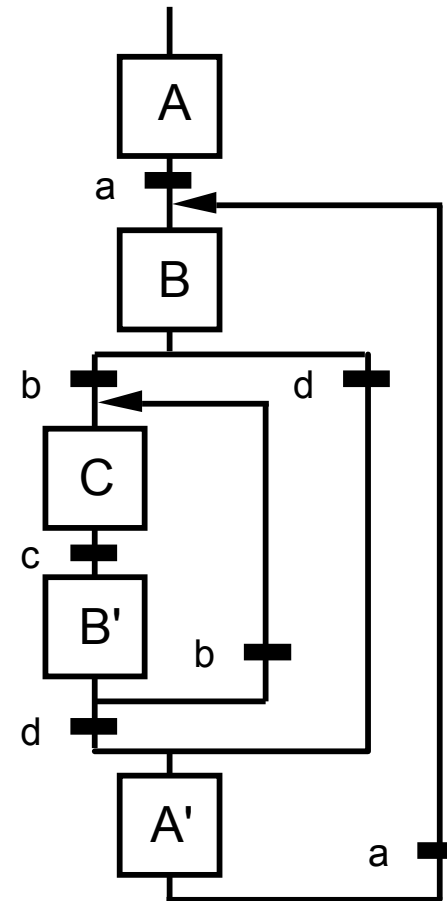
## SFC: Structuring

Every flow chart without a token generator may be redrawn as a structured flow chart (by possibly duplicating program parts)

Not structured

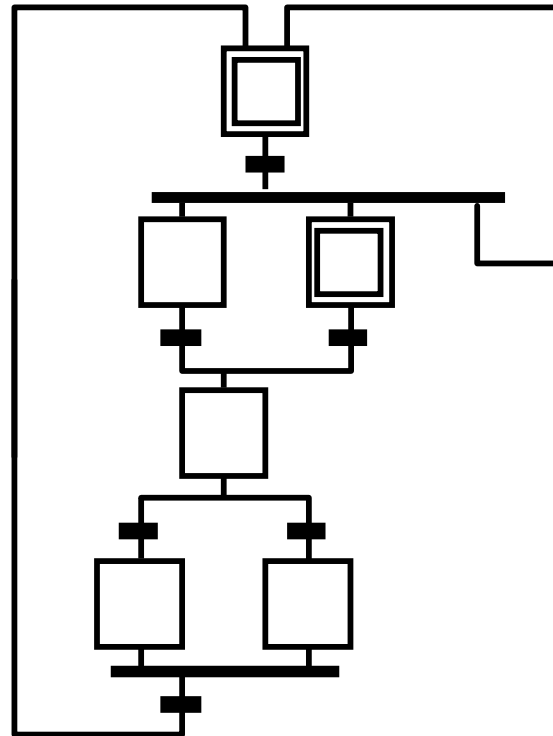


structured



## SCF: Complex structures

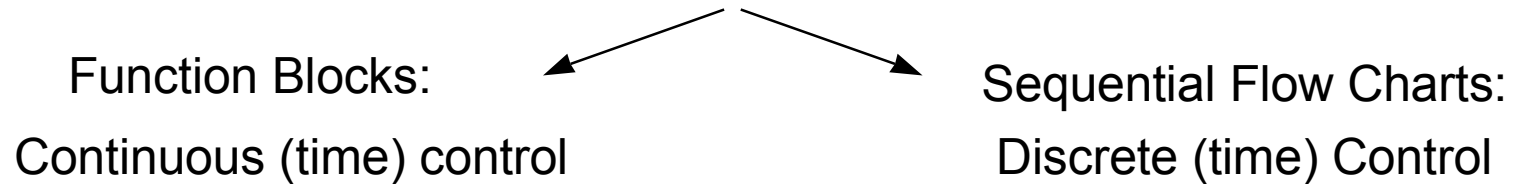
These general rules serve to build networks, termed by DIN and IEC as *flow charts*



Problems with general networks:  
deadlocks  
uncontrolled token multiplication

Solution:  
assistance through the flow chart editor.

## Function blocks And Flow Chart



Many PLC applications mix continuous and discrete control.

A PLC may execute alternatively function blocks and flow charts.

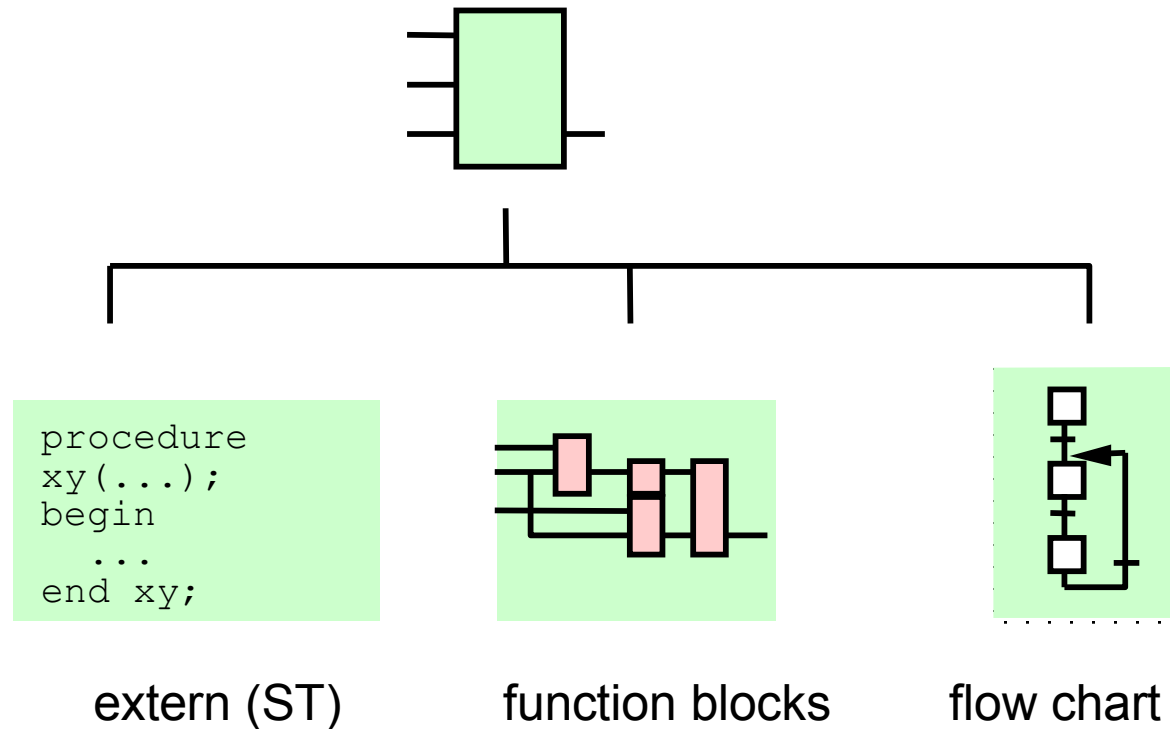
A communication between these program parts must be possible.

Principle:

The flow chart taken as a whole can be considered a function block with binary inputs (transitions) and binary outputs (states).

## Executing Flow Charts As blocks

A function block may be implemented in three different ways:

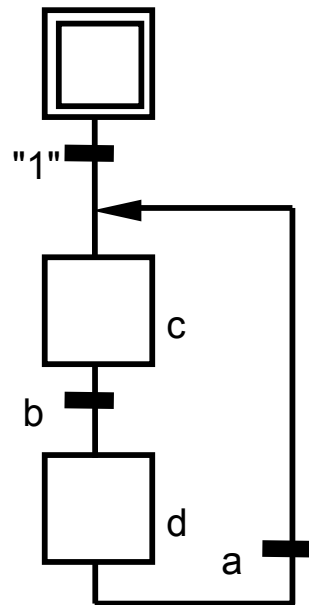


Function blocks and flow chart communicate over binary signals.

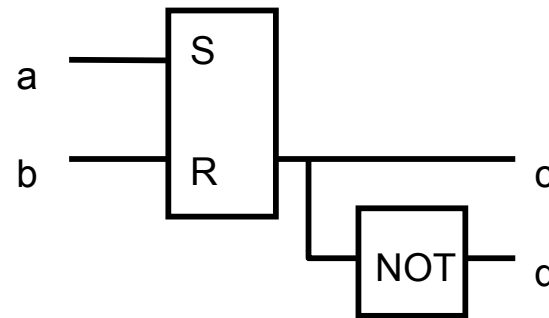
## Flow Charts Or Function blocks ?

A task can sometimes be written indifferently as function blocks or as flow chart.  
The application may decide which representation is more appropriate:

Flow Chart

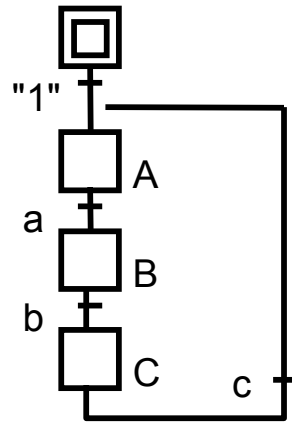


Function Block

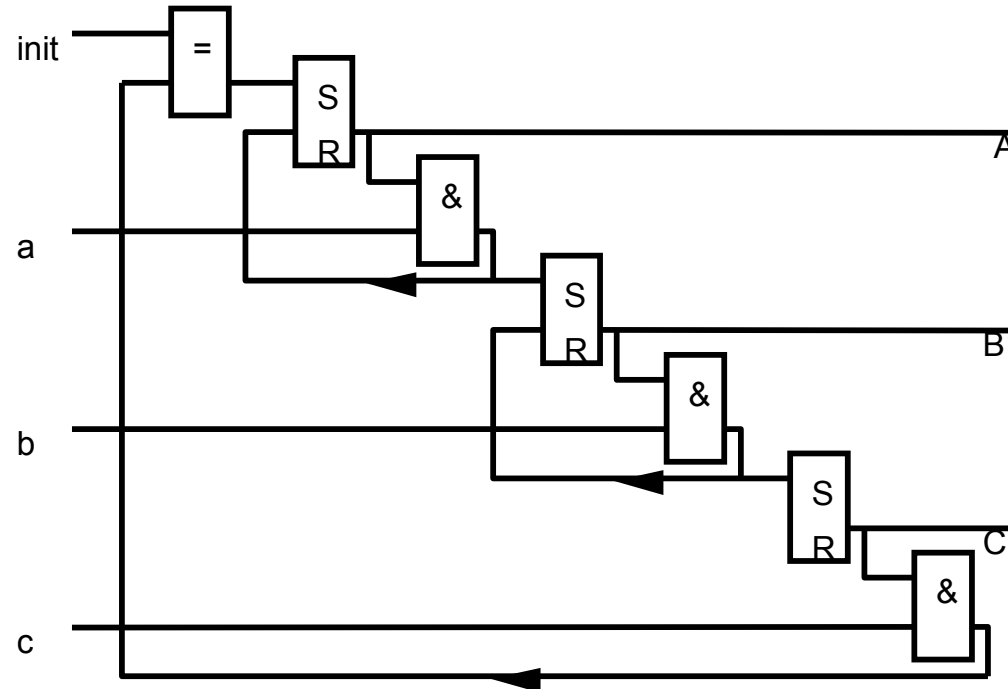


## Flow Charts Or Blocks ? (2)

Flow Chart



Function Blocks



In this example, flow chart seems to be more appropriate:

## 2.3.5.7 Ladder Logic

2.1 Instrumentation

2.2 Control

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2.3.1 PLCs: Definition and Market

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**2.3.5.7 Ladder Logic**

2.3.5.8 Programming environment

## Ladder logic (1)

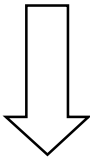
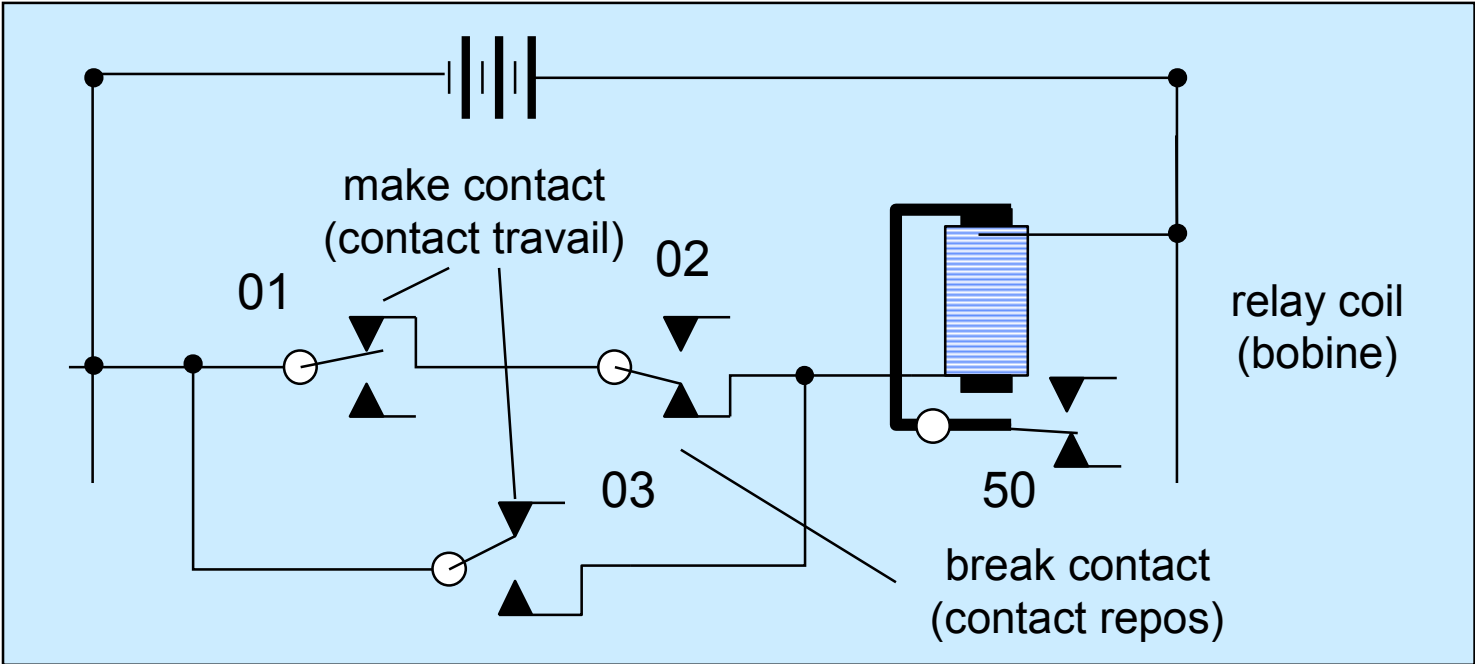
*(Kontaktplansprache, langage à contacts)*

The ladder logic is the oldest programming language for PLC  
it bases directly on the relay intuition of the electricians.  
it is widely in use outside Europe.  
It is described here but not recommended for new projects.

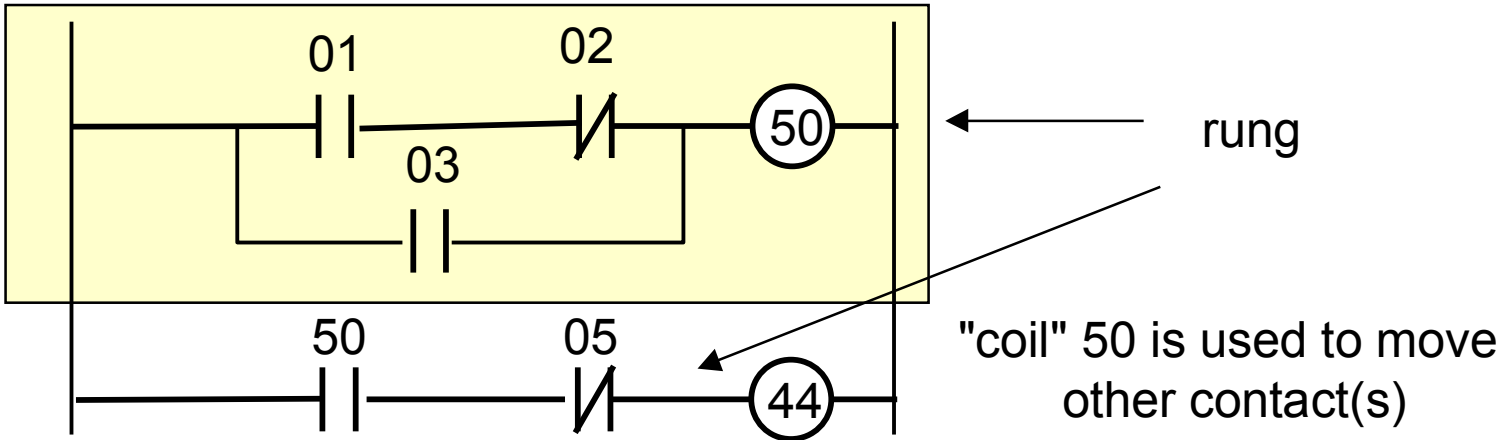


# Ladder Logic (2)

origin:  
electrical  
circuit



corresponding  
ladder  
diagram



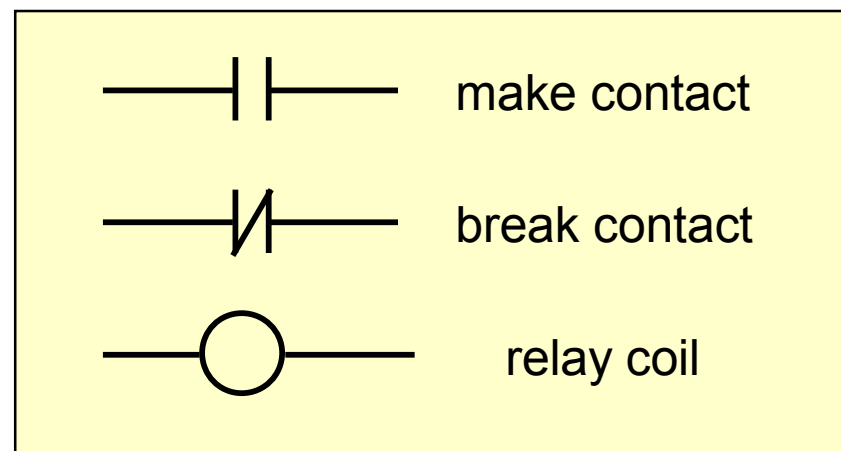
## Ladder logic (3)

The contact plan or "ladder logic" language allows an easy transition from the traditional relay logic diagrams to the programming of binary functions.

It is well suited to express combinational logic

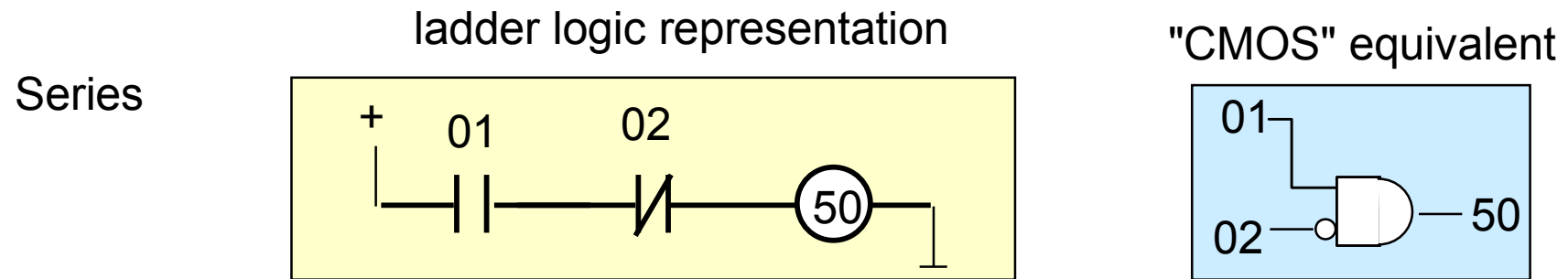
It is not suited for process control programming (there are no analog elements).

The main ladder logic symbols represent the elements:

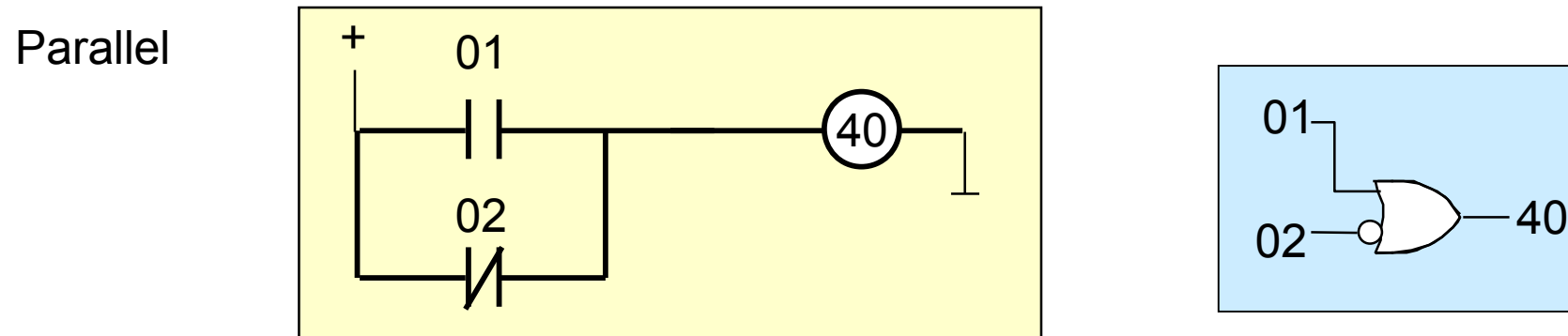


## Ladder logic (4)

Binary combinations are expressed by series and parallel relay contact:



Coil 50 is active (current flows) when 01 is active and 02 is not.

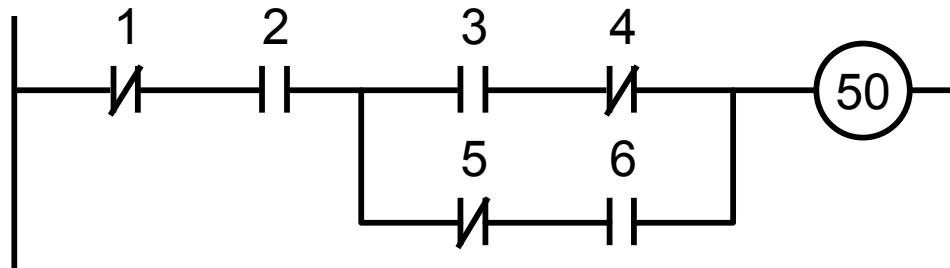


Coil 40 is active (current flows) when 01 is active or 02 is not.

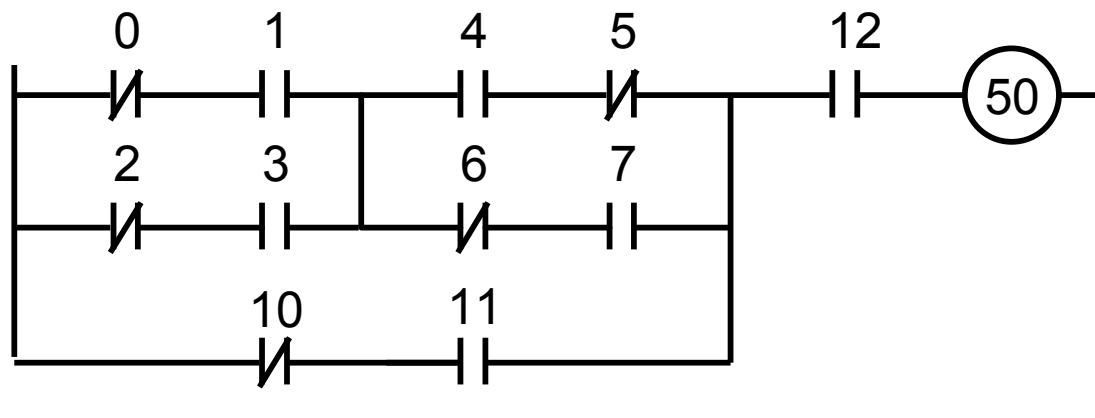
## Ladder logic (5)

The ladder logic is more intuitive for complex binary expressions than literal languages

textual expression



```
!N 1 & 2 STR 3 & N 4 STR N 5
& 6 / STR & STR = 50
```



```
!0 & 1 STR 2 & 3 / STR STR 4
& 5 STR N 6 & 7
```

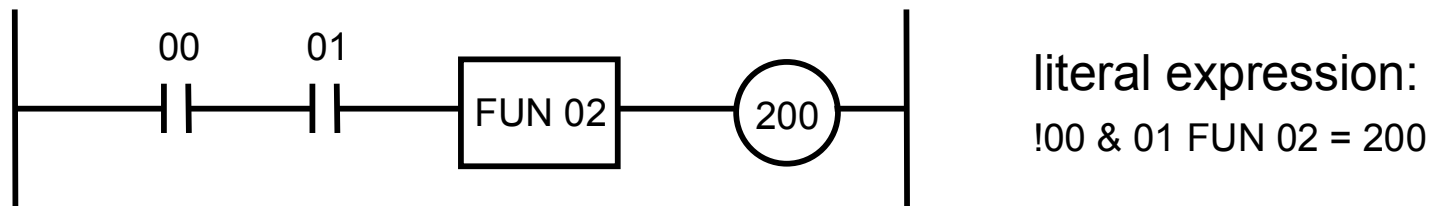
```
/ STR & STR STR 10
& 11 / STR & 12 = 50
```

## Ladder logic (6)

Ladder logic stems from the time of the relay technology.

As PLCs replaced relays, their new possibilities could not be expressed any more in relay terms.

The contact plan language was extended to express functions:



The intuition of contacts and coil gets lost.

The introduction of «functions» that influence the control flow itself, is problematic.

The contact plan is - mathematically - a functional representation.

The introduction of a more or less hidden control of the flow destroys the freedom of side effects and makes programs difficult to read.

## Ladder logic (7)

Ladder logic provides neither:

- sub-programs (blocks), nor
- data encapsulation nor
- structured data types.

It is not suited to make reusable modules.

IEC 61131 does not prescribe the minimum requirements for a compiler / interpreter such as number of rungs per page nor does it specifies the minimum subset to be implemented.

Therefore, it should not be used for large programs made by different persons

It is very limited when considering analog values (it has only counters)

→ used in manufacturing, not process control

## 2.3.6 Instruction Lists

2.1 Instrumentation

2.2 Control

2.3 Programmable Logic Controllers

2.3.1 PLCs: Definition and Market

2.3.2 PLCs: Kinds

2.3.3 PLCs: Functions and construction

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2.3.5 PLC Programming Languages

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**2.3.5.8 Instructions Lists**

2.3.5.9 Programming environment

## Instruction Lists (1)

*(Instruktionsliste, liste d'instructions)*

Instruction lists is the machine language of PLC programming  
It has 21 instructions (see table)

Three modifiers are defined:  
"N" negates the result  
"C" makes it conditional and  
"(" delays it.

All operations relate to one result register (RR) or accumulator.

Operator	Modifier	Description
LD	N	Loads operand in RR
ST	N	Stores current result from RR
S		Sets the operand
R		Resets the operand
AND	N, (	Boolean AND
OR	N, (	Boolean OR
XOR	N, (	Exclusive OR
ADD	(	Arithmetic addition
SUB	(	Arithmetic subtraction
MUL	(	Arithmetic multiplication
DIV	(	Arithmetic division
GT	(	Comparison greater than
GE	(	Comparison greater than or equal to
EQ	(	Comparison equal
LE	(	Comparison less than
LT	(	Comparison less than or equal to
NE	(	Comparison not equal
)		Executes delayed operation
CAL	C, N	Calls a function block
JMP	C, N	Jumps to label
RET	C, N	Returns from called function



## Instruction Lists Example (2)

Label	Operator	Operand	Comment
	LD	temp1	(*Load temp1 and*)
	GT	temp2	(*Test if temp1 > temp2*)
	JMPCN	Greater	(*Jump if not true to Greater*)
	LD	speed1	(*Load speed1*)
	ADD	200	(*Add constant 200*)
	JMP	End	(*Jump unconditional to End*)
Greater:	LD	speed2	(*Load speed2*)

Instructions Lists is the most efficient way to write code, but only for specialists.

Otherwise, IL should not be used, because this language:

- provides no code structuring
- has weak semantics
- is machine dependent

## 2.3.5.9 Programming environment

2.1 Instrumentation

2.2 Control

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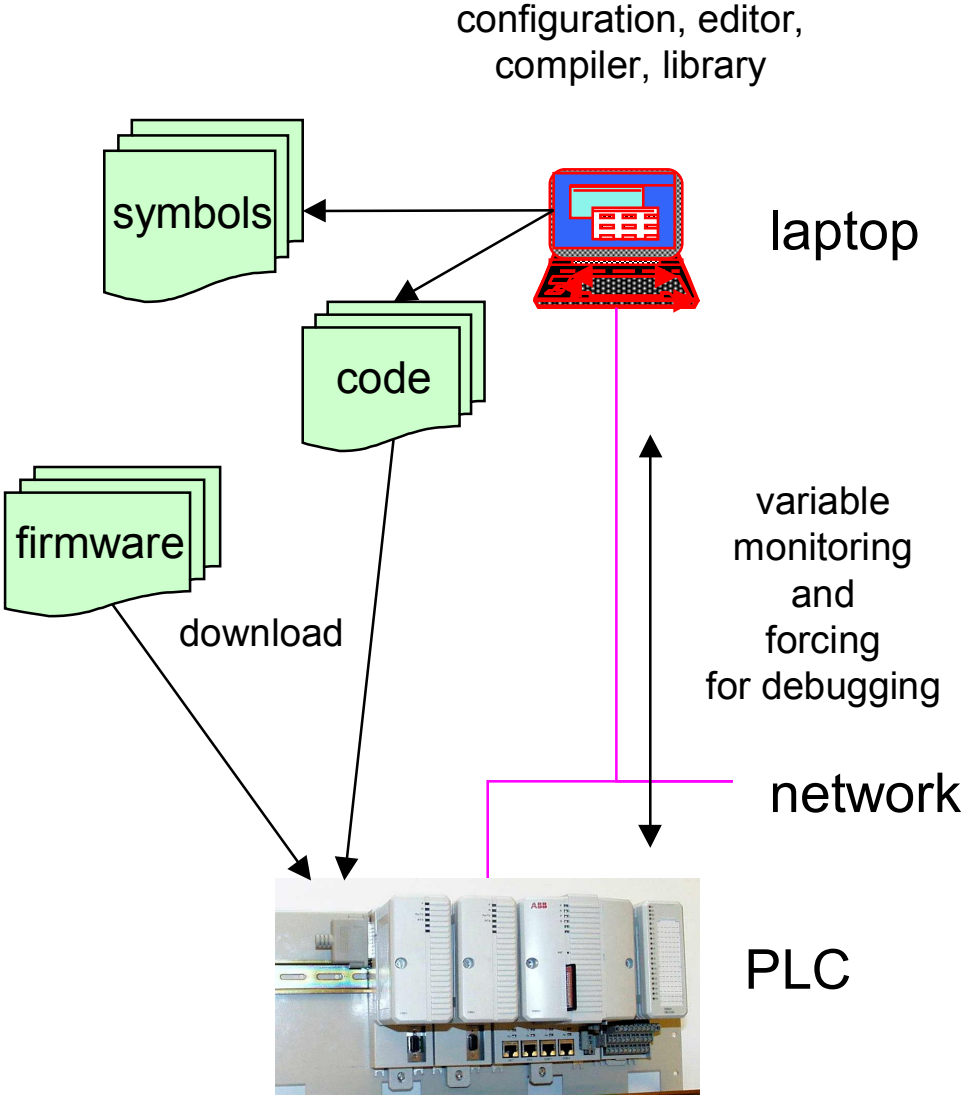
2.3.5.9 Programming environment

## Programming environment capabilities

A PLC programming environment (ABB, Siemens, CoDeSys,...) allows:

- programming of the PLC in one of the IEC 61131 languages
- defining the variables (name and type)
- binding of the variables to the input/output (binary, analog)
- simulating
- downloading to the PLC of programs and firmware
- uploading of the PLC (seldom provided)
- monitoring of the PLC
- documenting and printing.

# 61131 Programming environment



## Program maintenance

The source of the PLC program is generally on the laptop of the technician.

This copy is frequently modified, it is difficult to track the original in a process database, especially if several persons work on the same machine.

Therefore, it would be convenient to be able to reconstruct the source programs out of the PLC's memory (called back-tracking, *Rückdokumentation*, reconstitution).

This supposes that the instruction lists in the PLC can be mapped directly to graphic representations -> set of rules how to display the information.

Names of variables, blocks and comments must be kept in clear text, otherwise the code, although correct, would not be readable.

For cost reasons, this is seldom implemented.

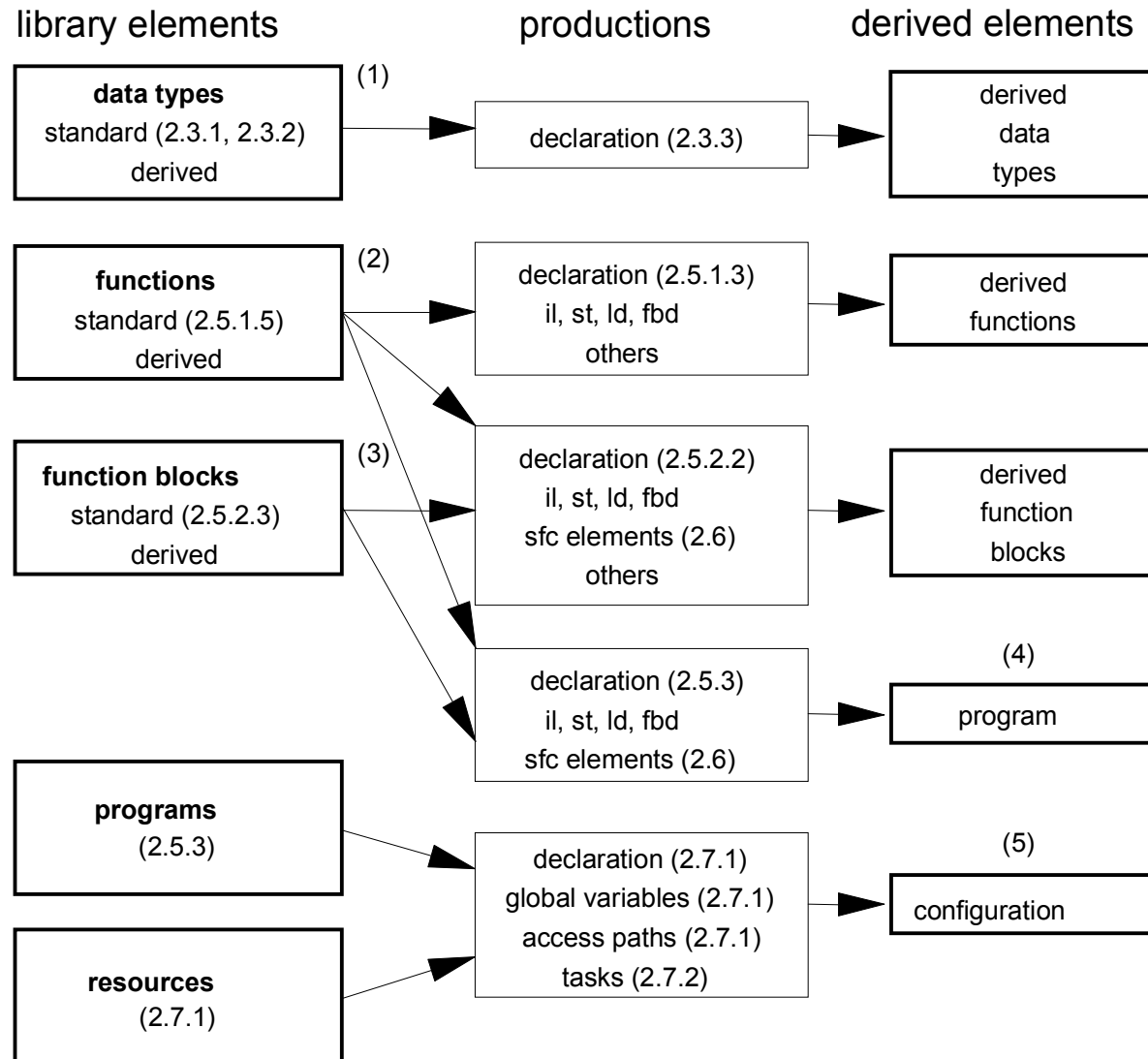
## Is IEC 61131 FB an object-oriented language ?

Not really: it does not support inheritance.

Blocks are not recursive.

But it supports interface definition (typed signals), instantiation, encapsulation, some form of polymorphism.

## IEC 61131-3 elements



## Assessment

Which are programming languages defined in IEC 61131 and for what are they used ?

In a function block language, which are the two elements of programming ?

How is a PLC program executed and why is it that way ?

Draw a ladder diagram and the corresponding function chart.

Draw a sequential chart implementing a 2-bit counter

Program a saw tooth waveform generator with function blocks

How are inputs and outputs to the process treated in a function chart language ?

Program a sequencer for a simple chewing-gum coin machine

Program a ramp generator for a ventilator speed control (soft start and stop in 5s)



## Limitations of IEC 61131

- it is not foreseen to distribute execution of programs over several devices
- event-driven execution is not foreseen. Blocks may be triggered by a Boolean variable, (but this is good so).

